# K-BUS® Multifunctional Actuator, 3-Fold, 6A,

# Flush Mounted\_V1.1

AMMAF-03/06.1



# KNX/EIB Home and Building Control System

# Attentions

1. Please keep devices away from strong magnetic field, high temperature, wet environment;



2. Do not fall the device to the ground or make them get hard impact;



3. Do not use wet cloth or volatile reagent to wipe the device;



4. Do not disassemble the devices.

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# **Chapter 1 General**

The Multifunctional Actuator, 3-Fold, 6A, Flush Mounted (Referred to as Multifunctional actuator) is a module that integrates multiple relay output functions, including switch output, curtain output, fan output or valve output, in addition to dry contact input and LED output indication functions. The corresponding output function can be configured according to actual application requirements.

This module is compact and small in design, Flush mounted, and can be installed in a conventional 80 mm or 86mm wiring box. The output adopts screw terminal to realize electrical connection, and the bus connection is directly connected via KNX terminal. The additional power supply is not required except KNX bus.

This manual provides detailed technical information about the Multifunctional Actuator for users as well as assembly and programming details, and explains how to use the device by the application examples.

The function of the Multifunctional Actuator is summarized as follows:

——**Switch output,** which can connect some electrical loads, such as lighting, sockets and heating control. There are 3 outputs, one output occupies one relay control, and each output has electronic switch control.

The module offers the following functions:

- Switch
- Time function: on/off delay
- Time function: flashing switch, for lamps of aging test
- Time function: staircase lighting, for switch on the staircase lighting and after the duration time the lighting can be turned off automatically. It is better if the function is used together with motion detector.
- Provide 8 scenes, recall and storing via a 1byte object
- Logic operation: AND, OR, XOR, GATE function, up to three logic inputs
- Status response, for know the current output state in the visualization
- Forced operation, two data types: 1bit/2bit, for force action on or off, with the highest priority
- Heating valve control

#### • Set the relay contact position after bus voltage recovery

#### • Set the relay contact position after bus voltage failure

——Curtain output, which can connect with motor blinds, awnings, roller blinds, vertical blind, etc. There is 1 outputs with AC motor or dry contact controlling motor. The output contacts for the directions UP and DOWN. The pause on change in direction can be set via the parameters. The curtain output occupies two relays per channel. For the specific wiring method, please refer to the connection diagram in the third chapter.

The specific functions are summarized as follows:

- Movement UP/DOWN
- Stop/Louvre adjustment
- Move to position 0.....100%
- Adjustment Louvre to position 0.....100%(only "Venetian Blind" working mode)
- Set 8 scenes, store or recall via a 1byte object
- Automatic sun protection
- Safety function
- Status response, query and reply the current shutter/blind position and operation mode to the bus, thereby indicating the status in the visualization device
- Two working mode :Venetian Blind and Shutter

**——Fan control,** can be connected to a single-phase fan, supports up to 3 levels of fan speed adjustment, the output contacts are the same as the switch output.

The function is summarized as follows:

- Support the fan with 1-2-3 level fan speed
- The fan has two operating modes: step switch and changeover switch
- Forced operation: The fan speed is only allowed within the allowed fan speed range, with the highest priority
- Automatic operation: Automatically run the fan speed according to the control value. The control value is obtained by the sensing device on the bus, and the minimum running time of the fan speed can be set.
- Normal operation: manually control the operation of the fan, such as through the

operation panel, etc.

- Fan with multi-level fan speed can set start-up characteristics
- Single-level fan speed fan can set on/off delay or minimum running time
- Status feedback, such as automatic operation status, fan switching status, fan speed, etc.
- Operational control of bus power-up or power-down behavior

-----Valve control, can be used to connect 2-pipes or 4-pipes coil system, there are three types of valve control for 2-pipes: "3 point, open and close", "continuous, PWM" and "2 state-ON/OFF". The cooling valve and heating valve respectively use separate relay output for 4-pipes, but only support two valve control type: "continuous, PWM" and "2 state-ON/OFF".

The "3 point, open and close" type controls the opening of the valve according to the control value of the valve. It can completely open or close the valve, and can also stop the valve in an intermediate position. This type of control is suitable for driving three-wire valves.

The "continuous, PWM" type can only make the valve fully open or completely closed. The valve is cyclically operated according to the control value (1byte) and PWM cycle. The valve switch is divided into normally open or normally closed. This control type is suitable for driving two-wire system. Valve.

The "2 state-ON/OFF" type is similar to the PWM switch type, and can only be fully opened or completely closed. The difference is that it is directly turned on or off according to the control value (1 bit) on the bus. It is usually suitable for the case where the switch value is controlled according to the temperature difference. And suitable for driving two-wire values.

The function is summarized as follows:

- Supports three valve control types
- Monitor the control values on the bus to send fault status
- Valve characteristic curve correction (only for valve type of 3 point, open and close)
- Automatic valve adjustment (only for valve type of 3 point, open and close)
- Disable/enable heating or cooling valves
- Valve position status feedback or query
- Manual or automatic purge of the valve, sending the purge status

——Dry contact Input detection, can be connected with dry contact panels or sensor devices, and supports up to 6 inputs.

The functions are summarized as follows:

- Switching and dimming
- Blind control
- Value output
- Recall and Stored scene function
- Shift register function
- Multiple control
- Delay sending(e.g. switching value, dimming value)

**——LED Output indicator,** can support common-cathode or common-anode LED indicator connection, and the voltage can be 5V or 12V. Up to 6 outputs.

The functions are summarized as follows:

- Switch status indication
- Compare with the threshold, then output indication
- Always on indicator

The above input/output functions can be configured according to actual application requirements, and each function can be configured separately. Programmers are able to use the Engineering Tool Software ETS (ETS5 version or above) with a .knxprod file to allocate the physical address and set the parameters.

To make sure that all the programmable functions are used correctly, you must check the connection of the loads/ inputs before use and note technical characteristic of loading equipment, particularly curtain driver, fan and valve, they refer more technical characteristics, some characteristics are inherent, if not properly set them, it is likely to cause the load device damage or not operating correctly.

# GVS<sup>®</sup> KNX/E Chapter 2 Technical Data

Power Supply	Operation voltage	21~30V DC, via the KNX bus
	Current consumption, bus	<7mA
	Charging current, bus	<20mA
	Power consumption, bus	<210mW
Output	U <sub>n</sub> Rated Voltage	230V AC (50/60Hz), 30V DC
	In Rated Current/capacity	6A/70uF,
		The total current of 3 channels does not exceed
		12A
	Max. Switching Current	16A/277V AC
	Mechanical life	> 1 x 10 <sup>6</sup>
	Electrical life	>5 x10 <sup>4</sup>
		(16A 277VAC, Resistive load,1s ON 9s OFF)
Output LED	LED drive voltage	5V or 12V optional
	LED drive current	Constant current 1mA
Connection	KNX	Via bus connection terminals, $\emptyset$ 0.8 mm
	Outputs	Screw terminals, Wire Range:
		Multi-core 0.2-1.5mm <sup>2</sup>
		Single core 0.2-2.5mm <sup>2</sup>
		Torque 0.4N-m
	Input/Output LED	≤10M
Operation/ Display	Programming LED and button	For assignment of the physical address
	Green LED flashing	Indicate the application layer running normally
Protection	IP 20, EN 60 529	



K-BUS<sup>®</sup> KNX/EIB Multifunctional Actuator, 3-Fold, 6A, Flush Mounted

Temperature	Operation	-5 °C+45 °C
	Storage	-25 °C+55 °C
	Transport	-25 °C+70 °C
Environment	Rel. humidity	<93%, except dewing
Installation	Standard 80mm or 86mm wall-b	рох
Housing/color	Plastic, light grey	
Dimension	φ53×23.5mm	
Weight	0.05KG	
Load	Motor	300W/250V AC
	Tungsten	1200W/250V AC
	Electronic ballast	600W/250V AC
	Standard ballast	1200W/250V AC
	LED lamp, not PF compensated	100W
Inrush current	Incandescent lamp	120A/2ms
	Energy-saving lamps	300A/1ms
	LED lamp	200A/300us

Note: For the relay parameters, the above load is only for a single lamp. When multiple lamps are connected in parallel, the load can be reduced. Although the power is constant, the instantaneous inrush current will increase, which will easily melt the relay contacts. Therefore, in normal use, based on the measured current, the measured maximum inrush current must be within the allowable range.

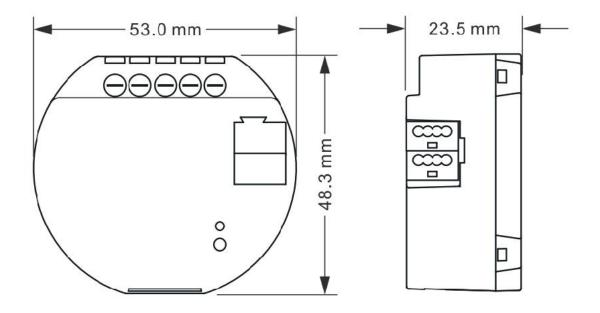
#### **Application program:**

Application program	Max. number of communication objects	Max. number of group addresses	Max. number of associations	
Multifunctional Actuator,3-Fold, 6A,Flush Mounted/1.0	92	250	250	

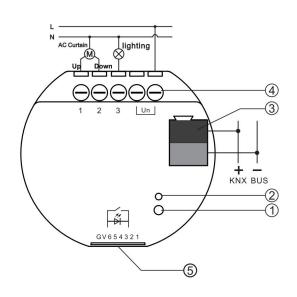
# Chapter 3 Dimension and Connection Diagram

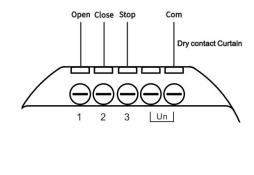
# 3.1 Dimension diagram

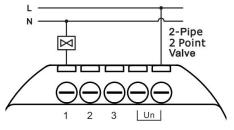
**GVS**<sup>®</sup>

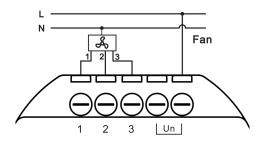


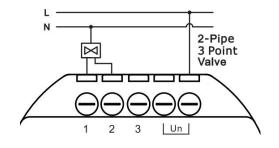
3.2 Connection diagram

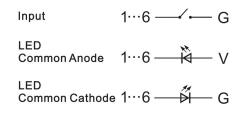


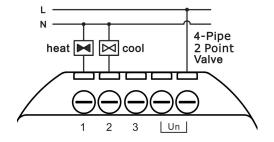












- 12 Programming button and LED
- 3 KNX bus terminal
- 4 Output terminals
- ⑤ Input/Output LED,
  - G: GND
  - V: VCC
  - 1...6: Channel 1~6

# **Chapter 4 Parameter setting description in the ETS**

The parameters will be described in the form of the function interfaces.

# 4.1 Parameter window "General"

The parameter window "General" setting interface is shown in Figure 4.1. This interface is used to set some common parameters and apply to each function block.

- General setting	Operation delay after power on [5250]	5	÷ s
General	Limit number of send telegram	🔿 No 🔘 Yes	
	Period	100ms	-
<ul> <li>Outputs setting</li> </ul>	Max.number tele.within a period	100	\$
Channel configuration	[1255] Sending cycle of "In operation" telegram		
- UI setting	[1240,0=inactive]	0	÷ S
~			
Channel configuration			

Fig. 4.1 Parameter window "General"

#### Parameter "Operation delay after power on [5...250]s"

This parameter defines the time delay for the operation after the bus voltage recovery. Only when the delay is completed, the operation will be performed, and the device can send a telegram to the bus. During the delay period, the telegram received by the device from the bus is recorded, and is executed after the delay is completed.

This delay time does not include the initialization time of the device. After bus voltage is restored, the device start-up initialization time is about 3s. This operation delay starts after the device initialization time.

Note: During the delay period, that is, during the inoperable operation of the device, the device programming light indicates that the green light is always on, and after operation, the green light flashes.

#### Parameter "Limit number of send telegram'

This parameter is used to set the number of telegrams sent by the device to the bus, mainly to reduce the bus load. Options:

No

Yes

When selecting the "Yes" option, Parameter "Period" and Parameter "Max. Number of tele. within a period [1...255]"

#### -- Parameter "Period"

Set the monitoring time for limiting the sending of telegrams. Options:

100ms 500ms

#### 10min

...

Bus Voltage recovery, after the device initialization time and operation delay is completed, the monitoring time starts to count and starts counting the transmitted telegram. Once the maximum number of telegrams allowed to be sent is reached, there will be no telegram transmission on the bus until the monitoring time is over.

When this monitoring time is over, a new monitoring time begins and the telegram count restarts. Telegrams that were not sent during the last monitoring period will be sent in the next monitoring period, but up to 40 telegrams can be cached in the last monitoring period. For those duplicate telegrams in the buffer, only one telegram will be sent in the next cycle.

#### -- Parameter "Max. Number tele. within a period [1..255]"

This Parameter sets the maximum number of telegrams that can be sent during the monitoring time. Options: **1...255** 

Note: The above two parameters only affect the telegram sent to the bus, and do not affect the operation performed.

# Parameter "Sending cycle of "In operation" telegram [1...240, 0 = inactive]s"

The parameter sets the interval at which this module sends a telegram through the bus loop to indicate that the module is operating normally. When set to "0", the object "In operation" will not send a telegram. If the setting is not "0", the object "In operation" will send a telegram with logic "1" to bus for the set time period. Options: **0...240s**, **0=no circular transmission**.

In order to reduce the bus load as much as possible, the maximum time interval should be selected according to actual needs.

Note: The time interval starts from the time when the bus resumes power supply, and has nothing to do with the bus power-on delay operation.

# 4.2 Parameter window "Output: Channel configuration"

G\/C

The parameter setting interface "Channel configuration" is shown in Figure 4.2. This interface is used to set the output channel function.

Channel function: switch output, curtain output, fan output or valve output. Different functions occupy different relay channels.

General setting	Outputs config as	3 switch outputs
General	Output 1 Switch	O Disable O Enable
<ul> <li>Outputs setting</li> </ul>	Output 2 Switch	O Disable O Enable
Channel configuration	Output 3 Switch	O Disable O Enable
General setting	Outputs config as	1 curtain output
General	Curtain output is fixed for Output 1& Outp If Curtain motor type is AC-motor, Output	
Outputs setting		
Channel configuration		
General setting	Outputs config as	1 valve control 2-pipe and 1 switch outputs
General		O Disable 🔵 Enable
General Outputs setting		ype is ON/OFF or PWM, and Output 2 as switch outpu
	Valve output is fixed for Output 1 if valve t	ype is ON/OFF or PWM, and Output 2 as switch outpu
Outputs setting	Valve output is fixed for Output 1 if valve t	ype is ON/OFF or PWM, and Output 2 as switch outpu
Outputs setting Channel configuration	Valve output is fixed for Output 1 if valve to Valve output is fixed for Output 1&2 if valve Outputs config as Output 3 Switch	ype is ON/OFF or PWM, and Output 2 as switch outpu re type is 3 point, open and close
Outputs setting Channel configuration General setting	Valve output is fixed for Output 1 if valve to Valve output is fixed for Output 1&2 if valve Outputs config as	ype is ON/OFF or PWM, and Output 2 as switch output re type is 3 point, open and close 1 valve control 4-pipe and 1 switch outputs
Outputs setting Channel configuration General setting General	Valve output is fixed for Output 1 if valve to Valve output is fixed for Output 1&2 if valve Outputs config as Output 3 Switch Heat output is fixed for Output 1	ype is ON/OFF or PWM, and Output 2 as switch output re type is 3 point, open and close 1 valve control 4-pipe and 1 switch outputs
Outputs setting Channel configuration General setting Outputs setting Outputs setting	Valve output is fixed for Output 1 if valve to Valve output is fixed for Output 1&2 if valve Outputs config as Output 3 Switch Heat output is fixed for Output 1	ype is ON/OFF or PWM, and Output 2 as switch output re type is 3 point, open and close 1 valve control 4-pipe and 1 switch outputs
Outputs setting Channel configuration General setting General Outputs setting Channel configuration	Valve output is fixed for Output 1 if valve to Valve output is fixed for Output 1&2 if valve Outputs config as Output 3 Switch Heat output is fixed for Output 1 Cool output is fixed for Output 2 Outputs config as Fan output is fixed for	ype is ON/OFF or PWM, and Output 2 as switch output re type is 3 point, open and close 1 valve control 4-pipe and 1 switch outputs O Disable O Enable 1 fan speed control output 1 level:1; 2 level:1&2; 3 level: 1&2&3
Outputs setting         Channel configuration         General setting         Outputs setting         Outputs setting         Channel configuration         General setting         General setting         General setting         General setting	Valve output is fixed for Output 1 if valve to Valve output is fixed for Output 1&2 if valve Outputs config as Output 3 Switch Heat output is fixed for Output 1 Cool output is fixed for Output 2 Outputs config as	ype is ON/OFF or PWM, and Output 2 as switch output re type is 3 point, open and close 1 valve control 4-pipe and 1 switch outputs O Disable O Enable 1 fan speed control output 1 level:1; 2 level:1&2; 3 level: 1&2&3
Outputs setting         Channel configuration         General setting         Outputs setting         Outputs setting         Channel configuration         General setting	Valve output is fixed for Output 1 if valve to Valve output is fixed for Output 1&2 if valve Outputs config as Output 3 Switch Heat output is fixed for Output 1 Cool output is fixed for Output 2 Outputs config as Fan output is fixed for If Fan speed set to 1 level, Output 2&3	ype is ON/OFF or PWM, and Output 2 as switch output re type is 3 point, open and close 1 valve control 4-pipe and 1 switch outputs Disable Enable 1 fan speed control output 1level:1; 2level:1&2; 3level: 1&2&3 < <attention< td=""></attention<>

Parameter "Outputs config as"

This Parameter is used to set the channel function. Options:

Disable

- 3 switch outputs
- 1 curtain output
- 1 valve control 2-pipe and 1 switch outputs
- 1 valve control 4-pipe and 1 switch outputs

#### 1 fan speed control output

The following table gives a simple output description for each function with an example:

Outputs	Switch	Curtain AC	Heating/Cooling/2-pipe	Fan control	4-pipe
Output 1	Switch 1	Curtain	Heat/Cool Valve(Output 1&2,	Fan speed 1	Heat Valve
			if 3point, open and close;		
Output 2	Switch 2		Output 2 as switch if 2-state	Fan speed 2	Cool Valve
			ON/OFF or PWM)		
Output 3	Switch 3		Switch 3	Fan speed 3	Switch 3

From the above table, it can be seen that one switch output occupies one output channel, one curtain output (AC) occupies two output channels, and the fan output determines the output according to the level of fan speed. The valve output determines the number of output channels occupied according to the HVAC control mode and valve type, such as Heating/Cooling/2-pipe valve occupy one output channel if valve type is 2-state ON/OFF or PWM, or occupy two switch output channels if valve type is 3 point, open and close. While 4-pipe valve only support 2-state ON/OFF or PWM valve type, so it only occupies two output channels.

#### **Comment Parameter Description:**

#### -- Parameter "Curtain output is fixed for Output 1 & Output 2"

#### -- Parameter "If Curtain motor type is AC-motor, Output 3 as switch output"

This Parameter indicates that the output channel with AC motor curtain is fixed to Output 1 and Output 2. Output 1 is connected to Up/Open, Output 2 is connected to Down/Close.

When the curtain motor type is an AC motor, output 3 can be used as a switch output. If the motor type is a dry contact motor, output 3 is empty.

-- Parameter "Valve output is fixed for Output 1 if valve type is ON/OFF or PWM, and Output 2 as switch output"

#### -- Parameter "Valve output is fixed for Output 1&2 if valve type is 3 point, open and close"

When the output is a 2-pipe valve system, and the valve type is 2-state ON/OFF or PWM, the valve output channel is Output 1, regardless of whether the HVAC control mode is heating, cooling, or both heating and cooling. In this case, Output 2 can be used for switching output.

When the valve type is 3point, open and close, the valve output channels are Output 1 and Output 2.

#### -- Parameter "Heat output is fixed for Output 1"

# -- Parameter "Cool output is fixed for Output 2"

When the output is a 4-pipe valve system, the heating valve output channel is Output 1, and the cooling valve output channel is Output 2. The valve type only supports 2-state ON/OFF or PWM, and the HVAC control mode only supports heating and cooling.

# -- Parameter "Fan output is fixed for": 1level:1; 2level:1&2; 3level:1&2&3

# -- Parameter "If Fan speed set to 1 level, Output 2&3 as switch output"

#### -- Parameter "If Fan speed set to 2 level, Output 3 as switch output"

This parameter indicates that the output channel of the fan with1 level fan speed is Output 1, and Output 2&3 can be used as switch output;

For the fan with 2 level fan speeds, the Output channels are Output 1 and Output 2, and Output 3 can be used as a switch output

For the fan with 3 level fan speeds, the Output channels are Output 1, Output 2 and Output 3.

#### The following chapters describe each function block:

# 4.3 Switch outputs -- Switch actuator

The switch outputs have a maximum of 3-fold output channels. Since the parameter and communication object assigned to each fold output are the same, a one-fold output is taken as an example.

# 4.3.1 Parameter window "Output X Switch"

The parameter setting interface "Output X Switch" is shown in Figure 4.3. The setting of this interface acts on the entire channel of the relay. In addition to setting the commonly used switching functions, it can also set the report of system power-on and switch status.

<ul> <li>General setting</li> </ul>	Work mode of the channel is	Switch actuator	
General	If bus recovery, contact is	Unchange	•
<ul> <li>Outputs setting</li> </ul>	If bus failure, contact is	Unchange	•
Channel configuration	After downloading,contact is	Open As bus recovery	
- Output 1 Switch	Set the reply mode of switch status	<ul> <li>Respond after read only</li> <li>Respond after change</li> </ul>	
<ul> <li>Output 1: Function</li> <li>Output 1: Time</li> </ul>	Object value of switch status	0=contact close;1=contact open     1=contact close;0=contact open	
Output 1: Logic	Contact position if tele.value is "1" ("0" is opposite of "1" if changed)		
Output 1: Scene	Special function of channel	🔵 Disable 🧕 Enable	

Fig. 4.3 Parameter window "Output X Switch"

# Parameter "Work mode of the channel is"

This Parameter sets the work mode of the channel. Options:

#### Switch actuator

#### Heating actuator(Without controller)

"Switch Actuator": for common switch control, such as lighting. This section will describe about the parameter functions and application under "Switch actuator" mode.

"Heating actuator (without controller)": is mainly for heating valve control, parameter functions and application refer to the details in the section 4.4.

Parameter "If bus recovery, contact is"

The Parameter sets the position of the relay contacts when the bus is powered up. Options:

Unchange

Open

Close

As before as bus fail

When selecting "Unchange", the contact will not change when bus power on;

When selecting "Open", the contact will be opened when bus power on;

When selecting "Close", the contact will be closed when bus power on;

When selecting "As before bus voltage fail", the contact position when bus power on is the same as that before power off.

Parameter "If bus failure, contact is"

The output can adopt a defined status after the bus voltage failure via this parameter. Options:

#### Unchange

Open

#### Close

When selecting "Unchange", the contact will not change when bus power on;

When selecting "Open", the contact will be opened when bus power on;

When selecting "Close", the contact will be closed when bus power on.

Parameter "After downloading, contact is"

This parameter set the contact position of the output after downloading. Options:

#### Open

#### As bus recovery

When selecting "Open", the contact is open after application downloading;

When selecting "As bus recovery", the contact will action according to the setting of parameter "If bus recovery, contact is" after application downloading.

Parameter "Set the reply mode of switch status"

This parameter defines how to respond the current switch status to the bus. There are two options to select. Options:

#### Respond after read only

#### **Respond after change**

If selecting "Respond after read only", the status telegram will not be sent out until receiving a read request telegrams via the object "reply switch status" from the bus.

If selecting "Respond after change", when switch status of the channel changes, object "switch status" will immediately send the current report telegram to the bus.

Parameter "Object value of switch status :

Options:

0=contact close; 1=contact open

#### 1=contact close; 0=contact open

When setting "0=contact close; 1=contact open", the value of object "switch status" is 0 indicates the contact of the relay will be closed; when is 1, indicates the contact of the relay will be closed will be open.

When setting "1=contact close; 0=contact open" indicates the opposite meaning.

Note: After programming or system reset, the switch status is determined, the object "switch status" will send status messages to the bus; if not, it will not be sent.

Parameter "Contact position if tele. Value is '1'('0' is opposite of '1' if changed) "

This parameter defines the contact position when switch on the switch, which will be triggered by the communication object "switch". When enabling "input 0" in the logic function, it will use the communication object "switch" to modify the value of "input 0", rather than triggering the switch operation. In this case, this parameter setting is no significance. Options:

#### Open

#### Close

When select "Open", the contact position is open, when receive telegram "1", the contact will be open; when receive telegram "0", the contact close;

When select "Close", the contact position is close, when receive telegram "1", the contact will be closed; when receive telegram "0", the contact open.

Note: When the logic function input 0 enables, the object "switch" used as input of input 0, the operation of general switch will become invalid.

#### Parameter "Special function of channel.

Disable

This parameter defines whether enable the special functions of the switch actuator, The parameter setting interface "Ox: Function" will be seen when select "Enable", and able to set the special functions individually in Fig. 4.4. Options:



#### Fig. 4.4 Special function enable setting interface "Output X: Function"

# 4.3.2 Parameter window "Output X: Time"

This parameter window is visible when selecting "enable" in the parameter "Function of 'time'" in the window "Output X: Function" shown in Fig. 4.4. See Fig. 4.5. And the object "enable time function" will be also visible, which is used to disable the time function. After disabled, previous operation is still carried out completely. Such as delay switch on, the function is disabled during delay, and then the switch is still switched on once the delay has been finished.

+ General setting	Type of time function	Delay	*
<ul> <li>Outputs setting</li> </ul>	Delay for switch on:[0240]	0	‡ min
Channel and Employed	[059]	0	÷ s
Channel configuration	Delay for switch off:[0240]	0	‡ min
<ul> <li>Output 1 Switch</li> </ul>	[059]	0	÷ s
<ul> <li>Output 1: Function</li> </ul>			
Output 1: Time			

#### Fig. 4.5 Parameter window "Output X: Time-Delay"

#### Parameter "Type of time function"

The parameter defines the type of the time function, there are three options for the mode of work. Options:

Delay Flashing Staircase

# 4.3.2.1 Selection "Delay"

The parameter window "Output X: Time-Delay" setting interface in Fig. 4.5 will be shown when selecting "Delay". The delay switch can be started via the object "Delay function".

Parameter "Delay for switch on: (0...240 min)/ (0...59 s)"

This parameter defines the delay time of switching on. Options:

#### 0...240 Minutes

#### 0...59 Seconds

Setting the delay time to switch off when object receive the control telegram.

Parameter "Delay for switch off: (0...240 min) / (0...59 s)".

This parameter defines the delay time of switching off. Options:

#### 0...240 Minutes

#### 0...59 Seconds

After receiving the delay off telegram, the switch is off once the delay over.

If receiving the re-trigger telegram again during delay, the delay will be reset.

#### 4.3.2.2 Selection "Flashing"

The parameter window "Output X: Time-Flashing" setting interface in Fig. 4.6 will be shown up when selecting "Flashing" in the parameter "Type of time function". The flashing switch function is mainly used for lamp aging test.

+ General setting	Type of time function	Flashing	•
<ul> <li>Outputs setting</li> </ul>	Delay for switch on:[0240]	0	‡ min
	[059]	0	÷ s
Channel configuration	Delay for switch off:[0240]	0	‡ min
<ul> <li>Output 1 Switch</li> </ul>	[059]	0	
<ul> <li>Output 1: Function</li> </ul>	Number of ON-implused (1255,0=no	0	
Output 1: Time	limited)		Ŧ
+ UI setting	Contact position after flashing	Unchange	•
	Control mode of flashing	Start with "1",Stop with"0"	•

Fig. 4.6 Parameter window "Output X: Time-Flashing"

Flashing function can be started via the object "Flashing function". It is able to set the flashing time in "Delay for switch on" or "Delay for switch off", which will restart the flashing when receiving the start flashing telegram, and define the contact position after flashing.

# Parameter "Delay for switch on: (0...240min) / (0...59s)"

This parameter defines the duration of the switch on the output when flashing. Options:

#### 0...240 minutes

#### 0...59 seconds

Note: It will not be executed unless the time is lower than the relay threshold switch frequency. Since there will be not sufficient energy to do it because of the frequent relay switching, and it may cause the time delay. The same situation will happen after the bus voltage recovery.

?arameter "Delay for switch off: (0...240min) / (0...59s)".

This parameter defines the duration that the switch is turned off the output when flashing. Options:

0...240 minutes

0...59 seconds

Note: It will not be executed unless the time is lower than the relay threshold switch frequency. Since there will be not sufficient energy to do it because of the frequent relay switching, and it may cause the time delay. The same situation will happen after the bus voltage recovery.

# Parameter "Number of ON-impulsed (1...255, 0=no limited)"

This parameter sets the flashing times. 0 means no limited. A flashing includes an on and an off. Options: **0...255** 

#### arameter "Contact position after flashing"

This parameter defines the relay contact position after flashing. Options:

Unchange Open Close

# Parameter "Control mode of flashing

This parameter is used to select the control mode of the flashing output. Options:

Start with"1", stop with "0" Start with "0", stop with "1" Start with "0/1", can not be stop

It will start flashing with value "1" when selecting "start with "1", stop with "0", it will stop flashing with "0". The stop position is defined via last parameter.

It will start flashing with value "0" when selecting "start with "0", stop with "1"; it will stop flashing with "1". The stop position is defined via last parameter.

It will start flashing with either "1" or "0" when selecting "start with "1/0", can not be stopped"; under this circumstance it cannot terminate the flashing by value until operation over, unless it is blocked by other operation or wait for execution finish.

#### 4.3.2.3 Selection "Staircase"

The parameter window "Output X: Time-Staircase" setting interface in Fig. 4.7 will be visible when selecting "Staircase" in the parameter "Type of time function".

+ General setting	Type of time function	Staircase	•
- Outputs setting	Duration of staircase lighting: [01000]	1	‡ min
Channel configuration	[059]	0	* * S
- Output 1 Switch	Control mode of staircase lighting	Start with "1",Stop with"0"	•
- Output 1: Function	During the lighting time,if receive the "start" telegram	Restart duration of staircase lighting	
Output 1: Time			

Fig. 4.7 Parameter window "Output X: Time-Staircase"

The staircase lighting can be started via the object "Staircase function". The value that switches on the staircase lighting can be set via a parameter. The duration time of the lighting on is also set via a parameter.

Parameter "Duration of staircase lighting--(0...1000 min) / (0...59 s)".

This parameter describes the duration time when switching on the staircase light function. Options:

#### 0...1000 Minutes

#### 0...59 Seconds

# Parameter "Control mode of staircase lighting "

This parameter defines the control mode on/off of the staircase lighting. Choose suitable control mode according to the needs. Options:

Start with "1", stop with "0" Start with "1", no reaction with "0" Start with "0/1", can not be stop Start with "1", OFF with "0"

When selecting "Start with '1', stop with '0'", it will switch on the staircase lights with the value "1"; it will stop the time counting operation with "0" and don't change the contact position until changed by other operations;

When selecting "Start with '1', no reaction with '0'", it will switch on the staircase lights with the value "1" and no reaction with "0";

When selecting "Start with '0/1', can not be stop", it will switch on the staircase lights either with "0" or "1" but cannot stop it until the duration time finished or changed by other operation;

When selecting "Start with '1', OFF with '0'", it will switch on the staircase lights with the value "1", and off with "0".

?arameter "During the lighting time .it receive the 'start' telegram'.

Options:

# Restart duration of staircase lighting Extend duration time

#### Ignore the "start" telegram

If selecting "restart duration of staircase lighting", if the object "Staircase function" again receive the telegram of starting staircase lighting during the duration time, then the staircase lighting will restart and the duration time will be restart.

If selecting "Extend duration time", if the object "Staircase function" again receive the telegram of starting staircase lighting during the duration time, then the duration of the staircase lighting will be extended based on the current timing. For example, the duration of the staircase light is set to 60 seconds, and the current time is 20 seconds, then after receiving a start telegram, the lighting time of the staircase light will become 40+60=100seconds, and the staircase lighting will automatically turn off after 100 seconds. If multiple start telegrams are received continuously, the duration time will continue to accumulate before the maximum time limit is reached.

If selecting "Ignore the 'start' telegram", then it will ignore the receiving start telegram of the object "Staircase function" during the duration time.

# 4.3.3 Parameter window "Output X: Logic"

The parameter window "Output X: Logic" setting interface shown in Fig. 4.8, it will shown up in Fig. 4.4 "Output X: Function" when selecting "enable" in "Function of "Logic".

+ General setting	Enable input 0	O Disable O Enable	
<ul> <li>Outputs setting</li> </ul>	Input 0 reverse	No Ves	
Channel configuration	The input 1 of logic	O Disable O Enable	
<ul> <li>Output 1 Switch</li> </ul>	Logic function type	AND	•
<ul> <li>Output 1: Function</li> </ul>	Input 1 reverse	O No Ves	
Output 1: Logic	Result reverse	O No Ves	
+ UI setting	Value of input1 after bus recovery	0	•
+ UI setting	The input 2 of logic	🔵 Disable 🔘 Enable	
	Logic function type	AND	•
	Input 2 reverse	O No Ves	
	Result reverse	O No Ves	
	Value of input2 after bus recovery	0	•

Fig. 4.8 Parameter window "Output X: Logic"

There are 2 logic communication objects to decide the status of each output, which are related to the "Switch".

It will re-operate when receiving a new object value as the final output status (close the contact with "1", open it with "0"). The values of the communication object "Logic 1" makes logic operation with "switch" firstly, and then the result after that will makes operations with the value of "Logic 2". This operation will ignore the objects which are unable, and continue to the next step with the ones who are enabled.

#### Parameter "Enable input 0".

This parameter is used to enable the function of logic operation of "Input 0", whose value are wrote by the object "Switch". Options:

#### Disable

#### Enable

In the both cases of "Input 0" enabled and not enabled, there are a little different parameters. All parameters of logic function have described in the following. If input x is disabled, the setting parameters will be less. If there are not certain parameters in the case, then it is also not available with the function of these parameters.

Parameter "Input 0/1/2 reverse"

This parameter defines whether negate the value of Input 0/1/2. Negate it with "Yes", don't with "No". Options:

No

Yes

#### Parameter "The input x of Logic (x = 1, 2)"

This parameter is used to enable Input 1 and Input 2. If enable, their communication objects "Logic 1" and "Logic 2" will be also visible. Options:

Disable

#### Enable

# Parameter "Logic function type"

This parameter set logic function type, provided three standard logic operations: AND, OR, XOR, and a GATE function. Explanation of gate function: it will use the next logic value as the enable mark of the previous logic. If the enable mark of the next logic is "1", that means it is able to use the previous logic value as the operation result. E.g. the value of input 1 is 1, that means the value of input 0 can be used as the operation result; if the value 2 is 1, that means the operation value of input 1 or input 0/1 can be used as the result. Options:

AND
OR
XOR
GATE

Below result of logic operation is possible:

	Object values						
Logic function	Input0(Switch)	Input1	Result of Input 0/1	Input2	Output	Description	
	0	0	0	0	0		
AND	0	1	0	1	0	The result is 1 if both	
	1	0	0	0	0	input values are 1.	
	1	1	1	1	1		
	0	0	0	0	0		
OR	0	1	1	1	1	The result is 1 if one of	
	1	0	1	0	1	both input values is 1	
	1	1	1	1	1		
	0	0	0	0	0		
XOR	0	1	1	1	0	The result is 1 if both	
	1	0	1	0	1	input values have a different value.	
	1	1	0	1	1		
	0	Closed		Closed		The input 0 of value is	
GATE	0	Open	0	Open	0	only allowed through if the	
	1	Closed		Closed		GATE (input 1 and input 2) is open. Otherwise the	
	1	Open	1	Open	1	input0 of value is ignored.	

Note:

1. The value of the communication object "Input 1" makes logic operation with "Switch" firstly, and then the result will makes operations with the value of "Input 2", and the final operation result as the final output (close the contact with "1", open it with "0").

2. If an input is not enabled, the input is ignored.

3. If logical result needs to be negated, the first negated, then the next step.

4, The signal can be passed if the GATE is open, otherwise it is ignored. For example, the input 0 of value is ignored when the GATE of input 1 is closed, and the output is directly determined by the input 2.

# Parameter "Result reverse"

This parameter defines whether negate the logical operation results. Negate it with "yes", don't with "no". Options:

No

Yes

Parameter "Value of input 1/2 after bus recovery":

This parameter defines the default value of the object "Logic 1/2" after bus voltage recovery. Options:

0 1 Value before power off

# 4.3.4 Parameter window "Output X: Scene"

The parameter window "Output X: Scene" setting interface shown in Fig. 4.9 will be visible when selecting "enable" in "Function of 'Scene" in Fig. 4.4. Here can set 8 scenes.

+ General setting	Overwrite scene stored values during download	🔵 Disable 🔘 Enable	
<ul> <li>Outputs setting</li> </ul>	1> channel is assigned to [164,0=no assignment]	0	÷
Channel configuration	Standard output value is	Open Close	
<ul> <li>Output 1 Switch</li> <li>Output 1: Function</li> </ul>	2> channel is assigned to [164,0=no assignment]	0	* *
Output 1: Scene	Standard output value is	Open Close	
+ UI setting	3> channel is assigned to [164,0=no assignment]	0	÷
+ OI setting	Standard output value is	Open Close	
	4> channel is assigned to [164,0=no assignment]	0	*
	Standard output value is	Open Close	
	Fig. 4.9 Parameter window "Output	ut X: Scene"	

Parameter "Overwrite scene stored values during download"

This parameter sets whether to override the scene save value during application download. Options:

#### Disable

#### Enable

Disable: If selecting "Disable", the stored values before the download can be not overwritten by the parameterized scene value. When the scene is called, the scene saved before the download is still enabled until it is replaced by the new storage scene.

Enable: If selecting "Enable', the stored values will be overwritten by the parameterized scene value during the download. When the scene is called, the scene will be set according to the parameters until it is replaced by the new storage scene.

Parameter "channel is assigned to (1..64 .0= no assignment)"

It is able to allocate 64 different scene numbers to every output. There are 8 various scenes can be set per output. Options: **Scene 1... Scene 64**, **0=no assignment** 

Note: 1-64 in the parameter setup corresponds to the scene number 0-63 received by the communication object "Scene". If a scene is stored via a learning telegram, the new scene will be active immediately and still be valid even if power failure.

Parameter "Standard output value is"

This parameter defines the switch output status when recall the scene. Options:

Open Close

# 4.3.5 Parameter window "Output X: Forced"

The parameter window "Output X: Forced" setting interface in Fig. 4.10 "Output X: Function" will be visible with "Enable" in the parameter "Function of "Forced"" in Fig. 4.4.

+ General setting	Function of "Time"	O Disable O Enable	
- Outputs setting	Function of "Logic"	O Disable C Enable	
Channel configuration	Function of "Scene"	O Disable O Enable	
- Output 1 Switch	Function of "Forced"	O Disable O Enable	
Output 1: Function	Force operation type	◯ 1Bit ◯ 2Bit	
+ UI setting	Contact position if forced operation	Unchange	•
	Function of "Operation hours counter"	O Disable O Enable	

Fig. 4.10 Parameter window "Output X: Forced"

This function will be used in some special situation such as emergency, and are activated by the object "Forced output" with the highest priority in the system, which means only forced operation are valid in this case.

#### Parameter "Force operation type"

This parameter defines the control type of force operation. Options:

1bit

2bit

If selecting "1bit", the object "Forced output" receives the telegram "1" to activate force operation, telegram "0" to cancel the force operation.

If selecting "2bit" when the object "Forced output" receives a telegram value, the action as follow:

Value of the object "Forced output, X"	Action
00b (0) , 01b (1)	Cancel force operation, other operation can be performed
10b (2)	Force switch off (OFF)
11b (3)	Force switch on (ON)

When cancel the forced operation, the position of relay contact is unchanged. However, if time function(Delay/Flashing/Staircase) is running before forced operation, then time order will still continue during forced operation, if cancel the forced operation, time counting has not finished, it will continuously operate time function.

# Parameter "Contact position if forced operation"

This parameter is visible if the option "1 bit" is selected via last parameter, which defines the contact position of force operation. Options:

# Unchange

Open

# Close

Unchange: the position of contact will keep on the current status;

Open: the position of contact is opened;

Close: the position of contact is closed;

# The priority for various operations of switch actuator control:

Initialization(After the parameter download is completed)  $\rightarrow$  force operation  $\rightarrow$  general operation.

Forced operations have the highest priority, and all other operations are ignored during forced operations. Controlling telegrams received during forced operation is ignored

# 4.3.6 Parameter window "Output X: Operation hours counter"

The parameter window "Output X: Operation hours counter" setting interface in Fig. 4.11 will be visible with "enable" in the parameter "Function of "Operation hours counter"" in Fig. 4.4. The function is use for counting the time of relay on.

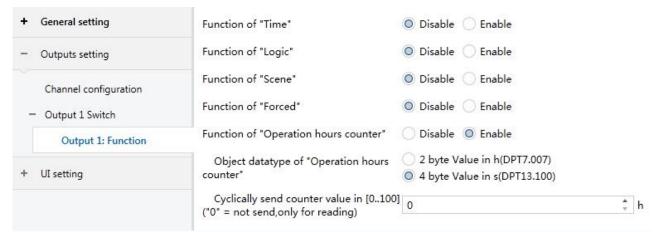


Fig. 4.11 Parameter window "Output X: Operation hours counter"

# arameter "Object datatype of " Operation hours counter"

This parameter is used to select data type of the operation hours counter. Options:

# 2 byte Value in h (DPT 7.007)

# 4 byte Value in s (DPT 13.100)

The "2 byte Value in h (DPT 7.007)" option indicates that the count value is 2 bytes; the "4 byte Value in s (DPT 13.100)" option indicates that the count value is 4 bytes.

# Parameter "Cyclically send counter value in [0..100]h (0=not send, only for reading)"

The parameter determines the time interval to send the telegram which is used for counting the time of relay on. Available options: **0-100** 

"0" means do not send. "1-100" means 1 hours to 100 hours cyclically send the value. When the parameter "Object of switch and operation hours counter" is set to 2 bytes, the operation time is in hours; when it is 4 bytes, the operation time is in s.

# 4.4 Switch outputs-- Heating actuator(without controller)

When option "Heating actuator (without controller)" of parameter " work mode of the channel is" is selected, parameter setting interface as shown in Fig. 4.12. Usually the device is used to control heating valve. We can realize constant room temperature via a temperature controller or a temperature sensor to command the operation of the device.

Each output has two different kinds of controlling command to select--1bit and 1 byte. When select 1bit, the controlling can be react through the telegram that communication object "On-off control value" has received; when 1 byte is selected, the controlling can be react through the telegram that communication "Control value(Continuous)" has received.

Control command "0%/OFF" means turn off the valve,"100%/ON" means turn on the valve. The mid value of 0-100% means the valve will be open for x% time in a cyclical time, and be off for the rest of the time.

+ General setting	Work mode of the channel is	Switch actuator	
<ul> <li>Outputs setting</li> </ul>		Heating actuator(without controller)	
Channel configuration	Valve type	<ul> <li>Normal (de-energised closed)</li> <li>Inverted (de-energised open)</li> </ul>	
Output 1 Switch	If bus failure, contact is	Unchange	•
	If bus recovery, valve position	0%[Closed]	•
+ UI setting	PWM cycle time for continuous [6065535]	120	* s
	Control telegram is received as	<ul> <li>1bit (on-off control or PWM)</li> <li>1byte (Continuous)</li> </ul>	
	Reply the status for contact	Yes, 1=contact close; 0=contact open	•
	Function for monitoring is	🔵 Disable 🧿 Enable	
	Cyclic monitoring of thermostat [065535]	120	* * S
	Valve position during fault	Unchange	•
	Send object "Report fault" is	O Disable O Enable	
	Function of forced operation is	O Disable O Enable	
	Valve position during forced operation	Unchange	•

Fig. 4.12 Parameter window"Output X Heating actuator(without controller)\_1bit (on-off control or PWM) "

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+ Gener	ral setting	Work mode of the channel is	Switch actuator		
– Outpu	uts setting		<ul> <li>Heating actuator(without controller)</li> <li>Normal (de-energised closed)</li> </ul>		
Chan	nnel configuration	Valve type	Inverted (de-energised open)		
Outp	out 1 Switch	If bus failure, contact is	Unchange	8	•
		If bus recovery, valve position	0%[Closed]	1	•
+ UI setting	PWM cycle time for continuous [6065535]	120	÷	5	
		Control telegram is received as	<ul> <li>1bit (on-off control or PWM)</li> <li>1byte (Continuous)</li> </ul>		
		Reply the status for continuous control	No reply	0	•
		Reply the status for contact	Yes, 1=contact close; 0=contact open	e.	•
		Function for monitoring is	🔵 Disable 🔘 Enable		
		Cyclic monitoring of thermostat [065535]	120	, T	s
		Valve position during fault	Unchange	8	•
	Send object "Report fault" is	🔿 Disable 🔘 Enable			
	Function of forced operation is	🔿 Disable 🔘 Enable			
		Valve position during forced operation	Unchange	10	•

Fig. 4.13 Parameter window "Output X Heating actuator(without controller)\_1byte(Continuous)"

# Parameter "Valve type'

This parameter setting the valve type of the heating valve control. Options:

#### Normal(de-energised closed)

#### Inverted(de-energised open)

As for valve, "Normal(de-energised closed)" is applied for normal closed valve,

"Inverted(de-energised open)" is applied for normal open valve.

# Parameter "If bus failure, contact is"

This parameter setting the contact position when bus failure. Options:

#### Unchange

- Open
- Close

When select "Unchange", contact of the channel will not change when bus failure;

When select "Open", contact of the channel will open when bus failure;

When select "Close", contact of the channel will close when bus failure;

After bus failure only when the relay possess enough energy can it perform the above setting.

Parameter "If bus recovery, valve position"

This parameter setting the valve position when bus recovery. Options:

0%[Closed] 10%[26] 20%[51] ... 80%[204] 90%[203] 100%[Open]

For example, 20%, the PWM cycle time as 100s(1min40s),then the cycle time of valve switching behavior is on for 20s, off for 80s.

Parameter "PWM cycle time for continuous[60..65535]s"

This parameter setting the PWM cycle time for continuous. Options: 60..65535

Note: To extend the service life of the relay and the controlled equipment, the pulse period is set as long as possible.

Under the 1bit control type, pulse width control (PWM) is only used to control the actions of thermostat fault, forced operation mode, and bus voltage recovery.

Parameter "Control telegram is received as"

This parameter setting the data type control telegram received. Options:

#### 1bit(on-off control or PWM)

#### **1byte(Continuous)**

Under the "1bit "control, the valve control is similar to the normal switch control: the room temperature controller controls the output of the valve through the switch command. When the thermostat fails and the output does not receive the control signal, the valve will automatically carry out the PWM action according to the valve position set under the fault. The channel sets the PWM cycle time and is used for this purpose.

Under"1byte" control, the room thermostat sends control values between 0 and 255(corresponding to 0%.100%). This process is also called "continuous-action control ". the valve is closed at 0%, and at 100% it is fully open, at 0%...100% intermediate value, the channel controls the output through the pulse duty cycle adjustment.

Note: under the heating actuator function, each time the telegram of continuous regulation is received, the channel recalculates the duty cycle of the pulse according to the new control value, the time is up, and the action is carried out.

#### -- Parameter "Reply the status for continuous control"

This parameter is visible when previous parameter is selected as "1byte(Continuous)", for setting reply the status for continuous control. Options:

No reply

Yes,0%=0, otherwise "1"(1 bit)

Yes,0%=1, otherwise "0"(1 bit)

Yes, continuous control value(1 byte)

#### -- Parameter "Reply the status for contact"

Options:

No reply

Yes,0=contact close; 1=contact open

Yes,1=contact close; 0=contact open

When select "No reply", communication object will not reply the status for contact;

When select "0=contact close ; 1=contact open", when the value of communication object "status of contact" is "0" indicates contact close, when "1" indicates contact open;

When select "1=contact close; 0=contact open" has the contrary meaning.

Note: After programmed or system reset, if switch status is assure, object "status of contact" will send status telegram to the bus: if it is not assure, status telegram will not be sent.

# Parameter "Function for monitoring is"

This parameter setting whether to enable monitoring function. Options:

Disable

Enable

The following parameters are visible when parameter "Function for monitoring is" is selected as "Enable":

#### --Parameter "Cyclic monitoring of thermostat [0..65535]s"

This parameter sets the time that the device monitors the control telegram from the thermostat. Normally the control telegram of the room thermostat is sent to the device at certain time intervals, and if one or more adjacent control telegrams are not received, the device's function can indicate a communication or a thermostat fault in the room. If the controller's control message is not received within the time set by this parameter, the device automatically starts fault mode. The fault mode ends when the device receives the control telegram again. Every time a control telegram is received, the monitoring time will be reset. Option: **0..65535** 

Note: If this function is activated, the room thermostat must periodically send a control telegram out. The monitoring time shall be greater than the interval when the controller sends the control telegram .

# --Parameter "Valve position during fault"

This parameter is set in the valve position in fault mode, the valve will switch action according to the PWM cycle. Options:

0%[Closed] 10%[26] ... 100%[Open] Unchange

For example, 20%, the PWM cycle time as 100s(1min40s), then the cycle time of valve switching behavior is on for 20s, off for 80s.

If select "Unchange", the valve position does not change.

# --Parameter "Send object "Report fault " is"

This parameter sets whether to send a telegram to report a fault in fault mode. If enabled, when the device does not receive a control value during the monitoring time, an error report is sent, and this output channel performs a dynamic action in fault mode until it is interrupted by another operation. When the control value is received again, the monitoring time starts again. Options:

# Disable

# Enable

When select "Enable", object "Report fault" will be active, when object "Report fault" is "1", indicates that this output channel enter fault mode, when "0" indicate this output channel is not fault.

Parameter "Function of forced operation is"

This parameter setting whether to enable function of forced operation. Options:

# Disable

Enable

#### --Parameter "Valve position during forced operation"

This parameter setting the valve position during forced operation. Options:

0%[Closed] 10%[26] ... 100%[Open] Unchange

If option "Unchange", the valve position does not change.

At the end of the forced operation mode, the valve output state will return to the previous operation. For example, if the valve position under forced operation is 40% and the previous operation is 60%, then the valve output state will return to the valve position of 60% after exiting the forced operation.

During forced operation, monitoring time of the monitor is still continuous, and when the monitoring time is up, an error report will be sent, but the action under the fault cannot be executed, and it can only be executed after the forced operation is exited.

The priority for various operations of heating actuator:

Initialization(After the parameter download is completed)  $\rightarrow$  force operation  $\rightarrow$  general or fault operation

At the end of the forced operation mode, the status of switch output will return to the current control value or the fault status. During the force operation, the received control telegram of general operation will be recorded.

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# 4.5 Curtain output

There is one output channel. This chapter will describe the curtain output function.

# 4.5.1 Parameter window "Output Curtain: Venetian Blind"

Parameter window "Output Curtain" setting interface can be shown in fig. 4.14. Here set the general parameters of output curtain.

+ General setting	Config channel function as	🔘 Venetian Blind 🔵 Shutter		
<ul> <li>Outputs setting</li> </ul>	Motor type	O AC-motor O Dry contact-motor		
Channel configuration	If bus recovery, position is	Unchange		•
- Output Curtain	If bus failure, position is	Unchange		•
Curtain: Drive	After reference movement,Position is	Disable		•
Curtain: Auto.	Position of slat after arriving on lower end position	100	•	%
Curtain: Scene	When blind is under end position, up/ down object function is	O Disable C Enable		
Curtain: Safety		Respond after read only		
Output 3 Switch	Set response mode for position	Respond after change		

Fig. 4.14 Parameter window "Output Curtain"

#### Parameter "Config channel function as:"

This parameter is used to define the output mode. Different output modes have different parameters and communications. Options:

# Venetian Blind Shutter

If selecting "Venetian Blind", the output is for the Venetian Blind operation mode, which can operate the curtain with louvres.

If selecting "Shutter", the output is similar with the Venetian Blind operation mode, except that it cannot adjust louvres.

The section details the parameters and communication objects for the "Venetian Blind" mode.

Parameter "Motor type"

This parameter is used to set the mode of curtain drive. Options:

#### AC-motor

#### **Dry contact-motor**

The option "AC-motor", is applied to driver of AC power.

The option "Dry contact-motor", is applied to driver of dry contact control.

#### ---Parameter "Drive pulse time[1..50]\*100ms"

This parameter is only visible when the option "Dry contact-motor" is selected via the above parameter, which is used to define the drive pulse time for the dry contact motor. Options: 1..50

The setting of this parameter needs to be considered in conjunction with the technical characteristics of the curtain.

#### ---Parameter "Drive type"

This parameter is only visible when the option "Dry contact-motor" is selected via the above parameter, which is set according to the wiring of the dry contact motor. Options:

#### Three-wire

#### Four-wire

The option is "Three-wire", which is suitable for three-wire motors. For example, Open/Close/Com three wires are used, Open + Com connection controls the curtain opening, Close + Com connection controls the curtain closing, Open + Close + Com connection together control the curtain to stop moving.

The option is "Four-wire", which is suitable for four-wire motors. For example, Open/Close/Stop/Com four wires are use, Open + Com connection controls the curtain opening, Close + Com connection controls the curtain closing, Stop + Com connection control the curtain to stop moving.

#### Parameter "If bus recovery, position is

The parameter is used to set the position where curtain moves, after the device on bus recovery. Options:

Unchange Up Down Stop

If the option "Unchange" is set, the output contacts remain in their current position.

If the option "up" is set, the curtain is moved to the top after bus voltage recovery.

If the option "down" is set, the curtain is moved to the bottom after bus voltage recovery.

If the option "stop" is set, if the curtain is moving, it will be stopped after bus recovery.

All output contacts are opened after bus voltage recovery.

Note: If after programming or bus voltage recovery, the curtain actuator does not detect the current position of the curtain. The communication objects " position status0...100%" and "slat status 0...100%" have the default value "50%" and are not sent on the bus.Telegram will be sent to the bus after assure the position.

If after programming or bus voltage recovery a defined position of the curtain is required for the first time, it is first of all raised to the top or dropped to the bottom (toward near the target location moving) to determine the current position and then into the target position. Only the curtain finish a full running can confirm position.

#### Parameter "If bus failure, position is"

The parameter is used to set the position where curtain moves after on bus voltage failure. Options:

> Unchange Up Down Stop

If the option "Unchange" is set, the output contacts remain in their current position.

If the option "up" is set, the curtain is moved to the top after bus voltage failure.

If the option "down" is set, the curtain is moved to the bottom after bus voltage failure.

If the option "stop" is set, if the curtain is moving, it will be stopped after bus voltage failure.

Note: Before the power-down, the curtain is running, and in power-down it is required to perform a reverse operation, then this operation will not be implemented, but to maintain the current running state.

#### Parameter "After reference movement, Position is"

This parameter specifies how the curtain actuator behaves after a reference movement. Options:

#### Disable

#### No reaction

#### Move to saved position

If "Disable" is selected, the reference movement is deactivated;

If "no reaction" is selected, the object "reference movement" receives a telegram "0", the curtain is moved to the top; the object receives a telegram "1", the curtain is moved to the bottom.

If "Moved to saved position" is selected, the object receives a telegram "1", the curtain is moved to the bottom, then back to its original position; the object receives a telegram "0", the curtain is moved to the top, then back to its original position.

During the movement of curtain, the curtain actuator continually determines the current position of the curtain as well as the angle position of the slat using the duration of individual movements. Over longer periods, slight inaccuracies may occur when determining the position due to temperature variations and aging processes. Therefore the curtain actuator uses the upper and lower limit positions to clearly define the current position of the curtain. Each time that the curtain is in the upper or lower limit position, the position is updated in the memory of the curtain actuator.

If the limit positions have not been reached during normal operation, a reference movement can be triggered via a bus telegram to move the curtain right to the top or right to the bottom. Depending on the parameter settings, the curtain either remains in the reference position after the reference movement or moves back into the saved position.

# Parameter "Position of slat after arriving on lower end position".

The parameter can set the slat positions of slat after the lower end position is reached. Options:

#### 0%/10%/.../90%/100%

For example, if select "40%", when the object "Move UP/DOWN" receives a telegram "1", the curtain will move to the lower end position, then the slat positions are adjusted to 40%.

# Note: the parameter only relates to the "Down" reaction (the parameter option with "Down"), the safety operation and the percentage value control way are not affected for the parameter.

# Parameter "When blind is under end position, up/down object function is"

The parameter defines whether the curtain still can be moved via the object "Move UP/DOWN" when the curtain is under end position. Options:

#### Disable

#### Enable

If select "Disable", It can not be moved.

If select "Enable", It can be moved, and the running time is the total move time. Parameter "Set response mode for position"

The parameter defines the response mode for curtain position. Options:

#### Respond after read only

#### **Respond after change**

If select "Respond after read only", only when the device receive the current curtain position from other bus devices or the bus read the current curtain position, object "Position status 0..100%/Slat status 0..100%" send the information of curtain position to the bus.

If select "Respond after change", when the curtain position changes, object "Position status 0..100%/Slat status 0..100%" send the telegram to the bus, so as to report the curtain position.

#### 4.5.1.1 Parameter window "Curtain: Drive"

<ul> <li>General setting</li> </ul>	Total travel time [2050000]	600		*0.1
- Outputs setting	Delay time from switch-on to moving [0200]	0	\$	*10m
Channel configuration	Duration of Slat adjustment [10250]	20	\$	*10m
- Output Curtain	Total travel time of Slat 0100% in [10250]	100	÷	*10ms
Curtain: Drive	Pause on change in direction [5255]	50	÷	*20m
Curtain: Auto.	Additional travel time in upward direction [0255]	0		*0.1s
Curtain: Scene	[			
Curtain: Safety				

Venetian Blind type (with louvers)

General setting	Total travel time [2050000]	600	‡ *0.1s
Outputs setting	Delay time from switch-on to moving [0200]	0	‡ *10ms
Channel configuration	Pause on change in direction [5255]	50	‡ *20ms
- Output Curtain	Additional travel time in upward direction [0255]	n 0	*0.1s

Shutter type (without louvers)

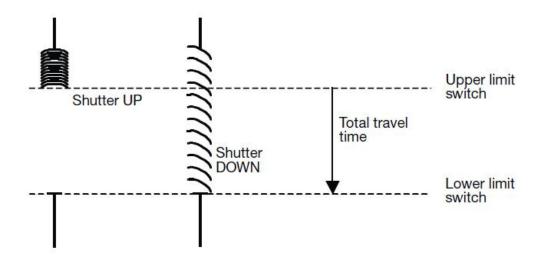
Fig. 4.15 Parameter window "Curtain: Drive"

#### Parameter "Total travel time [20...50000]\*0.1s"

This parameter sets the time required for the curtain to move the total stroke.

The total travel time is the time it takes for the curtain to move from the highest position to the lowest position (as shown below). When the louver actuator receives a command to move up or down, the louver moves according to the required direction until the louver receives a command to stop moving, or until it moves to the highest or lowest position, then the louver passes through itself The limit switch turns the motor off. If the curtain are closed by the motor, the corresponding output

of the connected actuator is still closed and the output connection will only be disconnected if the set total travel time has elapsed.



Note: The current position of the curtain during operation can also be determined with the help of the total move time. It is therefore important to measure and set the total move time as accurately as possible, particularly if the functions "Move to position via a 1 byte value" and "Status response" are used. Only then is it possible to calculate the current position of the curtain precisely.

#### Parameter "Delay time from switch-on to moving [0. 200]\*10ms'

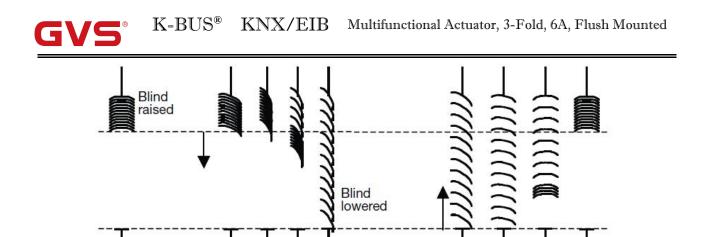
This parameter sets the delay time for the curtain to start running, that is, after receiving the control command and closing the relay contact, how much time delay is required before the curtain starts to slide, that is, the start buffer time of the motor. Options: **0..200** 

The setting of this parameter needs to be considered in conjunction with the starting technical characteristics of the curtain.

#### Parameter "Duration of slat adjustments [10...250]\*10ms"

This parameter sets the curtain angle adjustment time, that is, the time when the louver angle is adjusted when a command to adjust the angle up or down is received. The shorter the time, the more accurate the angle is adjusted.

After the curtain moves up, the curtain angle is usually open. If the curtain is lowered now, the louver angle is first closed and then the curtain moves downward. If the curtain are now rising again, the louver angle first opens and then rises. (As shown below)



#### Parameter "Total travel time of slat 0…100% in [10…250]\*10ms'

Here curtain angle adjustment is provided from the fully closed state to the fully opened state of the overall travel time required, the current position of the curtain during angular adjustment is determined by this parameter. Therefore, it is very important to measure and set the total travel time of the curtain adjustment as accurately as possible. Especially in the case of "Slat position via a 1 byte value" and "Status response", the only way to accurately calculate the current position of the louver is.

When the louver angle is adjusted by the object "Slat adj./Stop", the maximum number of times the louver angle needs to be adjusted from the fully closed state to the fully open state = the total travel time of the louver angle adjustment / the one adjustment time. The adjustment time of one time is set by the previous parameter. The shorter the set time, the more the adjustment will be, and the more accurate the angle.

#### Parameter "Pause on change in direction [5...255]\*20ms"

This parameter is used to set the time to pause when the direction of movement or angle adjustment is changed. The pause time when the direction is changed needs to be considered in conjunction with the technical data provided by the manufacturer of the drive unit to obtain an appropriate value. Steering can prevent the curtain drive from damaging when it suddenly changes direction, extending the life of the drive.

# Parameter "Additional travel time in upward direction [0.255]\*0.1s"

This parameter is used to set an additional movement time when the curtain is moved up to the limit position. If the position does not reach the top, the travel time does not increase. In another case, after reaching the limit position of 0%, the steering is performed and moved to the target position (such as shifting), and the moving travel time is also increased.

Note: The extreme position here means that the curtain position is 0%, as long as it reaches this position, it will increase the moving travel time of the upward movement.

#### 4.5.1.2 Parameter window "Curtain: Auto."

The parameter window "Curtain: Auto." setting interface is shown in Figure 4.16. Here, the automatic function and sun protection operation are mainly set. The louver actuator positions the louver based on the intensity of the light sensed by the illuminance sensor. For example, when the sun is very weak or there is no light coming through the window, the curtain can be raised to allow as much light as possible to enter the room. If there is strong sunlight outside the window, you can lower the curtain and adjust the louver angle so that direct light does not penetrate into the room, while the curtain are partially open to allow some diffuse light to enter the room.

+ General setting	Function automatic	🔵 Inactive 🔘 Active	
- Outputs setting	Object value of "Enable auto. control" after bus voltage recovery	<ul> <li>"0"(Disable auto. control)</li> <li>"1"(Enable auto.control)</li> </ul>	
Channel configuration	Automatically enable for auto.control	🔵 No 🔘 Yes	
<ul> <li>Output Curtain</li> </ul>	Enable auto. control after [106000]	10	\$ min
Curtain: Drive	Sun protection		
Curtain: Auto.	Position if sun = 1 (sun is shining)	Down	•
Curtain: Scene	Delay time on sun = 1 [065535]	10	* * S
Curtain: Safety	Position if sun = 0 (sun not shining)	Down	•
+ UI setting	Delay time on sun = 0 [065535]	10	÷ s

Fig. 4.16 Parameter window "Curtain: Auto."

# Parameter " Function automatic"

Set whether to activate the automatic control operation, that is, the automatic sun protection function. Options:

#### Inactive

#### Active

When the option is "Active", the following parameters are visible, the objects "Enable auto. control", "Sun operation", "Sun: blind/shutter position 0...100%" and "Sun: slat adj. 0...100%" visible.

When the object "Enable auto. control" receives the message "1", the operation of the curtain switches to automatic operation; when the object "Enable auto. control" receives the message "0" or the user sends a direct move command (such as Up/down, moving to a certain position, etc. These commands cause the curtain to move), and the operation state exits the automatic operation, and switch to normal operation (If the scene is saved, these commands that are not directly moved will not cause the operation state to exit the automatic operation). The priority of normal operation and automatic operation is the same, but they cannot happen at the same time.

Note: After the automatic operation exits, the message "1" must be received again via the object "Enable auto. Control" or the duration of the automatic activation has elapsed (see the parameter "Enable auto. Control after [10...6000min]" below for details). Description), in order to enter the automatic operation again.

#### Parameter "Object value of 'Enable auto. control' after bus voltage recovery

This parameter defines the initial value of the object "Enable auto. control" after a bus reset. Options:

#### "0" (Disable auto. control)

"1" (Enable auto. control)

When the option is "0", the initial value of the object "Enable auto. Control" is 0, indicating that automatic operation is not enabled after the bus reset;

When the option is "1", the initial value of the object "Enable auto. Control" is 1, indicating that automatic operation is enabled after the bus reset.

## Parameter "Automatically enable for auto. control"

This parameter defines whether automatic reactivation can be performed after the automatic operation exits via normal operation or the object "Enable auto. control". Options:

No

Yes

Select "yes" and the following parameters are visible.

#### Parameter "Enable auto: control after [10...6000min]".

This parameter defines the duration of the automatic activation of the automatic operation, that is, when the automatic operation is exited by a normal operation or an object, the automatic operation is activated again after the preset time of this parameter has elapsed.

If the automatic operation is interrupted by the object "Enable auto. control" or normal operation during this time, the duration of the automatic activation is re-timed.

Note: The safety operation has the highest priority. In the case of safety operation is activated, automatic operation cannot be activated automatically. The automatic activation duration will not start until the safety operation are canceled.

Parameter "Sun protection"

#### -- Parameter "Position if sun= 1 (Sun is shining) "

In the case where the sun is set here, the position of the louver, that is, the position at which the louver is moved when the object "Sun operation" receives the telegram "1", activates the sun protection. Options:

No reaction	
Up	
Down	
Stop	
Receive 1 byte value	Э

If the option is "no reaction", the object "Sun operation" will maintain the current running state when it receives the message "1". If it is not running yet, it will not run. If there is currently running, it will continue to run.

If the option is "Receive 1 byte value" and the object "Sun operation" receives the telegram "1", the position of the curtain is determined by the object "Sun: blind/shutter position 0...100%" and "Sun: slat adj. 0...100%" The received value determines that after the bus reset or programming, the values of these two objects are undefined, the default value is "130" (51%), only when they receive the value, can be determined The location, and any operational status, the values they receive are saved, including in the higher priority protection operation state.

#### -- Parameter "Delay time on sun= 1 [0...65535]s"

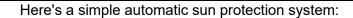
This parameter is used to set the delay time, that is, when the object "Sun operation" receives the message "1", the time when the curtain actuator delays the execution of the action is mainly to prevent the curtain actuator from frequently moving due to the fluctuation of the illumination. Make the device easy to damage and affect the life of the curtain motor. Options: **0...65535 s** 

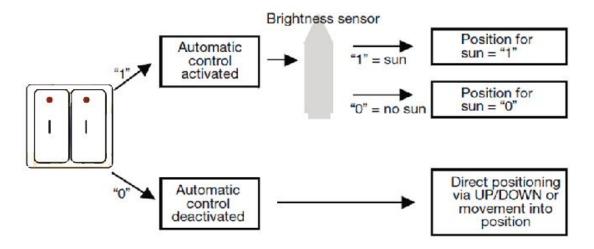
#### -- Parameter "Position if sun= 0 (Sun not shining) "

This parameter is similar to the previous one. The difference is that the location of the curtain when the object "Sun operation" receives the message "0" and the sun protection are canceled.

#### -- Parameter "Delay time on sun= 0 [0...65535]s"

This parameter is used to set the delay time, that is, when the object "Sun operation" receives the message "0", the time when the curtain actuator delays the execution of the action is mainly to prevent the curtain actuator from frequently moving due to the fluctuation of the illumination. Make the device easy to damage and affect the life of the curtain motor. Options: **0...65535 s** 





The illuminance sensor senses the intensity of the external light, the button can be switched on, or other control switches on the bus can be used.

Through the second switch of the button, the user can specify whether to enable the automatic sun protection function, or by manually controlling the curtain, if the automatic sun protection is activated by the switch, the curtain will automatically move until the automatic sun protection is disabled through the same switch, or the user sends a direct movement The command (up/down, or move to a location), the auto function is therefore disabled.

The curtain actuator receives information from the illuminance sensor to indicate if there is direct illumination outside the window. Once the adjustable delay has elapsed, the actuator will adjust the curtain according to the set position.

#### 4.5.1.3 Parameter window "Curtain: Scene"

The parameter window "Curtain: Scene" setting interface is shown in Figure 4.17. The main setting scene is here. Each scene can be set with 8 scenes at the same time. Different scenes can define different louver positions and louver angles.

<ul> <li>General setting</li> </ul>	Function scene	🔵 Inactive 🥥 Active	
- Outputs setting	Overwrite scene stored values during download	O Disable O Enable	
Channel configuration	1> Channel is assigned to [164,0=no assignment]	0	ţ
<ul> <li>Output Curtain</li> <li>Curtain: Drive</li> </ul>	Blind position: [0100] (0=top,100=bottom)	0	‡ 9
Curtain: Drive	Slat position: [0100] (0=open,100=close)	0	‡ 9
Curtain: Scene	2> Channel is assigned to [164,0=no assignment]	0	÷
Curtain: Safety	Blind position: [0100] (0=top,100=bottom)	0	\$ 9
<ul> <li>UI setting</li> </ul>	Slat position: [0100] (0=open,100=close)	0	\$ 9
	3> Channel is assigned to [164,0=no assignment]	0	¢
	Blind position: [0100] (0=top,100=bottom)	0	÷ 9
	Slat position: [0100] (0=open,100=close)	0	÷ 9

Fig. 4.17 Parameter window "Curtain: Scene"

Parameter "Overwrite scene stored values during download"

This parameter sets whether to override the scene save value during application download. Options:

#### Disable

#### Enable

Disable: During the application download, the saved scene values are not overwritten by the parameter setting scene. When the scene is called, the scene saved before the download is still enabled until it is replaced by the new storage scene.

Enable: During the application download, the saved scene values will be overwritten by the parameter setting scene. When the scene is called, the scene will be set according to the parameters until it is replaced by the new storage scene.

#### Parameter "Channel is assigned to (1...64 .0= no assignment)"

The curtain actuator can be assigned 64 different scene numbers per output. Each output can be set to 8 different scenes at the same time. Options: **Scene 1... Scene 64**, **0=no assignment** 

Note: The effective scene number in the parameter setting option is 1~64, and the corresponding message is 0~63.

If a scene is stored via a learning telegram, the new scene will be active immediately and still be valid even if power failure.

#### --Parameter "Shutter/Blind position: 0...100%(0%=top,100%=bottom)"

This parameter sets the position of the curtain when the scene is recalled: 0...100%, 0%=top, 100%=bottom

#### --Parameter "Slat position: 0...100%(0%=open,100%=close)"

This parameter sets the angular position of the louver when the scene is recalled: 0...100%, 0%=open, 100%=close

# 4.5.1.4 Parameter window "Curtain: Safety"

The parameter window "Curtain: Safety" setting interface is shown in Figure 4.18. Here, the safety operation function of the curtain is mainly set.

+ General setting	Safety function	Inactive O Active
<ul> <li>Outputs setting</li> </ul>	Safety operation 1	Inactive O Active
Channel configuration	Safety operation trigger value (Cancel safety is opposite of selection)	<b>○</b> 0 ○ 1
- Output Curtain	Position on safety operation 1	Unchange 🔹
Curtain: Drive	Cyclic monitoring time in [065535, 0= no monitoring]	120 🌲 s
Curtain: Auto.	Safety operation 2	O Inactive O Active
Curtain: Scene	Safety operation trigger value (Cancel	<b>◎</b> 0 ○ 1
Curtain: Safety	safety is opposite of selection)	
	Position on safety operation 2	Unchange 🔻
+ UI setting	Cyclic monitoring time in [065535, 0= no monitoring]	120 * s
	Position with canceling of the safety operation	Unchange 💌
	Note: the priority of Safety operation 2 is hig	wher than that of 1

Fig. 4.18 Parameter window "Curtain: Safety"

In this interface, the action that the curtain should perform after the safety operation function of each output is triggered is set. The settings for each channel are relatively independent and do not affect each other.

#### Parameter "Safety operation 1/2."

This parameter is used to set whether to activate the safety operation function of the curtain. Options:

#### Inactive

#### Active

When "Inactive" is selected, the safety operation function will not be activated;

If "Active" is selected, the safety operation function is activated, the following parameters will be visible, the trigger condition can be set for the safety operation function, and the corresponding communication object "Safety operation 1/2" will be enabled.

#### Parameter "Safety operation trigger value (Cancel safety is opposite of selection)"

This parameter is used to set the trigger value for the safety operation function of the curtain. Options:

> 0 1

When set to "0", if the communication object "Safety operation 1/2" receives a telegram with a logic value of "0", the safety operation will be triggered. When the telegram "1" is received, the safety operation will be canceled. At this time, the monitoring period of the safety operation function is reset;

When set to "1", if the communication object "Safety operation 1/2" receives a telegram with a logic value of "1", a safety operation will be triggered. When the telegram "0" is received, the safety operation is canceled. At this time, the monitoring period of the safety operation function is reset.

#### Parameter "position on safety operation 1/2"

This parameter sets the action that the curtain perform after the safe action is triggered. Options:

Unchange Up Down Stop Parameter "Cyclic monitoring time in [0. 65535, 0=no monitoring]s."

# This parameter sets the monitoring period of the safety operation function, and the monitoring period should be at least twice as large as the cyclic transmission telegram period of the sensor. In order to prevent the missing sensing signal when the bus is busy, the curtain are moved to the safety operation position. If the value of this parameter is set to "0", it means that the monitoring of the safety operation is not activated, and it can be directly controlled by the object of the safety operation.

During the set monitoring time, the object "Safety operation 1/2" does not receive the telegram to cancel the safety operation, it will trigger the safety operation function of the curtain, and the curtain will perform the action after the safety operation is triggered.

#### Parameter "Position with canceling of the safety operation".

This parameter sets the action that the curtain perform after the safety operation is canceled. Options:

Unchange Up Down Stop

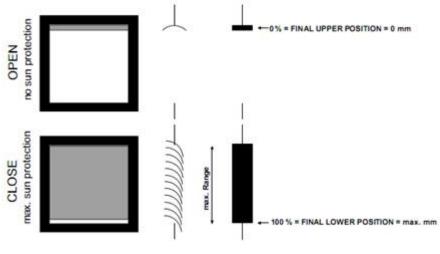
This action will only be performed if a safety operation is performed, a cancel command is executed, and all safety operations on this channel are canceled, otherwise it is not executed.

The safety function of the curtain has a higher priority than other functions. If the safety operation function of a certain output is activated, the other operations of this output will be prohibited, and the safety 2 priority is higher than safety 1.

# 4.5.2 Parameter "Output Curtain: Shutter"

The parameter window "Output Curtain:Shutter" mode of operation of the curtain actuator is similar to the parameters and communication objects of the "Venetian Blind" mode of operation, and the functions are similar. The difference is that there is no function to adjust the louver angle in the "Shutter" mode. The "Shutter" mode only involves the movement of the curtains and does not have louvers.

The difference between "Shutter" and "Venetian Blind" is as follows:



Venetian Blind Shutter

The "Shutter" working mode is not introduced here. The function can refer to the "Venetian Blind" working mode (except for the louver adjustment function).

The priority for various operations of curtain control:

Initialization(After the parameter download is completed)  $\rightarrow$  safety 2 $\rightarrow$  safety 1 $\rightarrow$  General or automatic operation

Apply to the following points:

1. Any general operation command with movement can exit automatic operation.

2. In the case of safety operation are activated, automatic operation cannot be activated automatically. The automatic activation duration will not start until safety operation are exited.(Under safety operation, time counting will be interrupted, it will continue after exiting safety operation.)

# 4.6 Valve control

The valve control is divided into Heating, Cooling, 2 pipes system and 4 pipes system, their parameter setting are similar, just 4 pipes system occupies two output channels, and only support the valve control types "continuous, PWM" and "2 state-ON/OFF".

While up to two output channels are occupied by Heating/Cooling/2-pipe system in the case of the valve control type "3 point, open and close", only one output is occupied if "continuous, PWM" and "2 state-ON/OFF".

Unused output channels can be used as switch outputs.

The valve output is divided into 2-pipe and 4pipe, which are set in the parameter interface "Channel configuration", as shown in Figure 4.19. Under 2-pipe, the HVAC control mode has three modes: heating, cooling, and heating and cooling, as shown in Figure 4.20. Under 4-pipe, the HVAC control mode is only heating and cooling, as shown in Figure 4.21. Regardless of whether the valve output is 2-pipe or 4-pipe, their parameters are basically similar. The following will describe their parameter functions uniformly.

+ General setting	Outputs config as	1 valve control 2-pipe and 1 switch outputs
- Outputs setting	Output 3 Switch	O Disable O Enable
Channel configuration - Output Valve Valve: Heating/Cooling	Valve output is fixed for Output 1 if va Valve output is fixed for Output 1&2 if	lve type is ON/OFF or PWM, and Output 2 as switch output valve type is 3 point, open and close
+ General setting	Outputs config as	1 valve control 4-pipe and 1 switch outputs
<ul> <li>Outputs setting</li> </ul>	Output 3 Switch	O Disable C Enable
Channel configuration	Heat output is fixed for Output 1 Cool output is fixed for Output 2	
<ul> <li>Output Valve</li> </ul>		
Valve: Heating		
Valve: Cooling		

Fig. 4.19 Parameter window "Channel configuration--valve control"

# K-BUS<sup>®</sup> KNX/EIB Multifunctional Actuator, 3-Fold, 6A, Flush Mounted

<ul> <li>General setting</li> </ul>	HVAC control mode	Heating		•
General	Monitoring control value	🔵 Disable 🧿 Enable		
<ul> <li>Outputs setting</li> </ul>	Monitoring period of control value [1065535]	60	÷	s
Channel configuration	Reply mode of Obj.*Control value fault*	<ul> <li>Respond after read only</li> <li>Respond after change</li> </ul>		
- Output Valve	Control value after fault occurs [0100]	0	* *	%
Valve: Heating				

#### Fig. 4.20 (1) Parameter window "Output Valve--Heating"

<ul> <li>General setting</li> </ul>	HVAC control mode	Cooling		*
General	Monitoring control value	🔵 Disable 🔘 Enable		
- Outputs setting	Monitoring period of control value [1065535]	60	Å T	s
Channel configuration	Reply mode of Obj."Control value fault"	<ul> <li>Respond after read only</li> <li>Respond after change</li> </ul>		
- Output Valve	Control value after fault occurs [0100]	0	\$	%
Valve: Cooling				
	Fig. 4.20 (2) Dependent window "C			
	Fig. 4.20 (2) Parameter window "C	Jutput valveCooling"		
<ul> <li>General setting</li> </ul>	HVAC control mode	Heating and Cooling	•	•
~			•	•
- General setting General	HVAC control mode	Heating and Cooling	•	•
~	HVAC control mode HVAC System Monitoring control value Monitoring period of control value	Heating and Cooling 2 pipes system	÷	5
General	HVAC control mode HVAC System Monitoring control value Monitoring period of control value [1065535]	Heating and Cooling 2 pipes system Disable © Enable 60 Respond after read only	÷	s
General — Outputs setting	HVAC control mode HVAC System Monitoring control value Monitoring period of control value	Heating and Cooling 2 pipes system Disable © Enable 60 Respond after read only	÷	s

Fig. 4.20 (3) Parameter window "Output Valve--Heating and Cooling (2-pipes)"

<ul> <li>General setting</li> </ul>	HVAC control mode	Heating and Cooling	
General	HVAC System Number of control value	4 pipes system 2 control value	
<ul> <li>Outputs setting</li> </ul>	Monitoring control value	🔵 Disable 🔘 Enable	
Channel configuration	Monitoring period of control value [1065535]	60	÷ S
- Output Valve	Reply mode of Obj."Control value fault"	<ul> <li>Respond after read only</li> <li>Respond after change</li> </ul>	
Valve: Heating Valve: Cooling	Control value after fault occurs [0100]	0	÷ %

Fig. 4.21 Parameter window "Output Valve--Heating and Cooling (4-pipes)"

rameter "HVAC Control mode"

This parameter is used to set the HVAC control mode. Options:

#### Heating

Cooling

#### Heating and Cooling

Heating: The HVAC system can only achieve heating function;

Cooling: The HVAC system can only achieve cooling function;

Heating and cooling: The HVAC system can achieve both heating and cooling function.

#### Parameter "HVAC System"

This parameter is visible when select 2 pipes or 4 pipes system, for indicating HVAC system, i.e. the type of pipe in which the fan coil enters and exits the water.

2 pipes system: Two-pipe system, using one inlet and outlet pipe for heating and cooling, that is, hot water and cold water share a valve control;

4 pipes system: Four-pipe system, which has its own inlet and outlet pipes for heating and cooling, and requires two valves to control the ingress and egress of hot and cold water.

#### Parameter "Number of control value"

This parameter is visible when select "Valve control (4-pipe)". It is used to indicate that there are two control values under 4 pipes system, one for controlling the heating valve and the other controlling the cooling valve.

#### Parameter "Monitoring control value"

This parameter sets whether to enable monitoring the control value. Options:

#### Disable

#### Enable

Enable: The following parameters are visible.

#### -- Parameter "Monitoring period of control value[10..65535]s

This parameter sets the time period for monitoring the control value. If the control value has not been received within this time, the device will consider the external controller error and the valve will output according to the control value set by the next parameter. Options: **10...65535s** 

#### -- Parameter "Reply mode of Obj. "Control value fault""

This parameter defines the reply mode when the external control value is incorrect. Options:

# Respond after read only Respond after change

Respond after read only: The object "Control value fault" sends the current state to the bus only when the device receives the read status from other bus device or bus.

Respond after change: When the status changes or the device receives a request to read the status, the object "Control value fault" immediately sends a message to the bus to report the current status.

#### -- Parameter "Control value after fault occurs [0..100]%"

When an error occurs in the external controller, the device will output the valve according to the control value set by this parameter. Options: **0...100** %

If the valve type is ON/OFF or PWM type, then when the control value set by this parameter is >0%, the valve is opened; when the control value is set to 0%, the valve is closed.

# 4.8.1 Parameter window "Vx: Heating/Cooling"

The parameter window "Valve: Heating" and "Valve: Cooling" setting interface are shown in Figures 4.22 and 4.23. These two interfaces are mainly used to set the valve control mode and related parameters of the heating and cooling valve. Different valve types are applicable to different control modes. Therefore, when setting the control mode, it needs to be considered in combination with the valve type.(Control modes and parameters of the valve under both 2 pipes and 4 pipes system are similar, here no longer explain.)

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General setting	Valve control mode	2 state-ON/OFF Continuous,PWM
General	Valve type	Normal(de-energised closed)
	valve type	<ul> <li>Inverted(de-energised open)</li> </ul>
Outputs setting	If bus recovery, valve position	O Unchange 🔵 Close valve
Channel configuration	If bus failure, valve position	O Unchange O Close valve
- Output Valve		Respond after read only
output voive	Reply mode for valve status	Respond after change
Valve: Heating	1 <u></u>	
Valve: Cooling	Valve purge function	O Disable 🔵 Enable
UI setting	"Disable Heating" object function	O Disable O Enable

#### Fig. 4.22 Parameter window "Valve: Heating"

Valve control mode	2 state-ON/OFF Ocontinuous,PWM
Valve type	Normal(de-energised closed) Inverted(de-energised open)
If bus recovery, valve position	O Unchange Close valve
If bus failure, valve position	O Unchange Close valve
Reply mode for valve status	<ul> <li>Respond after read only</li> <li>Respond after change</li> </ul>
Valve purge function	O Disable C Enable
"Disable Cooling" object function	O Disable C Enable
	Valve type If bus recovery, valve position If bus failure, valve position Reply mode for valve status Valve purge function

#### Parameter "Valve contro<u>l mode</u>

This parameter is used to set the type of valve to be controlled. Options:

#### 2 state-ON/OFF

**Continuous, PWM** 

#### 3 point, open and close

2 state-ON/OFF: Two-point switch control mode, suitable for ordinary on-off valve, the valve is based on the received switch control value switch output;

Continuous, PWM: PWM continuous control mode, the valve performs periodic switching output according to the control value received by the object.;

3 point, open and close: The control type is suitable for driving three-wire valves, and the valve opening is controlled according to the control value of the valve. **Note: This valve type is only applied to 2-pipe, because there are not enough relay output channels to support 4-pipe.** 

The following takes the heating/cooling valve parameter interface as an example to illustrate the parameter settings of three different modes, and other valve is similar.

#### 4.8.1.1 2 state-ON/OFF

The parameter setting interface is shown in Figure 4.31.

+ General setting	Valve control mode	2 state-ON/OFF	•
- Outputs setting	Valve type	<ul> <li>Normal(de-energised closed)</li> <li>Inverted(de-energised open)</li> </ul>	
Channel configuration	If bus recovery, valve position	O Unchange Close valve	
<ul> <li>Output Valve</li> </ul>	If bus failure, valve position	O Unchange Close valve	
Valve: Heating/Cooling	Reply mode for valve status	Respond after read only	
Output 2 Switch	Reply mode for valve status	Respond after change	
+ UI setting	Valve purge function	🔵 Disable 🔘 Enable	
	Duration of valve purge time [1255]	10	‡ min
	Automatic valve purge	🔵 Disable 🔘 Enable	
	Purge Cycle in weeks[112]	1	÷
	Reply mode for valve purge status(1bit)	<ul> <li>Respond after read only</li> <li>Respond after change</li> </ul>	
	"Disable Heating/Cooling" object function	O Disable O Enable	
	Trigger object value	0=Disable/1=Enable 1=Disable/0=Enable	

Fig. 4.24 Parameter window "2 state-ON/OFF"

Parameter "Valve type"

This parameter sets the direction of the valve switch. Options:

Normal(de-energised closed)

#### Inverted(de-energised open)

For on-off valves, "Normal (de-energised closed)" is suitable for normally closed switching valves, and "Inverted (de-energised open)" is suitable for normally opening switching valves.

Parameter "If bus recovery, valve position"

This parameter sets the position of the valve after the bus voltage is reset. Options:

#### Unchange

#### Close valve

Unchange: After the bus voltage is powered down, the valve status remains unchanged;

Close valve: Valve closed.

Note: After the application programming , the valve status is off by default.

# arameter "If bus failure, valve position

This parameter sets the position of the valve after the bus voltage is powered down. Options:

#### Unchange

#### Close valve

Unchange: After the bus voltage is powered down, the valve status remains unchanged.;

Close valve: valve closed.

Parameter "Reply mode for valve status"

This parameter defines how the valve status responds. Options:

#### Respond after read only

#### **Respond after change**

Respond after read only: The object "Valve status, Heat/Cool" sends the current status to the bus only when the device receives a status read from another bus device or bus.

Respond after change: When the status changes or the device receives a request to read the status, the object "Valve status, Heat/Cool" immediately sends a telegram to the bus to report the current status.

Parameter "Valve purge function

Options:

#### Disable

#### Enable

Enable: A 1-bit communication object "Trigger valve purge, Heat/Cool" is visible for triggering the valve cleaning operation while the following parameters are visible.

-- Parameter "Duration of valve purge time[1...255]min"

This parameter sets the duration of the valve cleaning. During this time, the valve is fully open. When this time passes, the state before cleaning is re-established. Options: **1...255min** 

If the heating/cooling operation is prohibited during the cleaning, the cleaning will continue.

And during the cleaning, the received operation prohibition telegram and the valve control telegram are both recorded, and the value status will be updated according to the new telegrams after the cleaning is completed.

-- Parameter "Automatic valve purge

Visible when the valve cleaning function is enabled. Options:

#### Disable

#### Enable

Enable: Enable automatic valve cleaning function, the following parameters can be seen.

#### - Parameter "Purge Cycle in weeks[1...12]"

This parameter defines the period of automatic valve cleaning. In weeks, the time starts from the power-on of the device, and the cleaning operation is triggered after timing.

Once the cleaning is completed, the time is reset, whether it is done by automatic cleaning or

by object-triggered cleaning, which is reset. Options: 1...12

-- Parameter "Reply mode for valve purge status (1bit)".

This parameter is visible when the valve cleaning function is enabled and defines the feedback mode for the valve cleaning status. Options:

#### Respond after read only

#### **Respond after change**

Respond after read only: The object "Valve purge status, Heat/Cool" sends the current status to the bus only when the device receives a status read from another bus device or bus;

Respond after change: When the status changes or the device receives a request to read the status, the object "Valve purge status, Heat/Cool" immediately sends a message to the bus to report the current status.

Parameter ""Disable heating/cooling" object function"

Options:

#### Disable

#### Enable

Enable: A 1-bit communication object "Disable, Heat/Cool" is visible and can be used to disable heating/cooling operations while the following parameters are visible.

-- Parameter "Trigger object value"

This parameter sets the value of the message used to disable the heating/cooling operation. Options:

#### 0=Disable/1=Enable

#### 1=Disable/0=Enable

0=Disable/1=Enable: When the object "Disable, Heat/Cool" receives the message value "0", the heating/cooling operation is prohibited, and when "1" is received, it is reactivated;

1=Disable/0=Enable: When the object "Disable, Heat/Cool" receives the message value "1", the heating/cooling operation is prohibited, and when "0" is received, it is reactivated.

Note: When the operation is disabled, the valve position is immediately adjusted back to the off state. When enabled again, the valve state will be updated according to the current control value. During the prohibition period, the received telegram is recorded, and fault monitoring still continues.

The cleaning function and the function of disable g the valve control are similar in each control mode. The following two control modes will not be repeated.

#### 4.8.1.2 Continuous, PWM

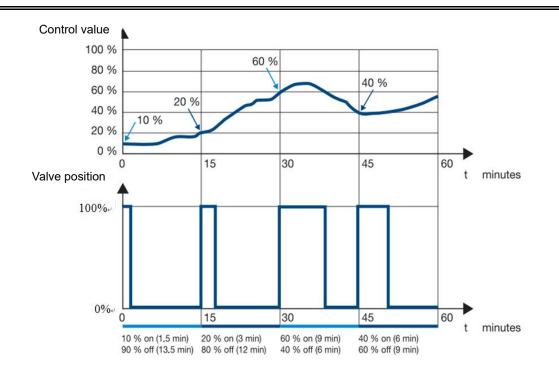
+ General setting	Valve control mode	Continuous, PWM	•
- Outputs setting	Valve type	<ul> <li>Normal(de-energised closed)</li> <li>Inverted(de-energised open)</li> </ul>	
Channel configuration	PWM cycle time [106000]	120	÷ s
<ul> <li>Output Valve</li> </ul>	If bus recovery, valve position	O Unchange Close valve	
Valve: Heating/Cooling	If bus failure, valve position	O Unchange 🔘 Close valve	
Output 2 Switch	Reply mode for valve status	Respond after read only	
+ UI setting	Reply mode for valve status	Respond after change	
<u></u>	Valve purge function	O Disable O Enable	
	"Disable Heating/Cooling" object function	Disable Enable	

The parameter setting interface is shown in Figure 4.25.

Fig. 4.25 Parameter window "Continuous, PWM"

This control mode is suitable for driving two-wire valves.

This control mode has only two states "fully open" and "completely closed". The valve performs cyclic switching operation according to the control value and PWM cycle. For example, the control value is 20%, the PWM period is 15min, then the valve will open for 3min, close for 12min, control When the value is 60%, then the valve will open for 9min, off for 6min, the control value is evaluated by the temperature controller or sensor device to the current temperature and set temperature, and then sent to the device. The valve adjustment diagram is as follows:



This control mode enables relatively accurate temperature control without temperature overshoot. Simple, low-cost control valves can be used. For example, it can be used in conjunction with an electric valve actuator. The switching frequency of the control valve is relatively high.

This control mode parameter interface is similar to "2state-ON/OFF", and the description of the same parameters will not be repeated here. The difference is that the PWM switching period can be set as follows:

# Parameter "PWM cycle time (10…6000)s"

This parameter is used to set the time period of PWM control. The larger the value, the smaller the valve switching frequency. Conversely, the smaller the value, the more frequent the valve switch. Options: **10...6000s** 

Note: For Continuous, PWM valves, different switches, status feedback information is as follows:

Valve switch type	Description	
Normal (de-energised	When the valve is relayed, the object "Valve status, Heat/Cool" sends th	
closed)	telegram "0"; when there is current (relay closed), the telegram "1" is sent.	
	When the valve has a current (relay closed), the object "Valve status,	
Inverted (de-energised	Heat/Cool" sends a telegram "0"; when there is no current (relay opened), the	
open)	telegram "1" is sent.	

#### 4.8.1.3 3 point, open and close

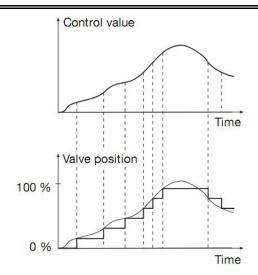
The parameter setting interface is as shown in Figure 4.26.

+ General setting	Valve control mode	3 point, open and close	*
<ul> <li>Outputs setting</li> </ul>	Observe reseversing time	400ms	*
Channel configuration — Output Valve	If bus failure, valve position If bus recovery, valve position Valve control time 0%->100% [506000]	Unchange Unchange Close valve 100	¢ :
Valve: Heating/Cooling	Automatic adjust valve position	🔿 No 🔘 Yes	
+ UI setting	Number of valve control up to adjust [165535]	200	÷
	Correct Valve characteristic curve	No Ves	
	Min. controller value for closed valve [0100]		÷ %
	Max. controller value for fully opened valve [0100]		÷ 9
	Lower valve position for opening [0100]		÷ 9
	Upper valve position for opening [0100]	100	÷ %
	Reply mode for valve status	<ul> <li>Respond after read only</li> <li>Respond after change</li> </ul>	
	Object type of valve status	🔵 1bit 🔘 1byte	
	Valve purge function	O Disable C Enable	
	"Disable Heating/Cooling" object function	O Disable C Enable	

Fig. 4.26 Parameter window "3 point, open and close"

This control mode is suitable for driving three-wire valves. It controls the opening of the valve according to the control value received by the object. It can realize "completely open", "completely close" or open the valve to a certain position. This control mode is the most accurate. Control method, while the switching frequency of the valve is also very low. For example, if the control value is 20%, then the valve will stop output when it is 20% open. The valve adjustment diagram is as follows:

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The parameter functions of this control mode are described below:

# Parameter "Observe reversing time"

This parameter sets the time the valve will pause while running the steering, which helps protect the valve. Options: **100ms/200ms/.../1s/1.2s/1.5s** 

The steering pause time is a technical feature of the valve and should be considered in any operation. When setting this parameter, refer to the technical characteristics of the valve.

#### Parameter "If bus failure, valve position"

This parameter annotates the state before the valve is held after the system voltage is powered down.

# Parameter "If bus recovery, valve position"

This parameter sets the position of the valve after the system voltage is reset. Options:

#### Unchange

#### Close valve

Unchange: The default state of power-on after the system voltage is restored.

Close valve: Valve closed.

Note: The parameter download is not processed as a system reset, and the valve position is adjusted to 0%. Only when it is adjusted to 0%, the valve position can be determined and the next step is performed.

In this control mode, the timing of the automatic cleaning function is counted after determining the position of the valve.

61

This parameter sets the time required for the valve to go from fully closed to fully open, the total travel time. Options: **50...6000s** 

Assuming that the travel time set by this parameter is 180s, the current valve position is 20%, and the target position is 60%, then the valve takes 72s from  $20\% \rightarrow 60\%$  of the travel time.

The setting of this parameter requires reference to the technical characteristics of the valve. Parameter "Automatic adjust valve position"

This parameter sets whether the automatic adjustment function of the valve is enabled. Options:

#### Yes

#### No

Yes: The following parameters are visible.

The automatic valve adjustment function mainly plays the role of correcting the position of the valve, Because the valve has undergone many adjustments, due to various reasons, such as temperature, aging of the device, etc, There is a phenomenon that the valve cannot be completely closed or fully opened, so it needs to be re-positioned by this function.

- Parameter "Number of valve control up to adjust [1...65535]"

This parameter sets how many times the valve has been adjusted, and performs an automatic adjustment, that is, the valve position is adjusted to 0%, re-positioning, but only requires a longer travel time. Options: **1...65535** 

Assume 100 times, when the valve has been adjusted 100 times, that is, at the 101st adjustment, If the valve is adjusted in the opening direction, no automatic adjustment is made, If the valve is adjusted in the closing direction, an automatic adjustment will be made, Adjust the valve to 0% position and then adjust to the target position. For example, the 100th valve position is 50%, and the 101st is 60%, The valve will not be automatically adjusted until a reverse adjustment command is received; If the 101st is 40%, then the valve is automatically adjusted, running to 0%, and then running to the target position 40%. The time of automatic adjustment is extended by 5% of the total travel time, that is, travel time + total travel time × 5%, The total travel time × 5% must be less than or equal to 1 min. When it is greater than 1 min, take 1 min.

When the automatic adjustment is performed, the number is counted again. When the valve

adjustment stops, the count increases once (The positioning adjustment when the parameter download is completed is not counted in the number of times). In the process of performing automatic adjustment, If the control value is received, it will wait until the automatic adjustment is completed., If there is a higher priority operation, then the high priority operation ends and then execute.

The setting of this parameter requires reference to the technical characteristics of the valve.

#### Parameter "Correct Valve characteristic curve"

This parameter sets whether the valve characteristic adjustment is enabled. Options:

Yes

No

Yes: The following parameters can be seen.

-- parameter "Min. controller value for closed valve [0...100] %"

-- parameter "Max. controller value for fully opened valve [0...100] %"

-- parameter "Lower valve position for opening [0...100] %"

-- parameter "Upper valve position for opening [0...100] %"

Characteristic curve for setting the valve output. Options: 0...100 [%]

Min. controller value for closed valve: Lower limit control value of valve characteristic curve;

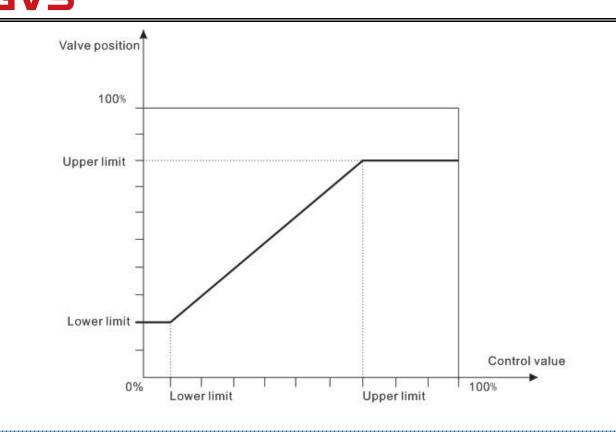
Max. controller value for fully opened valve: Upper limit control value of valve characteristic curve;

Lower valve position for opening: Lower limit of valve position;

Upper valve position for opening: Upper limit of valve position.

Take the valve with the valve interface as the relay as an example, Assuming the lower limit of the control value is set to 10%, the lower limit of the valve is set to 20%, the upper limit of the control value is set to 70%, and the upper limit of the valve is set to 80%, there is an output characteristic curve as shown below:

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Parameter "Reply mode for valve status"

This parameter defines how the valve status responds. Options:

#### **Respond after read only**

#### **Respond after change**

Respond after read only: The object "Valve status, Heat/Cool" sends the current status to the bus only when the device receives a status read from another bus device or bus.

Respond after change: When the status changes or the device receives a request to read the status, the object "Valve status, Heat/Cool" immediately sends a message to the bus to report the current status.

# Parameter "Object type of valve status

Set the object type for valve position status feedback. Options:

1bit

1byte

1bit: The next parameter is visible, and a 1-bit object "Valve status, Heat/Cool" is visible for feedback valve switching status.

1byte: A 1byte object "Valve status, Heat/Cool" is visible for feedback valve position status.

-- Parameter "Object value with valve position >0".

Options:

0

The option "1", when the valve position is greater than 0, the object "Valve status, Heat/Cool" sends the message "1"; When the valve position is 0, the message "0" is sent. And vice versa.

The priority for various operations of valve control:

Initialization(After the parameter download is completed)→Purge function→Automatic adjust valve position(Only 3 point, open and close)→Disable valve operation→Fault monitoring or general operation (Trigger via the object "Control value, Cool/Heat")

Apply to the following points:

1. In the faulty mode, if the valve is disabled, the fault monitoring is still continue and there will also send a fault report to bus, but it can not perform the fault action until there is no higher priority operation. The fault status will be reset only when the control value is received, and at the same time, the monitoring cycle will be restarted.

2. Correct valve characteristic curve will correct the control value and the valve position of fault monitoring and general operation.(Only 3 point, open and close)

3. Cool/Heat mode can only be switched by control value . Due to the higher priority of purge operation, it is not limited by the control mode, for example, it can trigger the purging of the heat mode in the cool mode, and vice versa. If it is performing the purging of the cool mode currently, it will wait for the purging finished before performing the purging of the heat mode, but the control mode is no change, still in the cool mode. If there receive a control value of another mode during purging, it will switch the status of the control mode immediately, but it need to wait for the purging finished before preforming the action according to current control value.

4. In the same control mode, if multiple operations occur within a period of time, it will process according to priority order, that is until high-priority operation to be canceled or end, the low-priority operation can be processed. Assuming currently there are purge function, disable valve operation and control value operation, if cancel the purge operation at the time, it will go back to the valve status of disable operation according to priority order, that is close the valve. If valve is enable again, the valve will tack action according to current control value or fault status.

The following points apply to automatic adjustment of valve position (If enable):

1. If automatic adjustment of valve is interrupted by purge function, it will perform again after finishing purge function.

2. Automatic adjustment of valve affects disable valve operation, fault action and the action of control value. When valve adjustment times meet the automatic adjustment times, valve travel time will increase, because the valve need to re-position before moving to the target position.

3. Adjustment of valve no matter what the control command(Such as purge function, disable valve operation, etc) is to adjust it, when stop the adjustment, the number of adjustments will be increase by one. And it will be reset to 1 after the automatic adjustment is finished.

4. During automatic adjustment of valve operation, if receive new control value, it will wait for the automatic adjustment (Positioning) finished before moving to new target position

# 4.7 Fan control

The fan control has one output channels. This chapter will describe the fan output function.

# 4.7.1 Parameter window "Fan type -- One level"

The parameter window "Fan type -- One level" setting interface is shown in Figure 4.27. Here, the parameters of the level 1 fan are set. The parameter settings are as follows:

+ General setting	Fan type	One level OMulti-level
<ul> <li>Outputs setting</li> </ul>	When bus failure,Fan speed is	Unchange •
Channel configuration	When bus recovery, fan speed is After downloading,fan speed is	Unchange •
- Output Fan	Forced operation function	🔿 Disable 🔘 Enable
Fan: Status Output 2 Switch	Forced operation on object value	0=Force/1=Cancel 0 1=Force/0=Cancel
Output 3 Switch	Behaviour on Forced operation	Unchange
+ UI setting	Auto. operation function	O Disable C Enable
	Time mode for function ON	Switch Delay
	Delay time [165535]	10 * *0.
	Time mode for function OFF	Switch Delay
	Delay time [165535]	10 \$ *0.

Fig. 4.27 Parameter window "Fan type -- One level"

#### Parameter "Fan type"

This parameter defines the type of fan to be controlled. Options:

#### **One level**

#### Multi-level

One level: can control the fan with 1 fan speed;

Multi-level: A fan that can control fan speeds of up to 3 levels, optional 2 or 3.

Parameter "When bus failure, Fan speed is"

This parameter sets the action of the fan when the bus is powered down. Options:

Unchange

OFF

ON

Parameter "When bus recovery, Fan speed is"

This parameter defines the action of the fan after the bus voltage is restored. Options:

#### Unchange

OFF

ON

#### As before as bus fail

Unchange: The status does not change;

OFF: The fan is turned off;

ON: The fan is turned on;

As before as bus fail: The state before the bus was powered down.

Note: Before connecting the fan, in order to obtain a defined fan switch status, it is recommended to connect the bus voltage first to avoid the possibility of fan damage due to incorrect connection.

Parameter "After downloading, fan speed is"

This parameter notes that the fan will be turned off after the application programming is complete.

#### Parameter "Forced operation function"

This parameter is used to enable forced operation. Options:

# Disable

#### Enable

Select "Enable", the 1-bit communication object "Forced operation" is visible, the following two parameters are also visible, used to set the activation value of the forced operation and the action of the forced operation.

#### -- Parameter "Forced operation on object value "

This parameter sets the value of the message used to activate the forced operation. Options:

#### 0=Force/1=Cancel

#### 1=Force/0=Cancel

0=Force/1=Cancel: When the object "Forced operation" receives the message value "0", the forced operation is activated. When "1" is received, the forced operation is canceled.

1=Force/0=Cancel: When the object "Forced operation" receives the message value "1", the forced operation is activated. When "0" is received, the forced operation is canceled.

#### -- Parameter "Behaviour on Forced operation "

This parameter defines how the fan behaves when a forced operation is performed. Options:

#### Unchange

OFF

#### ON

Unchange: The fan speed of the fan remains unchanged

OFF: Turn off the fan;

ON: Turn on the fan.

The forced operation has the highest priority, but is also affected by the minimum run time and delay switch set by the parameters below.

Parameter "Auto: operation function "

This parameter is used to enable automatic operation of the fan. Options:

#### Disable

#### Enable

Enable: The parameter interface 4.28 is visible. At the same time, the following parameters will also affect the actions of automatic operation, such as delay switch and minimum running time.

# Parameter "Time mode for function ON"

This parameter defines the run time of the fan. Options:

None

#### Switch delay

#### Minimum time

None: Execute immediately after receiving the control command of the blower;;

Switch delay: Delayed opening of the fan, ON action after reset, will also be delayed to open, the delay time is set by the following parameter "Delay time [1...65535] \* 0.1s". If the fan object "Fan speed" receives the message "1" multiple times in succession, the delay time is timed according to the actual situation, instead of counting from the last received message time;

# Note: The ON action after resetting also needs to consider this delay time. After the delay is completed, turn on the fan.

Minimum time: The minimum running time of the fan can only be turned off after this running time has elapsed. The minimum running time is set by the parameter "Minimum time [1...65535]s". If a message to turn off the fan is received during the minimum running time, then it is necessary to wait until the period has passed before the action of turning off the fan is performed.

#### -- Parameter "Delay time [1..65535]\*0.1s"

This parameter defines the time at which the fan is turned on after a delay. Options: **1...65535** -- Parameter "Minimum time [1..65535]s"

This parameter defines the minimum run time after the fan is turned on. Options: 1...65535

arameter "Time mode for function OFF".

This parameter defines the off time of the fan. Options:

### None

### Switch delay

#### Minimum time

None: Execute immediately after receiving the control command to turn off the fan;

Switch delay: Delay off the fan, the OFF action after reset, will also be turned off after the delay, the delay time is set by the following parameter "Delay time [1...65535] \* 0.1s";

Minimum time: The wind is removed for the shortest time. Only after this time can the fan be turned on again. The minimum closing time is set by the parameter "Minimum time[1...65535]s". If a message of the blower is received during the shortest off time, then it is necessary to wait until the period has passed before the blower is executed. Note that the OFF action after reset is also the shortest time to consider.

#### -- Parameter "Delay time [1..65535]\*0.1s"

This parameter defines the time for the fan to be turned off. Options: 1...65535

#### -- Parameter "Minimum time [1..65535]s"

This parameter defines the minimum time that the fan is off. Options: 1...65535

#### 4.7.1.1 Parameter window "Fan: Auto."

When the parameter window "Auto. operation function" setting interface in Figure 4.27 selects "Enable", the interface for automatic operation is visible. The interface of Figure 4.28 is used to set the automatic operation of level 1 fan speed, and the threshold can be defined. Automatically, the control value of the fan speed comes from the bus, and one control value or two control values can be set in the function parameters. For example, in the fan coil control system, only heating or cooling, at this time, the fan control only needs to set a control value. If there is heating in the system and there is cooling, then the fan control setting two control values will be more appropriate.

Normal operation and automatic operation cannot occur at the same time, that is, after the automatic operation is activated by the object "Automatic function", if there are other operations (such as normal operation, forced operation), the automatic operation will exit by itself, and the object "Automatic function" is required if activated again, and the object "Status Automatic" reports whether the automatic operating status is active.

# K-BUS® KNX/EIB Multifunctional Actuator, 3-Fold, 6A, Flush Mounted

+ General setting	Auto.operation on object value	0=Auto/1=Cancel 0 1=Auto/0=Canc	el	
- Outputs setting	State of Auto.operation after startup	🔵 Disable 🔘 Enable		
Channel configuration	Automatically enable auto.operation	🔿 No 🔘 Yes		
- Output Fan	Enable auto.operation after in [106000]	100	÷	min
Fan: Auto.	Threshold value 0FF<->ON[1100]	30	÷	%
Fan: Status	Hysteresis threshold value in +/-[050]	10	÷	%
Output 2 Switch Output 3 Switch	Number of control value	© 1 ◯ 2		
	Monitoring control value	🔵 Disable 🔘 Enable		
+ UI setting	Monitoring period of control value [1065535]	120		s
	Reply mode of Obj."Control value fault"	<ul> <li>Respond after read only</li> <li>Respond after change</li> </ul>		
	Control value after fault occurs [0100]	0	+	%

Fig. 4.28 Parameter window "Fan: Auto."

# Parameter "Auto. Operation on object value"

This parameter sets the value of the message used to activate the automatic operation. Options:

#### 0=Auto/1=Cancel

#### 1=Auto/0=Cancel

0=Auto/1=Cancel: When the object "Automatic function" receives the telegram value "0", it activates the automatic operation. When it receives "1", it exits the automatic operation;

1=Auto/0=Cancel: When the object "Automatic function" receives the telegram value "1", it activates the automatic operation. When it receives "0", it exits the automatic operation.

# rameter "State of Auto: operation after startup"

This parameter sets whether automatic operation is enabled when the device starts up. Options:

#### Disable

#### Enable

Disable: After the device is started, the automatic operation is disabled by default.

Enable: After the device is started, the automatic operation is enabled by default.

Parameter "Automatically enable auto: operation"

This parameter sets whether the auto-enable feature of automatic operation is enabled. Options:

### No

### Yes

Yes: When enabled, the next parameter is visible.

When the normal operation exits the automatic operation, in the absence of any operation, the automatic setting returns to the automatic operation after the time set by the next parameter is reached.

#### -- Parameter "Enable auto. Operation after in[10..6000]min"

This parameter sets the time from automatic return to automatic operation from normal operation. Options: **10..6000** 

### Parameter "Threshold value OFF<->ON [1...100]%"

This parameter defines the threshold. The fan can automatically change its operating state according to the threshold range in which the control value is located. The control value is determined by the object "Control value". Options: **1...100** 

If the control value is greater than or equal to the threshold set by the parameter, the fan is turned on;

If the control value is less than this threshold, the fan is turned off.

Parameter "Hysteresis threshold value in +/- [0...50]%

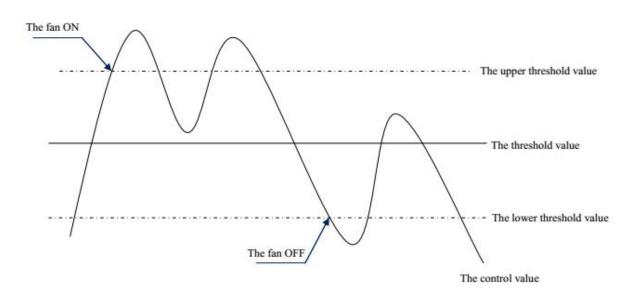
This parameter sets the hysteresis value of the threshold. The hysteresis can avoid unnecessary action of the fan when the control value fluctuates near the threshold. Options: **0** ... **50** 

If it is 0, there is no hysteresis. Once the control value crosses the threshold, the fan will switch immediately;

Assuming a lag value of 10 and a threshold of 50, there will be an upper threshold of 60 (threshold + lag value) and a lower threshold of 40 (threshold - lag value), then when the control value is between 40 and 60, it will not cause The action of the fan still maintains its previous state.

Only less than 40 will turn off the fan, and more than or equal to 60 will turn on the fan as shown below:

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The following parameters in this subsection are descriptions of fan speed control values.

#### arameter "Number of control value"

To set the number of automatic fan speed control values. Options:

1 2

1 control value: Only one control value can control the fan speed. Generally suitable for only heating, cooling, or 2 pipes fan coil control systems;

2 control values: There are two control values to control the fan speed. It is usually used in fan coil control systems that support both heating and cooling.

#### -- Parameter "Select by"

This parameter is visible when 2 control values are selected in the previous parameter, it is used to set the switching mode of the control value. Options:

#### Latest value

#### Control value with switching object

Latest value: The fan coil actuator will control the fan speed based on the latest control value received from the bus;

Control value with switching object: After selecting this option, the object "Switching control value1/2" is visible to switch the control value of fan speed, message 0 corresponds to control value 1, and message 1 corresponds to control value 2.

Note: When this option is selected, after the automatic operation is activated, it is necessary to select the control value to be 1 or 2 first, then the received control value is valid. It does not respond to the received control value until it is selected. The value received by the object "Switching control value1/2" is also logged when the automatic operation is not activated.

After the automatic operation exits, the (valid) control value received from the bus will be recorded. After the automatic operation is activated again, the fan speed will be operated according to the latest control value or fault control value. The effective control value refers to the currently selected control value. If it is control value 1, then control value 2 is invalid.

# Parameter "Monitoring control value"

To set whether to enable monitoring of external control values. Options:

#### No

Yes

When "Yes" is selected, the following parameters are visible.

#### -- Parameter "Monitoring period of control value[10..65535]s

To set the monitoring period of external control value. If the control value is not received within this time, the device will consider the external controller error and the fan coil will output according to the control value set by the next parameter. Options: **10...65535s** 

#### --Parameter "Reply mode of Obj. "Control value fault""

To define the feedback method when the external control value is incorrect. Options:

# Respond after read only Respond after change

Respond after read only: The object "Control value fault" sends the current state to the bus only when the device receives the read status from other bus device or bus.

Respond after change: When the fault status changes or the device receives a request to read the status, the object "Control value fault" immediately sends a message to the bus to report the current status.

#### -- Parameter "Control value after fault occurs [0..100]%"

When an error occurs in the external controller, the fan coil will output the fan speed according to the control value set by this parameter. Options: **0...100** %

# 4.7.1.2 Parameter window "Fan: Status"

The parameter window "Fan: Status" setting interface is shown in Figure 4.29. This interface is used to set the status information of the fan operation.

+ General setting	Reply mode of Obj. "Status Fan ON/ OFF"(1bit)	<ul> <li>Respond after read only</li> <li>Respond after change</li> </ul>
<ul> <li>Outputs setting</li> </ul>	Reply mode of Obj. "Status	<ul> <li>Respond after read only</li> </ul>
Channel configuration	Automatic"(1bit)	Respond after change
— Output Fan		
Fan: Auto.		
Fan: Status		
	Fig. 4.29 Parameter window "Fan: Stat	us"
Parameter "Reply mode of C	0bj. "Status Fan ON/OFF" (1bit)	

To define reply mode for the fan's operating status. Options:

### **Respond after read only**

#### **Respond after change**

Respond after read only: The object "Status Fan ON/OFF" sends the current state to the bus only when the device receives the read status from other bus device or bus.

Respond after change: When the fan coil operation status changes or the device receives a request to read the status, the object "Status Fan ON/OFF" immediately sends a message to the bus to report the current status.

### Parameter "Reply mode of Obj. "status Automatic"(1bit)".

This parameter is visible when the automatic operation is enabled, and defines the reply mode of the automatic operation status.

The object "Status Automatic" sends a message "1" to indicate that the automatic operation is activated, and "0" to indicate that the automatic operation is exited. Options:

# Respond after read only Respond after change

Respond after read only: The object "Status Automatic" sends the current state to the bus only when the device receives the read status from other bus device or bus.

Respond after change: When the automatic operation status changes or the device receives a request to read the status, the object "Status Automatic" immediately sends a message to the bus to report the current status.

# 4.7.2 Parameter window "Fan type -- Multi-level"

The parameter window "Fan type -- Multi-level" setting interface is shown in Figure 4.30. The parameter settings are as follows:

+ General setting	Fan type	One level O Multi-level
- Outputs setting	Fan speeds on 2 limit	No O Yes
Channel configuration	Fan operation mode	O Changover switch O Step switch
- Output Fan	Delay between fan speed switch [505000]	500 🌲 ms
Fan: Status	When bus failure,Fan speed is	Unchange 👻
Output 3 Switch	When bus recovery, fan speed is	Unchange 👻
+ UI setting	After downloading,fan speed is Object value for fan speed	OFF
	Object value for Fan speed 1	33 \$
	Object value for Fan speed 2	67 ‡ %
	Object value for Fan speed 3	100 🗘 %
	Forced operation function	O Disable O Enable
	Forced operation on object value	0=Force/1=Cancel 0 1=Force/0=Cancel
	Limitation on forced operation	Unchange 🔹
	Auto. operation function	Disable
	Obj. "Switch speed x " 1bit function	Disable
	Delay time for function OFF [065535]	0 *0.1
	Starting characteristic of fan	O Disable O Enable
	Switch on over fan speed	1
	Minimum time in switch [165535]	10 ‡ s

Fig. 4.30 Parameter window "Fan type - Multi-level"

The fan coil parameters of 2 level fan speed and 3 level fan speed are the same. When the fan speed is set to 3, the output fan speed is the same as 2.

Since there is no fan with only 1 fan speed as described in the previous section, there is no need to consider too many technical parameters. In the case of multiple fan speeds, not only the starting characteristics of the fan but also the operating mode of the fan like changeover switch or step switch etc. must be considered. Only when you know the technical characteristics of the fan, the parameters can be properly set.

#### Parameter "Fan speeds on 2 limit"

This parameter is only visible when the fan type is selected as "Multi level". It is used to determine whether to enable the 2 level fan speed or the 3 level fan speed. Options:

#### No

#### Yes

No: fan can control three level fan speeds;

Yes: The fan can control 2 level fan speed, the maximum fan speed can only reach 2, even if the parameter sets the 3 level fan speed. The communication object of fan speed 3 will be ignored.

Note: When the fan speed is limited to level 2, if the fan speed after power failure or reset is set to 3, it will not be executed, that is, the current state will be maintained.

#### Parameter "Fan operation mode"

This parameter defines the operating mode of the fan and needs to be considered in conjunction with the technical characteristics of the fan. Options:

# Changeover switch Step switch

Changeover switch: It can set the delay time of fan speed changeover, see next parameter. This type of control can switch the fan speed to any level, such as directly switching from the first level fan speed to the third stage fan speed, but in any case, the three channels have only one output.

Step switch: Under this control type, the 3rd-level fan speed is equivalent to the superposition of three one-level fan speeds. For example, when the 3rd-level fan speed is used, all three channels output simultaneously (such as Output 1&2&3). When the 2nd-level fan speed is used, 2 channels output at the same time (such as Output 1&2).

Note: This parameter must be considered in conjunction with the technical parameters of the fan.

#### -- Parameter "Delay between fan speed switch [50...5000]ms"

This parameter is visible when the operating mode is selected as "changeover switch" and is used to define the conversion delay, which is a specific element of the fan and should be considered in all cases. Available options: **50...5000** 

When a fan speed converted telegram is received, the target fan speed will be performed after the delay has elapsed.

If the device receives a new fan speed during the switching delay, the delay time will not be interrupted, but the last received fan speed is executed.

arameter "When bus failure, Fan speed is'

This parameter notes the action of the fan when the bus is powered down. Options:

Unchange
OFF
1
2
3

OFF: Turn off the fan;

1, 2 or 3: The fan is turned on to fan speed 1, 2 or 3.

Note: If the fan speed is limited to 2, while the parameter selects 3, the fan speed after power failure will maintain the fan speed before power failure.

Parameter "When bus recovery, fan speed is"

This parameter defines the action of the fan after the bus voltage is recovered. Options:

Unchange
OFF
1
2
3
As boforo as bus f

#### As before as bus fail

OFF: Turn off the fan.

1, 2 or 3: The fan is turned on to fan speed 1, 2 or 3.

As before as bus fail: The fan speed is the same as the speed before the bus is powered down.

Note: Before connecting the fan, in order to obtain a defined fan switch status, it is recommended to connect the bus voltage first to avoid the possibility of damage to the fan due to incorrect connections. If the parameter 3 is selected in the case of limiting the 2nd fan speed, the fan speed after the reset does not change.

### Parameter "After downloading, fan speed is"

This parameter indicates to turn off the fan after the application is programmed.

Object value for fan speed.

#### -- Parameter "Object value for Fan speed 1/2/3"

To define the object value to switch to each fan speed, that is, the value of the communication object "Fan speed--1byte". Options: **1..100%** 

The object value "0" defaults to fan speed off.

Parameter" Forced operation function"

To enable forced operation. Options:

Disable

#### Enable

Select "Enable", the 1-bit communication object "Forced Operation" is visible, and the following two parameters are also visible. It is used to set the activation value of the forced operation and the action that can be performed under the forced operation.

#### -- Parameter "Forced operation on object value "

To set the telegram value to activate the forced operation. Options:

# 0=Force/1=Cancel 1=Force/0=Cancel

0=Force/1=Cancel: When the object "Forced Operation" receives the message value "0", the forced operation is activated. When "1" is received, the forced operation is canceled.

1=Force/0=Cancel: When the object "Forced Operation" receives the message value "1", it activates the forced operation. When it receives "0", it cancels the forced operation.

Note: During forced operation, the minimum operating time of fan speed for automatic operation still needs to be considered, except for the starting fan speed, as it has its own minimum running time.

Forced operation is not activated by default after bus reset or after programming.

### -- Parameter "Limitation on forced operation "

To define the limitation fan speed under forced operation. Options:

### Unchange

1 1, off 2 2, 1 2, 1, off

3	
3, 2	
3, 2, 1	
Off	

Unchange: The fan speed of the fan remains unchanged and maintains the current operating state;

- 1: Only fan speed 1 is operated;
- 1, off: Only fan speed 1 and shut down the fan can be operated;
- 2: Only fan speed 2 can be operated;
- 2, 1: Only fan speeds 1 and 2 can be operated;
- 2, 1, off: Only fan speed 1, 2 and shut down the fan can be operated;
- 3: Only fan speed 3 can be operated;
- 3, 2: Only fan speed 3, 2 can be operated;
- 3, 2, 1: Only fan speed 1, 2 and 3 can be operated;

Off: Only shut down the fan can be operated;

Note: In the case of forced operation activation, if the current fan speed is not within the allowable range, the fan speed will switch to the nearest allowable current fan speed. For example, the current fan speed is 1, and the allowed fan speed is 2 3, then when the forced operation is activated, the fan speed will automatically switch to 2, if the fan speed is adjusted to 1 by manual mode, the running fan speed will also be 2.

In another case, if the current fan speed is 0, the allowed fan speed is 1, 2, 3, and the starting fan speed is 3. When the forced operation is activated, the fan starts at fan speed 3 and then automatically switches to fan speed 1; if the current fan speed is 2, the allowed fan speed is 1, 2, when a forced operation is activated, a fan speed 0 message is received, then the fan speed will switch to 1.In this case, the fan speed switches to the fan speed near the target fan speed.

# Parameter "Auto: operation function"

This parameter is used to enable automatic operation of the fan. Options:

#### Disable

#### Enable

Enable: The parameter interface 4.31 will be visible.

-- Parameter "Obj. 'Switch speed x' 1bit function"

Options:

#### Disable

#### Enable

Enable: Three 1-bit objects "Fan speed 1", "Fan speed 2" and "Fan speed 3" are visible.

When the object receives the telegram "1", the fan speed is turned on. When any object of the three objects receives the telegram "0", the fan is turned off.

If three objects continuously receive multiple ON/OFF telegrams in a short time, the fan speed will be controlled with the telegram value received by the last object.

Note: In normal operation mode, the minimum dwell time set by the parameter in automatic mode is ignored. Therefore, the response of the direct operation can be detected in time.

In order to protect the fan, the delay time of the fan speed switching is still valid. At the same time, when the forced operation is activated, it is necessary to consider the fan speed that can be operated under the force operation.

#### Parameter "Delay time for function OFF[0...65535]\*0.1s"

This parameter defines the delay off time of the fan. For example, if the fan speed of the current fan is speed1 and the control telegram of the fan OFF is received, and the fan will maintain the current fan speed and start the delay counting. After the time defined by the parameter, the OFF operation will be executed.

Note: When the fan is running in automatic mode, this parameter is evaluated and executed only if the parameter "Minimum time in fan speed [0...65535]s" is 0.

#### Parameter "Starting characteristic of fan"

This parameter defines the starting characteristics of the fan, which is also a technical feature of the fan. Usually to ensure the safe start of the fan motor, it is better to start the fan motor at a higher fan speed when the fan is turned on, so that the fan motor obtains a higher torque during the starting phase. For example, the fans and floor fans used in our lives are usually started from the second-stage fan speed when the fan is turned on, and then switched to the minimum fan speed. Some fans start up similarly. Options:

#### Disable

#### Enable

Enable: The following two parameters are visible.

Note: Since the startup feature is a technical feature of the fan, so the startup behavior has a higher priority than the forced operation.

If the fan itself has no starting characteristics, you can ignore the parameters related to the characteristic, just select "No".

For example, the starting fan speed is 3, the fan speed allowed for the forced operation is 2, and is currently in the OFF state. When a control telegram with a fan speed of 1 is received, the fan will be turned on at fan speed 3 and then turned to fan speed 2. The needed fan speed 1 will not run due to forced operating restrictions.

For the step switch type of fan, the starting characteristics are different. The step switch type fan is usually the continuous opening fan speed, and the changeover switch type fan is the direct opening fan speed. Therefore, when defining the parameters of the start-up characteristics, it is also necessary to consider the switch type of the fan.

The minimum dwell time for fan speed switching in automatic mode is only considered after the start-up phase, which is inactive during the start-up phase. The minimum dwell time for the fan speed on during the start-up phase can be set additionally, see the parameters below.

## -- Parameter "Switch on over fan speed"

This parameter sets the fan speed used by the fan when starts from the OFF state. Options: **1/2/3** 

When controlling the fan with 2-level fan speed, if the starting fan speed is set 3, the fan speed 2 is automatically applied.

However, in order to ensure the normal operation of the fan, when setting these parameters related to the characteristics of the fan, it is best to first understand these characteristics, and then set the parameters properly to avoid damage to the fan.

# -- Parameter "Minimum time in switch[1.65535]s"

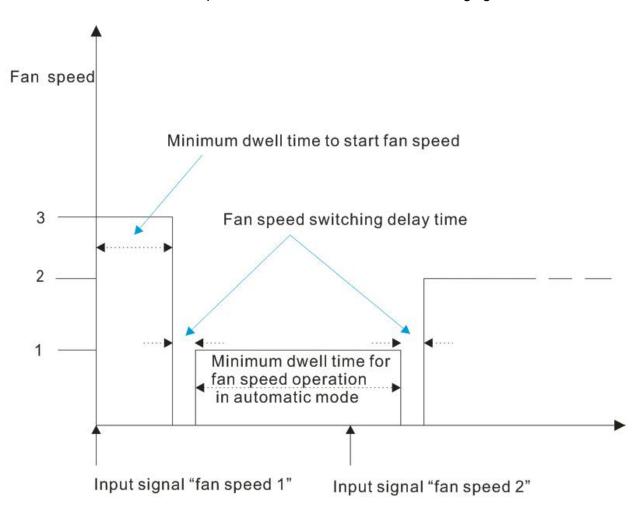
This parameter defines the minimum dwell time at which a certain fan speed is turned on during the start-up phase. Options: **1...65535** 

When the fan is turned on, it starts at the starting fan speed first, and then switch to the target fan speed after the minimum dwell time expires. This target fan speed may be the fan speed of the fan after resetting or the fan speed triggered by other operations.

During the start-up phase, the delay time between the two fan speeds must also be considered.

Example: Starting characteristics of a fan with 3 fan speeds

Assume that the current state of the fan is off, the starting fan speed is level 3, the target fan speed is level 1, and the final fan speed is level 2, as shown in the following figure:



The above figure shows that if the fan is currently in the off state, when it receives a telegram of "Fan Speed 1", it will start "Fan Speed 3". After the minimum stay time of the start fan speed is over, it switches the fan speed. The fan speed switching needs a delay time (this is a technical parameter of the fan, which is conducive to protect the fan), After the delay time expires, the fan switches to the target fan speed "fan speed 1", in the "fan speed 1" operation, if the fan receives a "fan speed 2" telegram, then you need to consider whether the automatic mode is activated. If the automatic mode is activated, you need to consider the minimum dwell time of the fan speed operation. If it is direct operation, you do not need to consider dwell time of the fan speed operation. After the delay time has elapsed, the fan runs at "Fan Speed 2".

### 4.7.2.1Parameter window "Fan: Auto."

When the parameter "Auto. operation function" in Figure 4.30 is selected as "Enable", the parameter interface of Figure 4.31 is visible.

This interface is used to set the automatic operation of multi-level fan speed, and the threshold can be defined. Under automatic operation, the fan speed control value comes from the bus, and the fan speed is determined according to the threshold range in which the control value is located.

+ General setting	Auto.operation on object value	○ 0=Auto/1=Cancel ◎ 1=Auto/0=Cance	ļ
- Outputs setting	State of Auto.operation after startup	O Disable O Enable	
Channel configuration	Automatically enable auto.operation	No Ves	
— Output Fan	Enable auto.operation after in [106000]		mir
Fan: Auto.	Threshold value OFF<->speed 1 [1100]	30	÷ 9
Fan: Status	Threshold value speed 1<->speed 2 [1100]	60	\$ %
Output 3 Switch	Threshold value speed 2<->speed 3 [1100]	80	\$ %
+ UI setting	Hysteresis threshold value in +/-[050]	10	\$ %
	Minimum time in fan speed [065535]	10	:
	Number of control value	© 1 () 2	
	Monitoring control value	O Disable O Enable	

Fig. 4.31 Parameter window "Fan: Auto."

### Parameter "Auto: operation on object value ?

This parameter sets the value of the telegram used to activate the automatic operation. Options:

### 0=Auto/1=Cancel

#### 1=Auto/0=Cancel

0=Auto/1=Cancel: When the object "Fan Automatic ON/OFF" receives the telegram value "0", the automatic operation is activated. When "1" is received, the automatic operation is canceled.

1=Auto/0=Cancel: When the object "Fan Automatic ON/OFF" receives the telegram value "1", the automatic operation is activated. When "0" is received, the automatic operation is canceled.

#### Parameter "State of Auto. operation after startup"

This parameter sets whether automatic operation is enabled when the device starts up. Options:

#### Disable

#### Enable

Disable: After the device is started, the automatic operation is disabled by default.

Enable: After the device is started, the automatic operation is enabled by default.

Parameter "Automatically enable auto: operation"

This parameter sets whether the auto-enable feature of automatic operation is enabled. Options:

No

Yes

Yes: When enabled, the next parameter is visible.

When the normal operation exits the automatic operation, in the absence of any operation, the fan returns to the automatic operation after the time set by the next parameter is reached.

Parameter "Enable auto. Operation after [10. 6000]min"

This parameter sets the time when returns to automatic operation from normal operation. Options: **10..6000** 

Parameter "Threshold value OFF<-->speed 1 [1...100]%"

This parameter defines the threshold for turning off the fan and speed 1, options: 1...100%

If the control value is larger than or equal to the threshold set by the parameter, the running speed 1;

If the control value is less than this threshold, the fan is turned off.

Note: The fan determines the switch or fan speed of the fan based on the threshold range in which the control value is located. The following two parameters are similar.

Parameter "Threshold value speed 1<-->speed 2 [1...100]%"

This parameter defines the threshold for switching the fan speed to speed 2, and if the control value is greater than or equal to the threshold set by the parameter, then speed 2 is operated. Options: **1...100%** 

Parameter "Threshold value speed 2<-->speed 3 [1...100]%'

This parameter defines the threshold for switching the fan speed to speed 3, and if the control value is greater than or equal to the threshold set by the parameter, then speed 3 is operated. Options: **1...100%** 

Note: The controller evaluates these thresholds in ascending order, that is, first checks

the threshold of OFF <-> fan speed 1, then fan speed 1 <-> fan speed 2, then fan speed 2 <-> fan speed 3. The correctness of function execution is only guaranteed in this case: OFF <-> fan speed 1 threshold is less than fan speed 1 <-> fan speed 2 threshold, fan speed 1 <-> fan speed 2 threshold is less than fan speed 2 <-> fan speed 3 threshold.

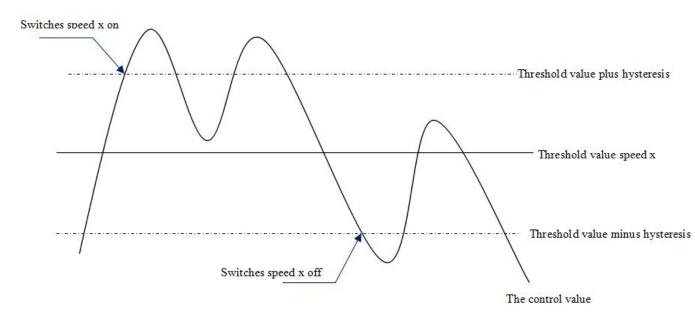
-- Parameter "Hysteresis threshold value in +/- [0...50]%"

This parameter sets the hysteresis value of the threshold. The hysteresis can avoid unnecessary action of the fan when the control value fluctuates near the threshold. Available options: **0...50** 

If it is 0, there is no hysteresis. Once the control value is greater than the threshold, the fan will switch the fan speed immediately;

Assuming a lag value of 10 and a threshold of 50, there will be an upper threshold of 60 (threshold + lag value) and a lower threshold of 40 (threshold - lag value), then when the control value is between 40 and 60, it will not cause the action of the fan and still maintains its previous state.

Only less than 40 or greater than (or equal to) 60 will change the operating state of the fan. As shown below:



### Note:

In the case of hysteresis enabled, if threshold overlap occurs, the action of the fan is specified as follows:

1) The hysteresis determines the control point at which the fan speed transition occurs;

2) If the fan speed transition occurs, this new fan speed is determined by the control value and the threshold, without considering the hysteresis;

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For example (1):

OFF <-> fan speed 1 threshold is 10%

Fan speed 1 <-> fan speed 2 threshold is 20%

Fan speed 2 <-> fan speed 3 threshold is 30%

Lag is 15%

The behavior of the fan when the fan speed rises from OFF:

The fan's OFF state will change at a control value of 25% (≥10%+15%), and the new fan speed will be 2 (because 25% is between 20% and 30%, no need to consider hysteresis), so fan speed 1 is ignored ;

The behavior of the fan when the fan speed drops from 3:

The fan speed 3 of the fan will change at a control value of 14% (<30%-15%), and the new fan speed will be 1 (because 14% is between 10% and 20%, no need to consider hysteresis), so fan speed 2 is ignored.

For example (2):

OFF <-> fan speed 1 threshold is 10%

Fan speed 1 <-> fan speed 2 threshold is 40%

Fan speed 2 <-> fan speed 3 threshold is 70%

Lag is 5%

The behavior of the fan when the fan speed rises from OFF:

The OFF state of the fan will change at a control value of 15% (≥10%+5%).

If the received control value is 41%, the new fan speed will be 2 (because 41% is between 40% and 70%, no need to consider hysteresis), so fan speed 1 is ignored;

If the control value received is 39%, the new fan speed will be 1 (since 39% is between 10% and 40%, no need to consider hysteresis).

The behavior of the fan when the fan speed drops from 3:

The fan speed 3 of the fan will change at a control value of 64% (<70%-5%).

If the received control value is 39%, the new fan speed will be 1 (because 39% is between 10% and 40%, no need to consider hysteresis), so fan speed 2 is ignored.

3) In any case, when the control value is 0, the fan will be turned off.

-----Parameter "Minimum time in fan speed (0...65535]s".

This parameter defines the dwell time before the fan switches from the current fan speed to a higher fan speed or a lower fan speed, that is, the minimum time for a fan speed operation.

If you want to switch to another fan speed, you need to wait for this period of time before switching. If the current fan speed has been running for a long enough time, the fan speed can be switched quickly. Available options: **0...65535** 

0: means no delay switching.

Note:

The dwell time set by this parameter is only enabled in automatic mode.

The minimum running time is required for each fan speed (including off) in the automatic mode, and the fan speed under automatic operation is changed step by step.

For example, if the current fan speed is 1, and the target fan speed is 3, then the fan speed will first change from 1 to 2, then to 3, and each fan speed operation will change after the minimum running time.

Starting the fan speed does not need to consider the minimum running time, since the starting fan speed has its own minimum running time.

If the minimum time is set to 0, switch to the target fan speed directly, the fan speed will no longer change step by step.

The description of the fan speed control value is not described in this chapter. For details, please refer to section 4.7.1.1.

### 4.7.2.2Parameter window "Fan: Status"

The parameter window "Fan: Status" setting interface is shown in Figure 4.32. This interface is used to set the running status information of the fan with multi-level fan speed.

+ General setting	Reply mode of Obj. "Status Fan ON/	Respond after read only	
<ul> <li>Outputs setting</li> </ul>	OFF"(1bit)	Respond after change	
~	Reply mode of Obj. "Status Automatic"(1bit)	Respond after read only	
Channel configuration	Automatic (IDIt)	O Respond after change	
	Reply mode of Obj. "Status Fan speed	Respond after read only	
<ul> <li>Output Fan</li> </ul>	x"(1bit)	Respond after change	
Fan: Auto.	Reply mode of Obj. "Status Fan	Respond after read only	
Fan: Status	speed"(1byte)	Respond after change	
Output 3 Switch	Status feedback for fan speed		
	Status value for Fan speed 1	33	\$ 9
+ UI setting	Status value for Fan speed 2	67	\$ 9
	Status value for Fan speed 3	100	÷ 9

Fig. 4.32 Parameter window "Fan: Status"

### Parameter "Reply mode of Obj. "Status Fan ON/OFF"(1bit)"

This parameter defines the reply mode of the fan switch status. Options:

#### **Respond after read only**

#### **Respond after change**

Respond after read only: The object "Status Fan ON/OFF" sends the current state of the fan to the bus only when the device receives the read fan ON/OFF status from other bus device or bus.

Respond after change: When the fan on/off status changes or the device receives a request to read the status, the object "Status Fan ON/OFF" immediately sends a telegram to the bus to report the current status.

# Parameter "Reply mode of Obj. "Status Automatic" (1bit)

This parameter is visible when the automatic operation is enabled, and defines the reply mode of the automatic operation status.

The object "Status Automatic" sends a telegram "1" to indicate that the automatic operation is activated, and the telegram "0" to indicate that the automatic operation is canceled. Options:

# Respond after read only Respond after change

Respond after read only: The object "Status Automatic" sends the current state of automatic operation to the bus only when the device receives the read status from other bus device or bus.

Respond after change: When the automatic operation status changes or the device receives a request to read the status, the object "Status Automatic" immediately sends a telegram to the bus to report the current status.

Parameter "Reply mode of Obj. "status fan speed x"(1bit)"

This parameter defines the reply method for the fan speed status. Three 1-bit objects "Status Fan speed 1", "Status Fan speed 2" and "Status Fan speed 3" are used to reply the status of each level of fan speed. Options:

# Respond after read only Respond after change

Respond after read only: The object sends the current state to the bus only when the device receives the read status from other bus device or bus.

Respond after change: When the status changes or the device receives a request to read the status, the object immediately sends a telegram to the bus to report the current status.

Parameter "Reply mode of Obj. "Status fan speed "(1byte)"

This parameter sets the reply mode of the current running fan speed state. The object is "Status fan speed" and is of 1 byte type. The status value of each stage fan speed output is defined by the next parameter. Options:

### Respond after read only

### Respond after change

Respond after read only: The object sends the current state to the bus only when the device receives the read status from other bus device or bus.

Respond after change: When the status changes or the device receives a request to read the status, the object immediately sends a telegram to the bus to report the current status.

# Status feedback for fan speed

### -- Parameter "Status value for Fan speed 1/2/3 [1..100]%"

This parameter sets the status feedback value for each fan speed. Options: **1..100**, the state value of OFF is specified as 0.

### The priority for various operations of fan control:

Initialization(After the parameter download is completed)  $\rightarrow$  Forced operation  $\rightarrow$  General or automatic operation

If it is one level fan, the forced operation can be exited the automatic operation, while the multi-level fan only limits the fan speed to the allowable range. After exiting the automatic operation, it must be activated again via the automatic operation object.

# 4.8 Parameter window "UI: Channel configuration"

The parameter setting interface "Channel configuration" is shown as in Fig.4.33, here you can set the universal interface function, including dry contact input detection and LED output indicator. Generally, dry contact input detection is used to connect a conventional push button or switch panel or sensor, and LED output is used to connect with LED indicator. The combination of the two function can make the LED output to indicate the input status.

+ General setting	Universal interface setting		
+ Outputs setting	Function of Channel 1	Disable	•
	Function of Channel 2	Disable	•
- UI setting	Function of Channel 3	Disable	•
Channel configuration	Function of Channel 4	Disable	•
	Function of Channel 5	Disable	*
	Function of Channel 6	Disable	•
	Common setting channel set as output LED		
	Output LED voltage	● 5V(Max. 1mA)	
	The connect type for the LED	O Common Anode O Common Cathode	
	LED object need send read request after power on	No O Yes	
	Brightness of LED	Level 3	•
	Debounce time	50	ms

Fig. 4.33 Parameter window "Channel configuration"

### Parameter "Function of Channel X"

This parameter is to set the function of channel. Options:

Disable

Input

#### **Output LED**

Note: After the bus power-on recovery or programming, the value of all communication objects is 0.

The following parameters are general setting for LED output.

Parameter "Output LED voltage"

This parameter sets the voltage of the LED output terminal and selects it according to the power supply voltage of the connected LED indicator. Options:

#### 5V(Max.1mA)

12V(Max.1mA)

Parameter "The connect type for the LED".

This parameter is to set the connect type for the LED output. Options:

#### Common-anode

#### Common-cathode

Parameter "LED status object need send read request when power on"

This parameter is to set whether the LED object will send a read request after bus recovery or program downloaded. Options:

No

Yes

No: Do not send. And the following parameter "Initial LED status" is visible when you choose "No".

Yes: Send a read request. And the LED will indicate accordingly to the responded value.

# Parameter "Initial LED status"

This parameter is visible when you choose "No" in the parameter "LED status object need send request when power on", it is to set the initial LED status. Options:

No

#### As status as object value "0"

No: No indication.

As status as object value "0": To indicate accordingly to the status when LED object value is 0. If the function of LED x selects "control by external object, and 1byte", there is no indication.

Parameter "Brightness of LED

This parameter is to set the brightness of LED output indicator. If no indicator, it is off. Options:

Level 1 Level 2 Level 3

# Parameter "Debounce time"

It can set the debounce time to prevent unwanted multiple operation by bouncing of contacts in vibration time, which means the effective time of the contact operation. Options:

10ms 20ms ... 150ms

# 4.9 Dry contact Input

Dry contact input detection support the functions of switch, dimming, sending value, scene, blind, shift register, multiple operation and delay sending value. And the parameter settings and communication objects for each input are independent of each other. The following takes an input as an example for parameter description.

# 4.9.1 Function "Switch"

"Switch" parameter setting interface is shown as in Fig.4.34, with this application, the users can press or release the contact to send a switch telegram.

<ul> <li>General setting</li> </ul>	Function of channel	Switch	*
General	Distinction between short and long operation	O No Ves	
+ Outputs setting	Reaction on press the contact	No reaction	•
	Reaction on release the contact	TOGGLE	•
- UI setting	Send object value after bus recovery	No Ves	
Channel configuration	(valid if reaction is not toggle)		
Input 1	Number of objects	0 1 0 2	
	Disable function	O Disable O Enable	

Fig. 4.34 Parameter window "Input x- Switch"

Parameter "Distinction between short and long operation"

This parameter defines whether the contact use long/short operation or not. If choose "Yes", you should press it for certain time, so it can be identified as long operation and will act accordingly.

# ——Parameter "Long operation after [3..25]\*0.1s"

This parameter is used to distinguish long/short operation, you can set the valid time for long operation. So, when you press longer than the time set here, it will be identified as long operation, otherwise, it will be taken as short operation. Options: **3...25** 

Parameter "Reaction on short operation"/ "Reaction on press the contact" Parameter "Reaction on long operation"/ "Reaction on release the contact"

You can set the operation to be performed while pressing the contact / release contact or during long / short operation. When the input is confirmed, the object value will be updated immediately. Options:

#### No action

ON

OFF

### TOGGLE

No action: No telegram to be sent.

ON: Send telegram for on.

OFF: Send telegram for off.

TOGGLE: Each operation will switch between on and off. For example, if the last telegram was sent (or received) for on, then the next operation will trigger a telegram for off. When the switch is operated again, it will send a telegram for on etc., So the switch will always remember the previous state and covert to opposite value during next operation.

Parameter "Send object value after bus recovery (valid if reaction is not toggle)

It can be set whether to send the value of the object "Switch" on the bus after voltage recovery, this parameter is visible if there is no distinction between a short and long operation.Options:

No

#### Yes

If the parameter "Yes" is selected, it will send the current value of the object "Switch" on the bus. Only when the value "Toggle" or "No reaction" has not been set in either of the two parameters "Reaction on press/release the contact", the value of the object "Switch" can be send on the bus. If one of the two parameters has the value "TOGGLE" or "No reaction", no values are sent in general on the bus after bus voltage recovery. If "No reaction" is selected, there is no values are sent on the bus either.

# Parameter "Number of objects"

This parameter is able to set one or two communication objects, when one communication object is set, press and release or long and short operation share one communication object; when two communication objects are set, press and release or long and short operation use one communication object separately. Options:

1 2

# Parameter "Disable function"

This parameter is to set whether to enable the disable function of the contact. Options

#### Disable

#### Enable

If choose "Enable", then you can enable or disable the contact function through objects. It is enabled by default.

This parameter will not be illustrated in next chapters, the usage is similar.

### -Parameter "Trigger value of disable object"

This parameter is set the trigger value of disable/enable the contact. Options:

Disable=1/enable=0

#### Disable=0/enable=1

This parameter will not be illustrated in next chapters; the usage is similar.

# 4.9.2 Function "Dimming"

#### "Dimming" parameter setting is shown in fig. 4.35.

+ General setting	Function of channel	Dimming	•
+ Outputs setting	Long operation after [325]	5	*0.1s
- UI setting	Connected contact type	O Normally open O Normally closed	
~	Reaction on short operation	TOGGLE	•
Channel configuration	Reaction on long operation	Brighter/Darker	•
Input 1	Dimming mode	🚫 Start-Stop dimming 🔘 Step dimming	
	Step size	12.5	• %
	Interval of tele. cyclic send [025] (0=send once)	0	*0.1s
	Disable function	O Disable C Enable	

Fig 4.35 Parameter window "Input x- Dimming"

# Parameter "Long operation after [3..25]\*\*0.1s"

This parameter is used to define the time for a long operation. If operation time is longer than the time set here, the operation will be identified as long operation, otherwise as short operation.

Options: 3..25

## Parameter "Connect contact type"

This parameter defines whether the input contact is a normally closed or normally open contact. Options:

#### Normally open

#### Normally closed

The parameters that are described in this chapter are based on normally open connect type as example, the normally close connect type is just opposite.

This parameter will not be illustrated in next chapters, the usage is similar.

Parameter"Reaction on short operation?

This parameter is used to define the value sent by short operation, Options:

No action

ON

OFF

#### TOGGLE

No action: no telegram sent to the bus.

ON: ON telegram sent to the bus.

OFF: OFF telegram sent to the bus.

TOGGLE: Every operation is alternately ON or OFF.

Parameter "Reaction on long operation"

This parameter is used to send the relative dimming value (up or down) during long operation, releasing the contact will stop the dimming, Options:

No action

Brighter

Darker

#### Brighter/darker

No action: no telegram sent to the bus.

Brighter: the dimming up value will be sent.

Darker: the dimming down value will be sent.

Brighter/Darker: dimming up and down will be sent alternately.

Note: In "TOGGLE" and "Brighter/Darker"mode of the parameter settings, the dimming value sent will be linked with received switch value. For example, if the last received value is switching on status, then it will be dimmed down in next dimming operation; if the last received value is switching off, then it will be dimmed up in next dimming operation.

#### Parameter 'Dimming mode'

This parameter is used to set the way of relative dimming, to define whether the dimming is a start-stop one or step one, Options:

#### Start-stop dimming

#### Step dimming

If "Start-stop dimming" is used, the dimming mode will be start-stop, i.e. a dimming up or down telegram will be sent when the dimming starts, and a stop telegram will be sent when dimming ends. Here the dimming telegram will not be sent cyclically.

If "Step dimming" is used, the dimming mode will be a step one and the dimming telegram will be sent cyclically. When dimming ends, a stop dimming telegram will be sent immediately.

# Parameter\*Step size\*

Under Step dimming mode, this parameter is used to set a cyclically sending dimming telegram which changes the brightness percentage, Options:

100% 50% ... 1.56%

# Parameter\*Interval of tele. Cyclic send [0..25]\*0.1s(0 = send once)

Under Step dimming mode, this parameter is used to set intervals of two cyclically sending dimming telegram, the range is from 0 to 25, 0 means the telegram will be sent once only.

# 4.9.3 Function "Value output"

"Value output" parameter setting page is shown as fig. 4.36.

+ General setting	Function of channel	Value output	•
+ Outputs setting	Distinction between short and long operation	🔿 No 🔘 Yes	
- UI setting	Long operation after [325]	5	*0.1s
Channel configuration	Connected contact type	Normally open Normally closed	
Input 1	Reaction on short operation	1bit value[01]	•
	Output value [01]	0	÷
	Reaction on long operation	2bit value[03]	•
	Output value [03]	0	* *
	Disable function	O Disable O Enable	

Fig. 4.36 Parameter window "Input x- Value output"

Parameter "Distinction between short and long operation"...

This parameter defines whether the contact use long/short operation or not. If choose "Yes", you should press it for certain time, so it can be identified as long operation and will act accordingly. Options:

Yes No

#### ——Parameter "Long operation after [3..25]\*0.1s"

This parameter is used to distinguish long/short operation, here the long operation activation time can be set. In operation when the contact is pressed longer than the time set here, it will be recognized as long operation, or else short operation.

Parameter "Reaction on short operation"/ "Reaction on press the contact" Parameter "Reaction on long operation"/ "Reaction on release the contact"

This parameter is used to set the data type sent when contact is pressed/released or short/long operation, Options:

No reaction 1bit value [0...1] ..... 2 byte value [0...65535]

### ——Parameter"Output value[…]"

This parameter is used to define the data value sent after operation, range of the value is defined by the above parameter data type.

# 4.9.4 Function "Scene control"

"Scene control" parameter setting page is shown in fig. 4.37.

+ General setting	Function of channel	Scene control	•
+ Outputs setting	Distinction between short and long operation	No O Yes	
- UI setting	Long operation after [325]	5	÷ *0.1s
Channel configuration	Connected contact type	Normally open O Normally closed	
Input 1	Reaction on short operation	Recall scene	•
	8 bit scene number	Scene NO.1	•
	Reaction on long operation	Store scene	•
	8 bit scene number	Scene NO.1	•
	Number of objects	© 1 () 2	
	Disable function	Disable	0

Fig. 4.37 Parameter window "Input x- Scene control"

#### Parameter "Distinction between short and long operation"

This parameter defines whether the contact use long/short operation or not. If choose "Yes", you should press it for certain time, so it can be identified as long operation and will act accordingly. Options:

Yes

No

#### ——Parameter "Long operation after [3..25]\*0.1s"

This parameter is used to distinguish long/short operation, here the long operation activation time can be set. In operation when the contact is pressed longer than the time set here, it will be recognized as long operation, or else short operation, Options: **3..25**.

Parameter "Reaction on short operation"/ "Reaction on press the contact" Parameter "Reaction on long operation"/ "Reaction on release the contact"

This parameter is used to set the reaction for the scene use or storage when contact is pressed/released or short/long operation, Options:

No reaction Recall scene Store scene

#### -Parameter"8 bit scene number"

This parameter is used to set the scene number, Options: **Scene NO.1 ...64**, is correspondent to telegram 0~63.

```
Parameter "Number of objects "
```

This parameter is able to set one or two communication objects, when one communication object is set, press and release or long and short operation share one communication object; when two communication objects are set, press and release or long and short operation use one communication object separately. Options:

1 2

# 4.9.5 Function "Blind"

"Blind" parameter setting is shown in fig. 4.38.

+ General setting	Function of channel	Blind	•
+ Outputs setting	Long operation after [325]	5	‡ *0.1s
- UI setting	Connected contact type	Normally open O Normally closed	
~	Reaction on short operation	Up/Down	•
Channel configuration	Reaction on long operation	Stop(Adjust Up/Down)	•
Input 1	Interval of tele. cyclic send [025] (0=send once)	0	‡ *0.1s
	Disable function	O Disable O Enable	

Fig. 4.6 Parameter window "Input x- blind"

### Parameter "Long operation after [3..25]\*\*0.1s"

This parameter is used to set the activation time of long operation. If the contact is pressed longer than the time set here, the operation will be defined as long operation, or else short operation.Options: **3..25.** 

# Parameter "Reaction on short/long operation"

This Parameter is used to set the actions when the contact is operated in short/long operation, Options:

No action Up Down Up/Down

Stop (Adjust Up)

Stop (Adjust Down)

### Stop (Adjust Up/Down)

No action: no action is performed.

Up: the shutter/blinds will be opened or moved up.

Down: the shutter/blinds will be closed or moved down.

Up/Down: alternately open/close or move up/down the shutter/blinds

Stop (Adjust Up): stop the shutter movement or move up one angle of blinds.

Stop (Adjust Down): or move down the angle of blinds.

Stop (Adjust Up/Down): stop the shutter movement or move up/down the angle of blinds alternately.

Parameter"Interval of Tele. Cyclic send (\*0.1s, 0 = send once) \*

This parameter is visible when last one is chosen as "Stop...", it is used to set the time interval of cyclical blinds angle adjustment telegram sent, Options are 0..25, means once only.

# 4.9.6 Function "Shift register"

"Shift register" parameter setting page is shown in fig. 4.39, this function can send value by the way of shift register.

+ General setting	Function of channel	Shift register	•
+ Outputs setting	Shift type	<ul> <li>Shift by step value</li> <li>Shift without step value</li> </ul>	
- UI setting	Value begin with	0	-
Channel configuration	Value end with(must be larger than value begin with)	10	÷
Input 1	Step size	2	* *
	Direction	<ul> <li>From lowest to highest</li> <li>From highest to lowest</li> </ul>	
	Reset function	Disable Enable by long operation	
	Reaction on press the contact	○ No reaction	
	Reaction on release the contact	No reaction O Send shift value	
	Disable function	O Disable O Enable	

Fig. 4.39 Parameter window "Input x- Shift register"

#### Parameter "Shift type'

This parameter is used to set the shift type, whether shift by step value or without step value, Options:

# Shift by step value Shift without step value

Shift by step value: here the starting value and stopping value of shift can be set, the value increased (from low to high) or decreased (from high to low) from every shift can also be set.

Shift without step value: when there's no step value, the actual value sent by each shift can be set (max. 10 value), in every operation one value will be sent.

### Parameter "Value begin with"

This parameter is available when the "Shift by step value" is activated. It is used to set the starting value of the shift, Options: **0..240.** 

#### ——Parameter "Value end with (must be larger than value begin with)"

This parameter is available when the "Shift by step value" is activated. It is used to set the stopping value of the shift, Options: **1..255**.

#### The end value must be larger than begin value.

#### ——Parameter "Step size"

This parameter is available when the "Shift by step value" is activated. It is used to set the increase (from low to high) or decrease (from high to low) value, Options: **0...240**.

# Parameter "Shift number"

This parameter is available when "Shift without step value" is activated. It is used to set number of shift, with maximum 10 value, Options: **1/2/.../10.** 

Setting the value sent from each shift in the following parameters:

#### ---Parameter "Value 1/.../10"

This parameter is used to set the value of every shifting operation, Options: 0..255

### Parameter "Direction"

This parameter is used to set the shift direction, Options:

#### From lowest to highest

#### From highest to lowest

From lowest to highest: shift from low to high, e.g. from starting value to stopping value, or value 1 to value 10; when it reaches stopping value or value 10, the shift will start once more from starting value or value 1.

From highest to lowest: shift from high to low, e.g. from stopping value to starting value, or value 10 to value 1; when it reaches starting value or value 1, the shift will start once more from stopping value or value 10.

# Parameter "Reset function"

This parameter is used to set the possibility of enable/disable shift reset function, Options:

#### Disable

#### Enable by long operation

Disable: not possible to reset shift.

Enable by long operation: possible to reset shift by long operation, when reset, shift will start new.

# Parameter "Reaction on press/release the contact"

This parameter is available when the shift reset function is disabled. It is used to define whether the shift operation will be effected when the contact is pressed/released, Options:

# No reaction

Send shift value

#### Parameter"Long operation after [3...25]\*0.1-

This parameter is available when the shift reset function is enabled. It is used to set the effective time of long operation. So when the contact is pressed for longer time than time set here, it will be defined as long operation, or else short operation, Options: **3..25.** 

# 4.9.7 Function "Multiple operation"

Parameter setting interface of "Multiple operation" can be shown in fig. 4.40. Multiple operation functions are set here, with the application, different predefined values can be sent out and different types of functions can be invoked for an operation of the rocker switch. Max. 4 different objects value can be set for each input. Parameter is described as below:

<ul> <li>General setting</li> </ul>	Function of channel	Multiple operation	•
+ Outputs setting	Distinction between short and long operation	O No 🔿 Yes	
- UI setting	Object type for object1	1Bit_On/Off	•
Channel configuration	Function of press the contact	TOGGLE	•
Input 1	Object type for object2	1Bit_Up/Down	•
mpuri	Function of press the contact	Up/Down	•
	Object type for object3	1Byte_RecallScene	•
	Function of press the contact	O No reaction O Send Value	
	Value 1 (Scene NO.)	Scene NO.1	•
	Object type for object4	1Byte_Percentage	•
	Function of press the contact	No reaction O Send Value	
	Value 1 (Percentage)	30	+
	Disable function	O Disable O Enable	

Fig. 4.40 Parameter window "Input x- Multiple Operation" (no distinctions between long & short operation)

+ General setting	Function of channel	Multiple operation	•
+ Outputs setting	Distinction between short and long operation	No Ves	
- UI setting	Long operation after [325]	5	÷ *0.1s
Channel configuration	Connected contact type	Normally open O Normally closed	
Input 1	Object type for object1	1Bit_On/Off	•
input 1	Function of short operation	TOGGLE	•
	Function of long operation	TOGGLE	•
	Object type for object2	1Bit_Up/Down	•
	Function of short operation	Up/Down	•
	Function of long operation	Up/Down	•
	Object type for object3	1Byte_RecallScene	•
	Function of short operation	No reaction 🔘 Send Value	
	Value 1 (Scene NO.)	Scene NO.1	•
	Function of long operation	No reaction O Send Value	
	Value 2 (Scene NO.)	Scene NO.2	•
	Object type for object4	1Byte_Percentage	•
	Function of short operation	No reaction 🔘 Send Value	
	Value 1 (Percentage)	30	¢
	Function of long operation	No reaction 🔘 Send Value	
	Value 2 (Percentage)	100	* *
	Disable function	O Disable C Enable	

Fig. 4.40 Parameter window "Input x- Multiple Operation" (Distinctions of Long & Short Operation)

## Parameter "Distinction between short and long operation"

This parameter defines whether the contact use long/short operation or not. If choose "Yes", you should press it for certain time, so it can be identified as long operation and will act accordingly. Options:

## Yes

No

## ----Parameter "Long operation after [3..25]\*0.1s"

This parameter is used to distinguish long/short operation, you can set the valid time for long operation. So, when you press longer than the time set here, it will be identified as long operation, otherwise, it will be taken as short operation. Options: **3...25** 

Parameter "Object type for object x(x=1..4)":

Setting here when pressing contact or long/short operation, the data type of sending out. Options:

> Disable 1Bit\_On/Off ..... 1Byte\_Unsigned value

——Parameter "Function of press the contact/ Function of short operation/ Function of long operation"

Setting the specific values of sending here when executing the operation, either no action or sending value (the specific value will be set in next parameter).

——Parameter"Value 1/2 (...) "

The parameter is visible when object type is selecting "1byte\_RecallScene" "1byte\_Store Scene" "1byte\_Percentage" "1byte\_Unsigned value". It's used to set sending values when executing operations. The range of value is up to the data type selected by the parameter before last one.

## 4.9.8 Function "Delay mode"

Parameter window of "Delay mode" can be shown in fig. 4.41. It's used to set delay mode function here. Sending a value or none when operating, then delaying for a period, another value will be sent out.

+ General setting	Function of channel	Delay mode	•
+ Outputs setting	Distinction between short and long operation	O No Ves	
- UI setting	Object type for press the contact	1Bit_On/Off	•
Channel configuration	Send mode	No action when press,delay then send value1	•
Input 1	Delay time [06500]	10	‡ s
input 1	Value 1	0 0 1	
	Value 2	0 0 1	
	Disable function	O Disable C Enable	

Fig.4.41 Parameter window "Input x- Delay mode" (no distinction between long & short operation)

+ General setting	Function of channel	Delay mode	•
+ Outputs setting	Distinction between short and long operation	No O Yes	
- UI setting	Long operation after [325]	5 ‡	*0.1s
Channel configuration	Connected contact type	Normally open O Normally closed	
Input 1	Object type for short operation	1Bit_On/Off	•
Contraction of	Send mode	No action when press,delay then send value1	•
	Delay time [06500]	10	‡ s
	Value 1	0 0 1	
	Value 2	0 0 1	
	Object type for long operation	4Bit_Dimming	•
	Send mode	No action when press,delay then send value1	•
	Delay time [06500]	10	‡ s
	Value 1	1	÷
	Value 2	0	*
	Disable function	O Disable C Enable	

Fig.4.41 Parameter window "Input x- Delay Mode" (Distinction between long & short operation)

## Parameter "Distinction between short and long operation"

This parameter defines whether the contact use long/short operation or not. If choose "Yes", you should press it for certain time, so it can be identified as long operation and will act accordingly. Options:

Yes

No

## ——Parameter "Long operation after [3..25]\*0.1s"

The parameter is visible when distinguishing the short and long operation, and setting the valid time for long operation here. Therefore, when the operating time of contact surpasses the setting time here, the operation is defined as long operation, otherwise, it's considered as short operation. Options: **3..25** 

Parameter "Object type of press the contact/ Object type of short operation/ Object type of long operation"

Setting here when pressing contact or long/short operation, the data type of sending out. Options:

 1Bit\_On/Off

 4Bit\_Dimming

 1Byte\_Unsigned value

 ---Parameter "Send mode"

 Setting the sending mode here. Options:

 No action when press, delay then send value 1

 No action when press, delay then send value 2

 Send value 1 when press, delay then send value 2

 Send value 2 when press, delay then send value 1

 ---Parameter "Delay time [0..6500]s"

 Setting delay time here. Options: 0..6500s

 ---Parameter "value1/2 [...]"

 Setting the data value 1/2 to send. The range of value is up to the selected data type.

Disable

## 4.10 LED output

The LED output is used to indicator according to the received value of the external object, or always-on indication. Each LED function can be set individually. Take one of the LED for detailed explanation.

+ General setting	Status LED indication	Control by external object	•
+ Outputs setting	External object datatype	🔘 1bit 🔵 1byte	
- UI setting	When object value="0", LED is	OFF On	
Channel configuration	When object value="1", LED is	OFF On	
LED 1			

External object - 1bit

+ General setting	Status LED indication	Control by external object	*
+ Outputs setting	External object datatype	🗌 1bit 🔘 1byte	
- UI setting	Threshold value is	50	* *
~	If object value <threshold is<="" led="" td="" value,=""><td>OFF On</td><td></td></threshold>	OFF On	
Channel configuration	If object value=threshold value, LED is	OFF On	
LED 1	If object value>threshold value, LED is	O OFF O On	
	in object value - threshold value, EED is		

External object - 1byte

+ General setting	Status LED indication	Always on	*
+ Outputs setting			
- UI setting			
Channel configuration			
LED 1			

Always on Fig. 4.42 Parameter window "LED X"

## Parameter Status LED indication

LED function setting, Options:

None

#### Control by external object

#### Always on

None: Deactivating LED function;

Control by external object: The LED indicates according to the value received by the external object.

Always on: Constant light indicator.

## Parameter "External object datatype"

This parameter is available when LED function "Control by external object "is activated. It is used for setting the data type of the LED object, Options:

1bit

1byte

## -Parameter "The object value ='0/1', LED is"

This parameter is available when the LED function "Control by external object and 1bit" is activated.

OFF ON

# Parameter "Threshold value is"

This parameter is available when the LED function "Control by external object and 1byte" is activated. It is used for setting the threshold value of the LED indication. Options: **1..255** 

## ----Parameter "If object value<threshold value, LED is"

This parameter is available when the LED function "Control by external object and 1byte" is activated. It is used for setting the status of the LED indication when the object value is smaller than the threshold value. The Options:

OFF

ON

## ----Parameter "If object value=threshold value, LED is"

This parameter is available when the LED function "Control by external object and 1byte" is activated. It is used for setting the status of the LED indication when the object value is the same with the threshold value. The Options:

OFF ON

## ----Parameter "If object value>threshold value, LED is"

This parameter is available when the LED function "Control by external object and 1byte" is activated. It is used for setting the status of the LED indication when the object value is larger than the threshold value. The Options:

OFF ON

## Chapter 5 Communication Object Description

The communication object is the medium through which the device communicates with other devices on the bus, that is, only the communication object can perform bus communication.

The function of each communication object of each function block is described in detail below.

Note: "C" in the property bar of the table below represents the communication function of the communication object;

"W" represents the value of the communication object can be rewritten by the bus;

"R" represents the value of the communication object can be read through the bus;

"T" stands for communication object with transmission function;

"U" means that the value of the communication object can be updated.

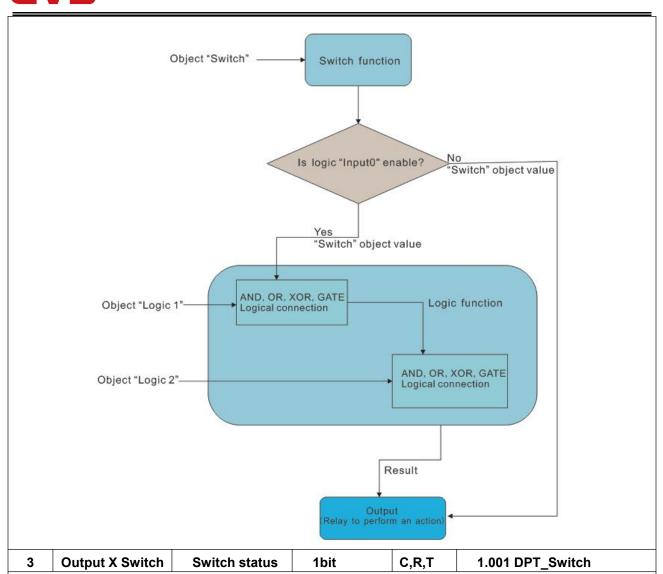
## 5.1 Communication object of switch output

## 5.1.1 Communication object of switch actuator

Number	Name	Object Function	Description	Group Address	Length	C	R	W	/ Т	U	Data Type	Priority
<b>≵</b> 1	General	In operation			1 bit	C	-	-	Т	-	switch	Low
₹2	Output 1 Switch	Switch			1 bit	С	-	W	-	2	switch	Low
<b>₽</b> 3	Output 1 Switch	Switch status			1 bit	С	R	-	Т	-	switch	Low
₹4	Output 1 Switch	Enable time function			1 bit	С	-	W	ai i	2	enable	Low
<b>≠</b>  5	Output 1 Switch	Delay function			1 bit	С	•	W		-	switch	Low
₹6	Output 1 Switch	Operation hours counte	r		4 bytes	С	R	W	Т	U	time lag (s)	Low
₹7	Output 1 Switch	Scene			1 byte	C	•	W		-	scene control	Low
<b>≵</b> 8	Output 1 Switch	Forced output			2 bit	С	-	W	ai i	2	switch control	Low
₽	Output 1 Switch	Logic 1			1 bit	C	-	W	-	-	boolean	Low
<b>‡</b>  10	Output 1 Switch	Logic 2			1 bit	С	- 20	W	-	2	boolean	Low
₹5	Output 1 Switch	Flashing function			1 bit	C	4	W	14	-	switch	Low
₽	Output 1 Switch	Staircase function			1 bit	С	-	W	-	÷	switch	Low
₹6	Output 1 Switch	Operation hours counte	r		2 bytes	С	R	W	Т	U	time (h)	Low
∎‡ 8	Output 1 Switch	Forced output			1 bit	С	-	W	-	÷	enable	Low

Fig. 5.1 Communication objects of switch output-switch actuator

No.	Name	Object function	Туре	Flags	DPT					
1	General	In operation	1bit	C,T	1.001 DPT_Switch					
Th	This communication object is used to periodically send a telegram "1" to the bus to indicate that the									
device	is functioning prope	rly. This communication ob	ject is alwa	ays enabled	ł.					
2	Output X Switch	Switch	1bit	C,W	1.001 DPT_Switch					
Th	nis communication ol	oject is used to trigger the s	witch oper	ation.						
w	hen "input 0" in the I	ogic function is enabled, Th	e commur	nication obj	ect "switch" is not directly used to					
trigger	trigger the switch operation., the action of the switch will be affected by the logic function. Please refer to the									
followi	following flow chart for details:									



The value of this communication object (Specifically set in the parameter "Object value of switch status:" in Figure 4.3 "Output X") Can directly indicate the status of the relay contacts.

If you choose "Respond after read only", only when the device receives a request from the bus to read the status of the channel switch, this object sends the current switch state to the bus;

If you choose "Respond after change", when the switching state of the channel changes, This object immediately sends the current switch state to the bus.

4	Output X Switch	Enable time function	1bit	C,W	1.003 DPT_Enable
---	-----------------	----------------------	------	-----	------------------

The communication object is enabled when the time function is enabled. Time function can be prohibited by this communication object, When the communication object receives a message with a logical value of "1", the time function is enabled: When the telegram of "0" is received, the time function is disabled, but the operation before the disabling will continue to be completed, and time control command received during disable time is ignored.

When the time function is turned on, the time function is enabled by default when the bus resumes power supply.

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5	Output X Switch	Delay function	1bit	C,W	1.001 DPT_Switch							
Th	ne communication ob	ject is enabled when t	he parameter "	Type of tim	e function" is selected as "Delay",							
and th	e delay switch is turr	ned on by this commu	nication object.									
5	Output X Switch	utput X Switch Flashing function 1bit C,W 1.001 DPT_Switch										
Th	ne communication o	bject is enabled whe	en "Flashing" is	selected	in the parameter "Type of time							
function", and the flashing switch is turned on by this communication object.												
5	5 Output X Switch Staircase function 1bit C,W 1.001 DPT_Switch											
The communication object is enabled when the parameter "Type of time function" is selected as												
"Stairc	ase", and the stair li	ght function is activate	d by this comm	unication o	bject.							
6	Output X Switch	Operation hours	2byte	C,R,W	7.007 DPT_TimePeriodHrs							
		counter	4byte	,T,U	13.100 DPT_LongDeltaTimeSec							
Th	nis communication of	pject is used to report t	the time when th	ne load of t	nis loop is powered on, Displayed							
when	"Enable" is selected	d in the parameter "F	Function of "Op	eration ho	urs counter"", data type can be							
selecte	ed by "Object data t	ype of "Operation hou	urs counter"", th	e unit of 2	byte type is hour, and the unit of							
4byte i	is second.											
7	Output X Switch	Scene	1byte	C,W	18.001 DPT_SceneControl							
Th	ne scene can be cal	led or stored by send	ing an 8-bit ins	truction thr	ough this communication object.							
This c	ommunication objec	t is enabled as long a	as the scene fu	nction is ei	nabled. The meaning of the 8-bit							
	tion is explained in c	-			0							
	et an 8-bit instruction		(NNNNNN									
00												
		F	: "0" is the callin	ig scene; "	I" is the storage scene;							
		х	::0;									
		N	INNNNN: Scene	e no. (06	<b>3</b> )。							
Th	ne parameter setting	option is 1~64. In fact	, the scene me	sage recei	ved by the communication object							
		•		U U	The parameter setting option is 1~64. In fact, the scene message received by the communication object							
"Scene			п тпе рагатете	г тпе сони	nunication object "Scene" should							
			n the paramete	r, the com	nunication object "Scene" should							
	e the scene message		n me paramete	r, the com	nunication object "Scene" should							
	e the scene message	e 0. As follows:			nunication object "Scene" should							
	e the scene message		Descripti	on	nunication object "Scene" should							
	e the scene message	e 0. As follows: ect message value	Descripti	on ne1	nunication object "Scene" should							
	e the scene message	e 0. As follows: ect message value 0	Descripti recall sce	on ne1 ne2	nunication object "Scene" should							
	e the scene message	e 0. As follows: ect message value 0 1 2 	Descripti recall sce recall sce recall sce 	on me1 me2 me3	nunication object "Scene" should							
	e the scene message	e 0. As follows: ect message value 0 1 2  63	Descripti recall sce recall sce recall sce  recall sce	on me1 me2 me3 me64	nunication object "Scene" should							
	e the scene message	e 0. As follows: ect message value 0 1 2  63 128	Descripti recall sce recall sce recall sce  recall sce storage sce	on me1 me2 me3 me64 ene1	nunication object "Scene" should							
	e the scene message	e 0. As follows: ect message value 0 1 2  63 128 129	Descripti recall sce recall sce recall sce  recall sce storage sce	on me1 me2 me3 me64 ene1 ene2	nunication object "Scene" should							
	e the scene message	e 0. As follows: ect message value 0 1 2  63 128	Descripti recall sce recall sce recall sce  recall sce storage sce	on me1 me2 me3 me64 ene1 ene2	nunication object "Scene" should							

8	Output X Switch	Forced output	1bit	C,W	1.003 DPT_Enable
			2bit		2.001 DPT_Switch control
Т	his communication o	bject is enabled afte	er the enforcer	nent function	is enabled.
Ir	n 1 bit, when the mes	sage value "1" is re	ceived, the en	forcement m	ode is enabled. At this time, the
device	e ignores other actior	is except for enforce	ement. When t	he message	value "0" is received, the forced
execu	ition mode is ended,	and the position of t	he contact at t	he time of fo	rced operation is set by the
param	neter.				
А	t 2bit, the contact is f	orcibly closed when	the message	value "3" is	received; The contact is forcibly
discor	nnected when the me	essage value "2" is r	eceived; the e	nforcement r	mode is canceled when the
nessa	age value "1" or "0" is	s received.			
9	Output X Switch	Logic 1	1bit	C,W	1.002 DPT_Bool
Т	his communication o	bject is enabled whe	en the parame	ter "enable"	is selected in the parameter "The
input	1 of logic" for the logi	c input of input1.			
10	Output X Switch	Logic 2	1bit	C,W	1.002 DPT_Bool
	his communication o	•			1

input 2 of logic" for the logic input of input2.

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Table 5.1 Communication object table of switch output

## 5.1.2 Communication object of heating actuator(without controller)

Numb	oer * Na	ame	Object Function	Description	Group Address	Length	C	R	W	/ Т	U	Data Type	Priority
₹1	Ger	neral	In operation			1 bit	С	-	-	Т	-	switch	Low
<b>2</b> 2	Out	tput 1 Switch	On-off control value			1 bit	С	-	W	-	-	switch	Low
<b>‡</b>  3	Out	tput 1 Switch	Status of contact			1 bit	С	R	-	Т	-	switch	Low
₽2 7	Out	tput 1 Switch	Report fault			1 bit	С	R	-	Т	-	alarm	Low
₹8	Out	tput 1 Switch	Forced output			1 bit	С	-	W	-	-	enable	Low

#### 1bit (on-off control or PWM))

Number *	Name	Object Function	Description Group Address	Length	C	R	W	Т	U	Data Type	Priority
<b>≠</b>  1	General	In operation		1 bit	С	-	-	т	- >	switch	Low
<b>≵</b> 3	Output 1 Switch	Status of contact		1 bit	С	R	-	Т	-	switch	Low
₽5	Output 1 Switch	Control value(Continuous)		1 byte	С	-2	W	-2	-	percentage (0100%)	Low
<b> </b> ¢ 6	Output 1 Switch	Status of continuous, 1byte		1 byte	С	R	e 8	Т	-	percentage (0100%)	Low
∎ <b>Հ</b>  4	Output 1 Switch	Status of continuous, 1bit		1 bit	С	R		т	-	switch	Low

#### 1byte(Continuous))

Fig. 5.2 Communication objects of switch output-heating actuator(without controller)

No.	Name	Object function	Туре	Flags	DPT
2	Output X Switch	On-off control value	1bit	C,W	1.001 DPT_Switch
Tł	ne communication ob	ject is enable when option"1bit(	on-off cont	rol or PWM)	is selected in

parameter "Control telegram is received as", sending 1 bit control value via this object. When receive "0", the valve close; when receive "1", the valve open.

G	VS <sup>® K-BI</sup>	US® KNX/EIB Mult	functional	l Actuator, 3-	Fold, 6A, Flush Mounted
3	Output X Switch	Status of contact	1bit	C,R,T	1.001 DPT_Switch
Г	This communication of	bbject is enabled when"Yes, 1=	contact clo	ose; 0=conta	ct open"or "Yes, 0= contact
close	e; 1= contact open" i	s selected in parameter"Reply	the status	for contact".	This communication object
can o	directly indicate the st	tatus of contact.			
5	Output X Switch	Control value(continuous)	1byte	C,W	5.001 DPT_Scaling
1	۔ The communication o	bject is enabled when option "1	byte(Contir	huous)" is sel	ected in parameter "Control
teleg	ram is received as",	sending 1 byte control value	via this o	bject. The va	alue range of the object is
010	0%, when receive "0	%", the valve close; when recei	ved "100%	", the valve a	ll open.
4	Output X Switch	Status of continuous,1 bit	1bit	C,R,T	1.001 DPT_Switch
1	Fhis communication	bject is enabled when option"	'Yes, 0%	=0, otherwis	e "1"(1bit)"or "Yes, 0%=1,
other	wise "0"(1bit)" is sele	ected in parameter" Reply the s	status for c	ontinuous co	ontrol". This object indicates
the ru	unning status of the c	current valve.			-
V	When "Yes, 0% =0, .	otherwise"1"(1 bit)" is selected	, telegram	"0" indicate:	s valve close, telegram "1"
indica	ates other cases;		-		-
V	When "Yes, 0% =1,	otherwise"0"(1 bit)" is selected	, telegram	"1" indicates	s valve close, telegram "0"
indica	ates other cases;				
6	Output X Switch	Status of continuous,1byte	1byte	C,R,T	5.001 DPT_Scaling
٦	⊥ Γhis communication c	bject is enabled when option "Y	es, continu	ues control va	alue(1byte)" is selected in
parai	meter " Reply the sta	atus for continuous control". The	e object in	dicates the ru	unning status of the current
valve	e, for knowing the set	ting value of the PWM control.			
7	Output X Switch	Report fault	1bit	C,R,T	1.005 DPT_Alarm
٦	The communication o	bject is visible when enable mo	onitor funct	ion and "Sen	d object "Report fault" is" is
selec	cted as "Enable", the	object for indicating whether ro	om temper	ature control	ler is faulty, object value "1"
indica	ate enter faulty mode	, "0" indicate exit faulty mode.			
8	Output X Switch	Forced output	1bit	C,W	1.003 DPT_Enable
-	This communication o	object is enabled after the force	d function i	is enabled.	
١	When the logic value	e "1" is received, the forced ope	eration is e	enabled. At th	nis time, the device ignores
other	r actions except for fo	rced operation. When the logic	value "0" i	s received, th	ne forced execution mode is
ende	d. When forced ope	ration, the position of the con	tact at the	time of forc	ed operation is set by the
para	meter. Exit forced ope	eration, control status recover th	ne status b	efore.	

Table 5.2 Communication object table for switch output-heating actuator(without controller)

# 5.2 Communication object of curtain output

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Number *	Name	Object Function	Description Group Address	Length	C	R	٧	NI	U	Data Type	Priority
<b></b> ¢ 1	General	In operation		1 bit	С		-	Т	-	switch	Low
₹2	Output Curtain	Move UP/DOWN		1 bit	С	-	W	- 1	-	up/down	Low
<b>₽</b> 3	Output Curtain	Slat adj/stop		1 bit	С		W		- 72	step	Low
₹4	Output Curtain	Reference movement		1 bit	С	4	W	- 1	υ.	up/down	Low
₹5	Output Curtain	Move to position 0100%		1 byte	С	-	W		-	percentage (0100%)	Low
<b>‡</b> 6	Output Curtain	Slat position 0100%		1 byte	С	-	W	- 1	υ.	percentage (0100%)	Low
₹7	Output Curtain	Scene		1 byte	С	-	W	- 1		scene control	Low
₹8	Output Curtain	Position status 0100%		1 byte	С	R	0	Т	ς.	percentage (0100%)	Low
<b>≓</b> ‡ 9	Output Curtain	Slat status 0100%		1 byte	С	R	-	Т	-	percentage (0100%)	Low
10	Output Curtain	Sun operation		1 bit	С	-	W	- 1	-	switch	Low
<b>  </b> 11	Output Curtain	Enable auto.control		1 bit	С		W			enable	Low
₹12	Output Curtain	Sun: blind position 0100%		1 byte	С	27	W	- 1	4	percentage (0100%)	Low
<b> </b> ↓13	Output Curtain	Sun:slat adj. 0100%		1 byte	С		W			percentage (0100%)	Low
₹14	Output Curtain	Safety operation 1		1 bit	С	-	W	- 1	0	alarm	Low
₹ 15	Output Curtain	Safety operation 2		1 bit	С		W			alarm	Low
₽16	Output Curtain	Status of operation		1 byte	С	R	0	Т	ų.		Low

Fig. 5.3 Communication objects of curtain output

No.	Name	Object function	Туре	Flags	DPT						
2	Output Curtain	Move UP/DOWN	1bit	C,W	1.008 DPT_UpDown						
	e "1", the curtain mo Telegram	bject receives a message of "0" ove down. Telegram value: "0" —— the curtain move up / f "1" —— the curtain moving dov	the curtain	s open	p; If the object receives the						
3	3 Output Curtain Slat adj. / Stop 1bit C,W 1.007 DPT_Step										
3	Output Curtain	Stop	1bit	C,W 1.007 DPT_Step							
Ver upward Shr action v Wh adjustm	when receiving the utter operation mode when receiving any r Telegram Telegram nen the louver is adju	d mode: If the curtain is not run message "0", and adjusts the lo e: If the curtain is not running, th message. Telegram value: "0" —— stop/adjust the louver "1" —— stop/down adjust louve usted to the limit position, the ad	ouver down ne commur upwards er ljustment r	nward whe nication ob nessage v	on receiving the message "1". Dject will not perform any						
4	Output Curtain	Reference movement	1bit	C,W	1.008 DPT_UpDown						
object is	<ul> <li>When the parameter "After reference movement, Position is" is not "disable", this object is enabled, The object is used to make a reference movement of the curtain to ensure accurate positioning of the curtain.</li> <li>Etailed description in the parameters section. Telegram value:</li> <li>Telegram "0" — the curtain run to the top and then run to the target position</li> <li>Telegram "1" — the curtain run to the bottom and then run to the target position</li> </ul>										

	<b>/5</b> ° R-DU		1		
5	Output Curtain	Move to position 0100%	1byte	C,W	5.001 DPT_Scaling
lf ti	he communication of	oject receives a message value	e, the curtai	n move to	the position corresponding to
this val	ue. In the "Venetian I	Blind" operating mode, the pos	ition of the	louver doe	es not change, after moving to
the targ	et position, the posit	ion of the louver is adjusted to	the previou	s position	, unless the communication
object "	Slat position 0100	%" receives a message value,	The positio	n of the lo	uver will be positioned
accordi	ngly based on this m	essage value. Telegram value:			
	0% —	— move to the top			
		— middle position			
•	100%-		41	0.14	
6	Output Curtain	Slat position 0100%	1byte	C,W	5.001 DPT_Scaling
	-	ect is only visible in the "Venet			
-	C C	value, the louver performs corr	esponding	positionin	g according to the message
value. 1	Felegram value:				
		- the louver is fully open			
		— middle position —— louvers are completely cl	beed		
7	Output Curtain	Scene	1byte	C,W	18.001 DPT_SceneControl
Th	e scene of the shutte	r actuator can be called or sto	red by send	ling an 8-l	oit instruction via this
commu	nication object. The	meaning of the 8-bit instruction	is explaine	ed in detai	l below.
Se	t an 8bit instruction to	o (binary code): FXNNNNNN			
		F: Calling the scene	for '0'; stor	ing the so	ene for '1';
		X: 0;			
		NNNNNN: Scenes r	no. (063	)。	
<b>T</b> L	e parameter setting o	option is 1~64. In fact, the scer	ie message	received	by the communication object
IN		- ,			
	" corresponds to 0~6	3. If the scene is set in the par	ameter 1, t	he commi	unication object "Scene"
"Scene	" corresponds to 0~6 s the scene as 0. as	3. If the scene is set in the par	ameter 1, ti	he commi	unication object "Scene"
"Scene		3. If the scene is set in the par follows:			unication object "Scene"
"Scene		3. If the scene is set in the par follows: Object message value	Desc	ription	unication object "Scene"
"Scene		3. If the scene is set in the par follows: Object message value	Desc	ription scene 1	unication object "Scene"
"Scene		3. If the scene is set in the par follows: Object message value	Desc Recall Recall	ription scene 1 scene 2	unication object "Scene"
"Scene		3. If the scene is set in the par follows: Object message value 0 1	Desc Recall Recall	ription scene 1	unication object "Scene"
"Scene		3. If the scene is set in the par follows: Object message value 0 1	Desc Recall Recall Recall	ription scene 1 scene 2	unication object "Scene"
"Scene		3. If the scene is set in the par follows: Object message value 0 1 2  63 128	Desc Recall Recall Recall Recall s Storage	ription scene 1 scene 2 scene 3  scene 64 scene 1	unication object "Scene"
"Scene		3. If the scene is set in the par follows: Object message value 0 1 2  63 128 129	Desc Recall Recall Recall Recall s Storage Storage	ription scene 1 scene 2 scene 3  scene 64 scene 1 scene 2	unication object "Scene"
"Scene		3. If the scene is set in the par follows: Object message value 0 1 2  63 128	Desc Recall Recall Recall Recall s Storage Storage	ription scene 1 scene 2 scene 3  scene 64 scene 1	unication object "Scene"

G\	/S <sup>®</sup> K-BU	JS <sup>®</sup> KNX/EIB Multifi	unctional	Actuator,	3-Fold, 6A, Flush Mounted
8	Output Curtain	Position status 0100%	1byte	C,R,T	5.001 DPT_Scaling
The	e communication ob	ject is used to send the position	of the cur	tain, and v	vhen the curtain run to the
target p	osition, the location	is immediately sent to the bus. T	Felegram	value:	
	0% —	— at the top			
		middle position			
		— at the bottom			
9	Output Curtain	Slat status 0100%	1byte	C,R,T	5.001 DPT_Scaling
		bject is only visible in the "Ver			
		he louver. When the louver run	ns to the	target po	osition, the louver position is
immedia	ately sent to the bus	C C			
		<ul> <li>the louver is fully open</li> <li>middle position</li> </ul>			
		<ul> <li>Indule position</li> <li>Indule position</li> <li>Indule position</li> <li>Indule position</li> </ul>	sed		
10	Output Curtain	Sun operation	1bit	C,W	1.001 DPT_Switch
Wh	hen the communicat	ion object receives the message	"0" or "1"	, the curtai	—
		e parameter section.			·
11	Output Curtain	Enable auto. control	1bit	C,W	1.003 DPT_Enable
Thi		bject is used to disable and enab			
		operation; it receives the message		-	-
value:			-		
	Telegram "(	)"			
	Telegram "	1"—— enable automatic operatic	on		
12	Output Curtain	Sun:blind/shutter position 0100%	1byte	C,W	5.001 DPT_Scaling
Un	der automatic opera	ation, if the communication object	ct receive	s a messa	ge value, the curtain move to
the pos	ition corresponding	to this value. In the "Venetian	Blind" ope	erating mo	ode, the position of the louver
does no	ot change unless th	e communication object "Sun:sl	at adj. 0	.100%" re	ceives a message value, and
the pos	ition of the louver is	positioned accordingly according	g to the va	alue of the	message. Telegram value:
	0% —	— move to the top			
		middle position			
		move to the bottom	41	0.14	
13	Output Curtain	Sun: slat adj. 0100%	1byte	C,W	5.001 DPT_Scaling
		ation, this communication objec	-		
		n object receives a message val	ue, the ioi	uver perro	rms corresponding positioning
accordi		value. Telegram value:			
		<ul> <li>the louver is fully open</li> <li>middle position</li> </ul>			
		—— louvers completely closed			

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14/15	Output Curtain	Safety operation1/2	1bit	C,W	1.005 DPT_Alarm			
					—			
Thi	s communication ob	ject is used to receive message	es sent fror	n the sen	sor cyclically (0 or 1,			
dependi	ng on the paramete	r settings), If the value of the c	ancel secu	irity opera	ation is "1", the object can			
receive	the message "1" fro	m the sensor during the monito	ring period	., indicat	es that no abnormality has			
occurre	d at this time, monite	oring continues, and the monito	ring period	is reset	If the object does not receive			
this mea	ssage during the mo	nitoring period, the actuator will	l consider t	he senso	r to be faulty,once the			
monitori	ing cycle is over and	the security operation is perfor	med imme	diately,	move the curtain to a safe			
location								
Saf	ety operation 2 has	priority over Safety operation 1						
16	Output Curtain	Status of operation	1byte	C,R,T	No DPT			
Thi	s obiect is used to s	end the current operating state	of the curt	ain output	and only one operation can			
	-	object sends a message when		-				
	on is described in d	, .	·	0				
Tele	egram "0" - normal c	operation						
Tele	egram "1" - no used							
Tele	egram "2" - automat	ic operation (sun protection)						
Tele	egram "3" - Safety o	peration 1						
Tele	egram "4" - Safety o	peration 2						
Oth	Other values not used.							
		Table 5.3 Communication object	4 - l- l - <b>f</b>					

Table 5.3 Communication object table for curtain output

## **5.3 Communication object of fan control**

Number *	Name	Object Function	Description	Group Address	Length	С	R	W	T	U	Data Type	Priority
<b>≠</b>  1	General	In operation			1 bit	С	-	-	Т	-	switch	Low
₽29	Output Fan	Fan speed			1 bit	С	-	W	-	-	switch	Low
₽33	Output Fan	Status Fan ON/OFF			1 bit	С	R	4	Т	( <b>H</b> _1)	switch	Low
<b>≵</b> 38	Output Fan	Automatic function			1 bit	С	-	W	-	-	enable	Low
₹39	Output Fan	Status Automatic			1 bit	С	R		Т	-	enable	Low
<b>≵</b>  40	Output Fan	Forced operation			1 bit	С	-	W	-	-	enable	Low
₹41	Output Fan	Control value 1			1 byte	С	-	W		-	percentage (0100%)	Low
₹42	Output Fan	Control value 2			1 byte	С	-	W	-	-	percentage (0100%)	Low
₽43	Output Fan	Switching control value 1/2			1 bit	С	•	W		-	switch	Low
₹ 44	Output Fan	Control value fault			1 bit	С	R	-	Т	-	alarm	Low

Fig. 5.4\_1 Communication objects of fan control\_One level

Number *	Name	Object Function	Description	Group Address	Length	C	R	V	/ T	U	Data Type	Priority
<b>≵</b>  1	General	In operation			1 bit	С	4	-	т	4	switch	Low
₽29	Output Fan	Fan speed			1 byte	С	-	W	-	-	percentage (0100%)	Low
<b>≵</b>  30	Output Fan	Fan speed 1			1 bit	С	4	W	-	-	switch	Low
<b>≵</b>  31	Output Fan	Fan speed 2			1 bit	С	-	W	-		switch	Low
₽32	Output Fan	Fan speed 3			1 bit	С	-	W	4	Ξ.	switch	Low
<b>≵</b>  33	Output Fan	Status Fan ON/OFF			1 bit	С	R	-	Т	-	switch	Low
≵ 34	Output Fan	Status Fan speed			1 byte	С	R	4	Т	-	percentage (0100%)	Low
2 35	Output Fan	Status Fan speed 1			1 bit	С	R	•	Т		switch	Low
2 36	Output Fan	Status Fan speed 2			1 bit	С	R	-	Т	12	switch	Low
<b>≵</b>  37	Output Fan	Status Fan speed 3			1 bit	С	R	•	Т	-	switch	Low
<b>≵</b>  38	Output Fan	Automatic function			1 bit	С	4	W	4	2	enable	Low
<b>≵</b>  39	Output Fan	Status Automatic			1 bit	С	R	-	Т		enable	Low
<b>≵</b>  40	Output Fan	Forced operation			1 bit	С	-	W	4	4	enable	Low
<b>≵</b>  41	Output Fan	Control value 1			1 byte	С	-	W	-	-	percentage (0100%)	Low
₽42	Output Fan	Control value 2			1 byte	С	-	W	-	-	percentage (0100%)	Low
≵ 43	Output Fan	Switching control value 1/2			1 bit	С	-	W	-		switch	Low
₹44	Output Fan	Control value fault			1 bit	С	R	-	т	2	alarm	Low

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Fig. 5.4\_2 Communication objects of fan control\_Multi-level

No.	Name	Object function	Туре	Flags	DPT
29	Output Fan	Fan speed	1bit	C,W	1.001 DPT_Switch
			1byte		5.001 DPT_Scaling
For c	one-level fan speed	l fans, the object is a 1-b	oit type for	switching fans. Te	legram value:
	Teleg	ıram "0" ——Fan off			
	Teleg	ıram "1" ——Fan on			
For r	multi-level fan spee	d fans, the object is 1by	te type,it	is used to switch t	he fan speed of each fan. At
the same	time, only one fan	speed is open., at the	same time	, when opening a	new fan speed, you need to
consider	the starting charac	teristics of the fan speed	I The obj	ect value correspo	nding to each fan speed is
defined b	y a parameter, and	I the message value is 1	100%, 0	is the Fan off.	
30	Output Fan	Fan speed 1	1bit	C,W	1.001 DPT_Switch
This	object is available	under multi-level fan spe	eed fans.		
lt is ı	used to turn on the	fan speed 1. If the comr	nunication	object of the fan s	speed 1~3 receives several
ON mess	ages continuously	in a short time, the spee	ed of the fa	an is turned on bas	ed on the last received
message					
In th	e communication o	bject with fan speed 1~3	3, as long a	as one of the mes	sages receives OFF, the fan
will be tu	rned off.				
Tele	gram value:				
	Teleg	ıram "0" ——Fan off			
	Teleg	ram "1" —— Turn on the	e fan spee	d 1	
31	Output Fan	Fan speed 2	1Bit	C,W	1.001 DPT_Switch
Refe	er 30				
32	Output Fan	Fan speed 3	1Bit	C,W	1.001 DPT_Switch
	Output Fail	Fall speed 5	TDIC	0,11	1.001 DF1_3witch

33	Output Fan	Status Fan ON/OFF	1bit	C,R,T	1.001 DPT_Switch
This	object is used to s	end the switch status of	the fan to t	the bus. As long	as there is fan speed, the fan
is on. Tel	egram value:				
	Teleç	gram "0" ——Fan off			
	Teleç	gram "1" ——Fan on			
34	Output Fan	Status Fan speed	1byte	C,R,T	5.010 DPT_Counte pulses
This	object is available	under multi-level fan spe	eed fans.		
Used	d to send the curre	nt running fan speed to t	he bus. Th	e message valu	e corresponding to each leve
of fan spe	eed is specified by	the parameter "Status v	alue for Fa	n speed 1/2/3 [1	I100]%", and the message
"0": fan o	ff.				
35	Output Fan	Status Fan speed 1	1bit	C,R,T	1.001 DPT_Switch
This	object is available	under multi-level fan spe	eed fans.		
Used	d to send the opera	ating state of fan speed 1	to the bus	s. Telegram valu	e:
	Teleç	gram "0" ——off the fan s	speed 1		
	Teleç	gram "1" ——turn on fan	speed 1		
36	Output Fan	Status Fan speed 2	1bit	C,R,T	1.001 DPT_Switch
Refe	r 35				
37	Output Fan	Status Fan speed 3	1bit	C,R,T	1.001 DPT_Switch
Refe	er 35				
38	Output Fan	Automatic function	1bit	C,W	1.003 DPT_Enable
This	object is used to a	ctivate automatic operat	ions.		
After	the bus is reset o	r programmed, whether t	he automa	atic operation is	activated depends on the
paramete	ers. Normal operati	on can exit the automati	c operatior	۱.	
Unde	er automatic opera	tion, for multi-level fan sj	peed, if the	e forced operatio	n is activated, the automatic
operation	is still active,onl	y the state of the fan tha	t is allowed	d to operate is d	etermined by the forced
	-		e forced op	eration. For one	-level fan speed, the forced
operation	i can exit the autor	natic operation.			
Para	meter option "0=A	uto/1=Cancel":			
	Teleç	gram "0"—— activate au	tomatic op	eration	
	Teleç	gram "1" ——exit automa	atic operati	on	
Para	meter option "1=A	uto/0=Cancel:			
	Teleç	gram "0" —— exit autom	atic operat	ion	

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Norr	nal operations are	actions that are triggered	d by the fo	llowing objects:	
	Obje	ct 29: Fan XFan speed			
	Obje	ct 30-32: Fan X Fan sp	eed x (x=	1, 2, 3,)	
39	Output Fan	Status Automatic	1bit	C,R,T	1.003 DPT_Enable
This	object is used to s	end the status of automa	atic operat	ions to the bus.	
	Teleg	ram "0" - automatic ope	ration is n	ot activated	
	Teleg	ram "1" - automatic ope	ration is a	ctivated	
40	Output Fan	Forced Operation	1bit	C,W	1.003 DPT_Enable
This	object is used to a	ctivate a forced action. V	When the f	orced operation is	activated, the fan speed at
which the	e fan can operate is	s set by the parameter "L	imitation o	on forced operation	ר".
Para	imeter option "0=Fo	orce/1=Cancel":			
	Teleg	ram "0"—— activate for	ced opera	tion	
	Teleg	ram "1" —— cancel th	e mandato	ory operation	
Para	meter option "1=Fo	orce/0=Cancel":			
	Teleg	ram "1"—— activate for	ced opera	tion	
	Teleg	ram "0" —— cancel the	forced op	eration	
41	Output Fan	Control value/	1byte	C,W	5.001 DPT_Scaling
		Control value 1			
42	Output Fan	Control value 2	1byte	C,W	5.001 DPT_Scaling
		tion, when the control va		-	o 1, the Control value is
		ue is set to 2, the Contro			- fan antant mill antant fan
	•	ld range in which the co			e fan output will output fan
<b>43</b>	Output Fan	Switching control	1bit	C,W	1.001 DPT_Switch
40	Cutput i un	value 1/2	ion	0,11	
Whe	n the fan speed co	ntrol value is set to 2, th	is object is	visible and is use	d to select the control value
Telegram	ı value:				
	Teleg	ram "0"——Control valu	ie 1		
	Teleg	ram "1" ——Control va	alue 2		
44	Output Fan	Control value fault	1bit	C,R,T	1.005 DPT_Alarm
		me, when the device do			
		oort a control value error	. Once the	control value is re	eceived, the error status is
released	. Telegram value:				
		ram "0" ——no error			
	Teleg	ram "1" — an error oc	curred		

Table 5.4 Communication control table of fan control

## 5.4 Communication object of valve control

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Communication object description of valve output takes 4 pipes system as an example:

Number *	Name	Object Function	Description	Group Address	Length	С	R	W	νT	U	Data Type	Priority
∎‡ 1	General	In operation			1 bit	С	-	-	Т	-	switch	Low
∎≵ 45	Output Valve	Heat/Cool mode status			1 bit	С	R	<b>-</b> :	Т	$\sim$	cooling/heating	Low
∎‡ 46	Output Valve	Control value fault			1 bit	С	R	-	Т	-	alarm	Low
∎≵ 47	Output Valve	Disable,Heat			1 bit	С	-	W	-	-	enable	Low
∎≵ 48	Output Valve	Control value, Heat			1 byte	С	-	W	-	-	percentage (0100%)	Low
∎≵ 49	Output Valve	Valve status, Heat			1 bit	С	R	-	Т	-	switch	Low
■‡ 50	Output Valve	Trigger valve purge, Heat			1 bit	С	-	W		-	enable	Low
∎‡ 51	Output Valve	Valve purge status, Heat			1 bit	С	R	5	Т	<b>a</b> 1	enable	Low
■2 52	Output Valve	Disable,Cool			1 bit	С		W	-	-	enable	Low
■2 53	Output Valve	Control value, Cool			1 bit	С	-	W	-	-	switch	Low
∎≵ 54	Output Valve	Valve status, Cool			1 bit	С	R	-	Т	-	switch	Low
■≵ 55	Output Valve	Trigger valve purge, Cool			1 bit	С	-	W	-	-	enable	Low
■‡ 56	Output Valve	Valve purge status, Cool			1 bit	С	R	-	Т	-	enable	Low

Fig. 5.5 Communication objects of valve output

No.	Name	Object function	Туре	Flags	DPT
45	Output Valve	Heat/Cool mode status	1bit	C,R,T	1.100 DPT_Heat/Cool
This o	object is used to fe	eed back the heating/cooling sta	atus of the cu	rrent valve o	utput and is sent to the bus
when cha	nging. Telegram v	alue:			
	Teleg	gram "0" ——cooling			
	Teleg	gram "1" ——heating			
46	Output Valve	Control value fault	1bit	C,R,T	1.005 DPT_Alarm
This o	object will report a	control value error when the de	evice cannot i	receive a co	ntrol value from the external
controller	during the monito	ring time. Once the control valu	e is received,	the error sta	atus is released. Telegram
value:					
	Teleg	gram "0" ——no error			
	Teleg	gram "1" ——an error occurred			
47/52	Output Valve	Disable, Heat/Cool	1bit	C,W	1.003 DPT_Enable
Throu	ugh this communic	cation object, the heating/refrige	ration valve o	can be disab	led or enabled.When
disabled, t	the valve position	is immediately adjusted back to	0% (off state	e), and when	enabled again, the valve
action is c	controlled based of	n the current control value.			
48/53	Output Valve	Control value, Heat/Cool	1byte	C,W	5.001 DPT_Scaling
			1bit		1.001 DPT_Switch
This o	communication ob	ject is used to receive valve co	ntrol values fr	om other co	ntrollers.
Unde	er the 2-pipe system	m, the heating valve and the co	oling valve sh	nare an obje	ct (48) to receive the valve
control va	lue.				
This o	control value can l	pe 1 bit or 1 byte, depending on	the valve co	ntrol mode ty	ype.
	Output Value	Valve status, Heat/Cool	1byte	C,R,T	5.001 DPT_Scaling
49/54	Output Valve	,,,	-		1.001 DPT_Switch

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50/55	Output Valve	Trigger valve purge, Heat/Cool	1bit	C,W	1.003 DPT_Enable
This	communication ob	ject is used to trigger the cleani	ng function o	f the valve. V	Vhen cleaning, the valve is
fully open	ed. Telegram valu	e:			
	Teleç	gram "0" ——end purge			
	Teleç	gram "1" ——trigger purge			
51/56	Output Valve	Valve purge status, Heat/Cool	1bit	C,R,T	1.003 DPT_Enable
This	communication ob	ject is used to indicate the clear	ning status of	the valve. C	once the cleaning function is
activated,	its status is imme	diately indicated. Telegram valu	ie:		
	Teleç	gram "0" ——purge function is n	ot activated		
	Teleç	gram "1" ——purge function acti	ivated		

Table 5.5 Communication object table of valve output

## 5.5 Communication object of dry contact input

Number *	Name	Object Function	Description	Group Address	Length	С	R	W	/ T	U	Data Type	Priority
<b> ∤</b> 1	General	In operation			1 bit	С	49	2	т	4	switch	Low
<b>≵</b>  57	Input 1	Switch			1 bit	С	-	W	Т	U	switch	Low
Number *	Name	<b>Object Function</b>	Description	Group Address	Length	С	R	W	νт	U	Data Type	Priority
<b>≵</b>  1	General	In operation			1 bit	С	40	-	Т	-	switch	Low
<b>≵</b>  57	Input 1	Press, Switch			1 bit	С	-	W	Т	U	switch	Low
₽\$	Input 1	Release, Switch			1 bit	С	•	W	Т	U	switch	Low
Number *	Name	Object Function	Description	Group Address	Length	С	R	W	/ т	U	Data Type	Priority
<b>  </b> 1	General	In operation			1 bit	С	48	1	Т	12	switch	Low
₹ 57	Input 1	Short, Switch			1 bit	С	-	W	Т	U	switch	Low
<b>≵</b>  58	Input 1	Long, Switch			1 bit	С	48	W	Т	U	switch	Low
₹61	Input 1	Disable			1 bit	С	-	W	-	-	enable	Low

## "Switch" Function

Number *	Name	<b>Object Function</b>	Description	Group Address	Length	С	R	W	/ Т	U	Data Type	Priority
∎‡ 1	General	In operation			1 bit	С	2	4	Т	1	switch	Low
■2 57	Input 1	Short, Switch			1 bit	С	-	W	Т	U	switch	Low
■2 58	Input 1	Long, Dimming			4 bit	С	2	W	т	82	dimming control	Low
■2 61	Input 1	Disable			1 bit	С	-	W	-	÷	enable	Low

"Dimming"	Function

Number *	Name	Object Function	Description	Group Address	Length	С	R	W	Т	U	Data Type	Priorit
∎≵ 1	General	In operation			1 bit	С	۰.	40	Т	2 <b>4</b> 0	switch	Low
∎⊉ 57	Input 1	Press, 1bit value			1 bit	С	-	-	Т	-	switch	Low
■‡ 58	Input 1	Release, 2bit value			2 bit	С	÷	4	Т	14	switch control	Low
■2 61	Input 1	Disable			1 bit	С	- (	W	-	570	enable	Low
Number *	Name	Object Function	Description	Group Address	Length	С	R	w	Т	U	Data Type	Priority
₹ 1	General	In operation			1 bit	С	•	-	Т	-	switch	Low
₹ 57	Input 1	Short, 1bit value			1 bit	С	7:	7	Т	8 <b>7</b>	switch	Low
₹ 58	Input 1	Long, 2bit value			2 bit	С	e)	9	Т	-	switch control	Low
<b>₽</b>	Input 1	Disable			1 bit	С	7.	W	73	<u>ية</u>	enable	Low

"Value output" Function

Number *	Name	Object Function	Description	Group Address	Length	С	R	V	V	Т	U	Data Type	Priority
<b>≵</b>  1	General	In operation			1 bit	С	-	-	Т	13	s	switch	Low
≵ 57	Input 1	Scene			1 byte	С	73	17	Т		s	scene control	Low
<b> </b> ¢ 61	Input 1	Disable			1 bit	С	-	W	-	1	e	enable	Low
Number *	Name	<b>Object Function</b>	Description	Group Address	Length	С	R	٧	VI	Г	U	Data Type	Priority
₽1	General	In operation			1 bit	С		-	Т		s	switch	Low
₹ 57	Input 1	Press, Scene			1 byte	С	-	2	Т	-	s	scene control	Low
₹ 58	Input 1	Release, Scene			1 byte	С	-	5	Т		s	scene control	Low
<b>≵</b>  61	Input 1	Disable			1 bit	С	4	W	-	-	e	enable	Low
Number *	Name	Object Function	Description	Group Address	Length	C	R	v	N	т	U	Data Type	Priority
<b>■‡</b>  1	General	In operation			1 bit	С	-	-	Т			switch	Low
■2 57	Input 1	Short, Scene			1 byte	С		-	Т		. 5	scene control	Low
■≵ 58	Input 1	Long, Scene			1 byte	С	-	-	Т			scene control	Low
<b>■‡</b>  61	Input 1	Disable			1 bit	С		W	- 1			enable	Low

## "Scene control" Function

Number *	Name	Object Function	Description	Group Address	Length	С	R	V	VТ	U	Data Type	Priority
∎‡ 1	General	In operation			1 bit	С	22	2	т	2	switch	Low
■≵ 57	Input 1	Up/Down, Blind			1 bit	С		-	Т	-	up/down	Low
■≵ 58	Input 1	Stop/Adjust, Blind			1 bit	С	1	2	Т	0	step	Low
<b>■‡</b>  61	Input 1	Disable			1 bit	С		W	-	-	enable	Low

#### "Blind" Function

Number *	Name	<b>Object Function</b>	Description Group Address	Length	C	F	2	W	Т	U	Data Type	Priority
<b>■‡</b>  1	General	In operation		1 bit	С	-		-	Т	-	switch	Low
∎‡ 57	Input 1	Register value		1 byte	С	-	9	W	Т	7	counter pulses (0255)	Low
■2 61	Input 1	Disable		1 bit	С	÷.	1	W	÷)	-	enable	Low

## "Shift register" Function

Number *	Name	Object Function	Description	Group Address	Length	С	R	٧	V T	U	Data Type	Priority
<b>■‡</b>  1	General	In operation			1 bit	С	49	4	т	4	switch	Low
■₹ 57	Input 1	Object1-On/Off			1 bit	С	-	W	Т	-	switch	Low
■2 58	Input 1	Object2-Up/Down			1 bit	С	-	W	Т	ай С	up/down	Low
■‡ 59	Input 1	Object3-SceneControl			1 byte	С	-	-	Т	-	scene control	Low
■≵ 60	Input 1	Object4-Percentage			1 byte	С	-	÷	Т	-	percentage (0100%)	Low
■2 61	Input 1	Disable			1 bit	С	-	W	-	-	enable	Low

#### "Multiple operation" Function

Number *	Name	Object Function	Description	Group Address	Length	С	R	W	Т	U	Data Type	Priority
<b>■</b> ‡ 1	General	In operation			1 bit	С	-3	-	Т	(÷)	switch	Low
∎‡ 57	Input 1	Press, Delay mode			1 bit	С	-	- <sup>8</sup>	Т	-	switch	Low
∎‡ 61	Input 1	Disable			1 bit	С	÷	W	÷	÷	enable	Low
Number *	Name	Object Function	Description	Group Address	Length	С	R	w	т	U	Data Type	Priority
∎‡ 1	General	In operation			1 bit	С	-	-	Т	÷	switch	Low
■≵ 57	Input 1	Short, Delay mode			1 bit	С	2	2	Т	2	switch	Low
■‡ 58	Input 1	Long, Delay mode			1 bit	С	-	æ	Т	-	switch	Low
■≵ 61	Input 1	Disable			1 bit	С	2	W	2	2	enable	Low

## "Delay mode" Function

#### Fig. 5.6 Communication objects of dry contact input

No.	Name	Object function	Туре	Flags	DPT
57	Switch	Input x	1bit	C,W, T,U	1.001 DPT_Switch
57	Press, Switch	Input x	1bit	C,W, T,U	1.001 DPT_Switch
57	Short, Switch	Input x	1bit	C,W, T,U	1.001 DPT_Switch

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58	Release, Switch	Input x	1bit	C,W, T,L	J 1.001 DPT_Switch
58	Long, Switch	Input x	1bit	C,W, T,U	J 1.001 DPT_Switch
The com	munication object is used to trigger	a switching opera	tion.		·
	Telegram "0" ——off				
	Telegram "1" ——on				
59	Long, Dimming	Input x	4bit	C,W,T	3.007 DPT_Dimming control

This communication objects triggers a dimming operation.

The telegram 1~7 is to dim down, larger values of this range, smaller amplitude of dimming down, 0 is to stop dimming; while the telegram 9~15 dim up, larger values of this range, smaller amplitude of dimming up. 8 is to stop the dimming.

57	Press,1bit/2bit/4bit/1byte/2byte value	Input x	1bit	C,T	1.001 DPT_Switch
57	Short,1bit/2bit/4bit/1byte/2byte value	Input x	2bit 4bit	C,T	2.001 DPT_Switch control 3.007DPT_Dimming control
58	Release,1bit/2bit/4bit/1byte/2byte value	Input x	1byte 2byte	C,T	5.010 DPT_counter pulses
58	Long,1bit/2bit/4bit/1byte/2byte value	Input x	Zbyte	C,T	7.001 DPT_pulses

The communication object is used to send a fixed value, to send a range of values determined by the data type, the data type is determined by the parameter setting.

		1			
57	Scene	Input x	1byte	C,T	18.001 DPT_SceneControl
57	Press, Scene	Input x	1byte	C,T	18.001 DPT_SceneControl
57	Short, Scene	Input x	1byte	C,T	18.001 DPT_SceneControl
58	Release, Scene	Input x	1byte	C,T	18.001 DPT_SceneControl
58	Long, Scene	Input x	1byte	C,T	18.001 DPT_SceneControl

Sending a communication object 8bit Instruction calls or store scenes. Detailed 8bit the meaning of the directive.

Set up a 8bit Orders for the ( Binary code ) : FXNNNNNN

F: '0' recall scene; '1' for storage scene;

X:0;

NNNNN: Scene number( 0... 63).

Parameter setting Options are 1~64 Actually communication object "Scene" Corresponds to the telegram received is 0~63. Such as parameter settings is the scene 1, Communication object "Scene"

sends the scene for 0. As follows:

**C** 

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		Object message value	Desc	iptio	n		
		0	Recall	cene	e 1		
		1	Recall	cen	e 2		
		2	Recall				
	-	63	Recall s	cene	964	_	
		128					
		129	Store s				
		130	Store s	cene	e 3		
		 191					
	l	191		ene	04		
57	Up/Down, Blind		nput x 1bi	t	С,Т	1.008 DPT_up/down	
	This object is used to mo		•		. ,		
	0 — Move up th		3				
	I —— Move dowr	n the curtains / blinds					
58	Stop/Adjust,Blind	Input x	1b	t	C,T	1.007 DPT_Step	
-	This object is used to sto	p the curtain moving o	or adjusting th	e shu	utter ang	gle.	
57	Register value				İ		
	Register value	Input x	1bi	t	C,T	5.010 DPT_counter puls	es
	This address is used to s	1 ·		t	C,T	5.010 DPT_counter puls	es
57/	<u> </u>	1 ·			C,T C,W,T		es
57/ 58/	This address is used to s	end shift register valu	e.	t		1.001DPT_Switch	es
57/ 58/ 59/	This address is used to s Object x-On/Off	end shift register valu	e. 1b	t t	C,W,T	1.001DPT_Switch	
57/ 58/	This address is used to s Object x-On/Off Object x-Up/Down	end shift register valu	e. 1bi 1bi	t t rte	C,W,T C,W,T	1.001DPT_Switch 1.008DPT_up/down	
57/ 58/ 59/	This address is used to s Object x-On/Off Object x-Up/Down Object x-SceneContre	Input x	e. 1bi 1bi 1bi	t t rte rte	C,W,T C,W,T C,T	1.001DPT_Switch 1.008DPT_up/down 18.001DPT_SceneCon	trol
57/ 58/ 59/ 60	This address is used to s Object x-On/Off Object x-Up/Down Object x-SceneContro Object x-Percentage Object x-Unsigned va	ol	e. 1bi 1bi 1bi 1bi 1bi 1bi	t rte rte rte	C,W,T C,W,T C,T C,T C,T	1.001DPT_Switch 1.008DPT_up/down 18.001DPT_SceneCon 5.001DPT_Scaling	trol
57/ 58/ 59/ 60	This address is used to s Object x-On/Off Object x-Up/Down Object x-SceneContro Object x-Percentage Object x-Unsigned va	ol Input x bl e object up and activa	e. 1b 1b 1b 1b 1b 1b 1b 1b 1b 1b	t rte rte rte	C,W,T C,W,T C,T C,T C,T	1.001DPT_Switch 1.008DPT_up/down 18.001DPT_SceneCon 5.001DPT_Scaling 5.010DPT_counter pu	trol
57/ 58/ 59/ 60	This address is used to s Object x-On/Off Object x-Up/Down Object x-SceneContro Object x-Percentage Object x-Unsigned va	ol Input x bl e object up and activa	e. 1b 1b 1b 1b 1b 1b 1b 1b 1b 1b	t rte rte 4), 7	C,W,T C,W,T C,T C,T C,T	1.001DPT_Switch 1.008DPT_up/down 18.001DPT_SceneCon 5.001DPT_Scaling 5.010DPT_counter pu	trol
57/ 58/ 59/ 60 simu	This address is used to s Object x-On/Off Object x-Up/Down Object x-SceneContro Object x-Percentage Object x-Unsigned va These objects for multiple Itaneously 4 different typ	end shift register valu Input x Ilue e object up and activa e of object values to t	e. 1bi 1bi 1bi 1bi 1bi 1bi 1bi 1bi	t t rte rte 4 ), 1	C,W,T C,W,T C,T C,T C,T Through	1.001DPT_Switch 1.008DPT_up/down 18.001DPT_SceneCon 5.001DPT_Scaling 5.010DPT_counter put these objects, once, can be s	trol
57/ 58/ 59/ 60 simu 57	This address is used to s Object x-On/Off Object x-Up/Down Object x-SceneContro Object x-Percentage Object x-Unsigned va These objects for multiple Itaneously 4 different typ Press, Delay mode	end shift register value Input x Ilue e object up and activa e of object values to t	e. 1bi 1bi 1bi 1bi 1bi 1bi 1bi 1bi	t t rte rte 4 ), 1	C,W,T C,W,T C,T C,T C,T Through	1.001DPT_Switch 1.008DPT_up/down 18.001DPT_SceneCon 5.001DPT_Scaling 5.010DPT_counter put these objects, once, can be s	trol ses ent
57/ 58/ 59/ 60 simu 57 57 58	This address is used to s Object x-On/Off Object x-Up/Down Object x-SceneContro Object x-Percentage Object x-Unsigned va These objects for multiple Itaneously 4 different typ Press, Delay mode Short, Delay mode Long, Delay mode	end shift register valu Input x ol e object up and activa e of object values to t Input x Input x Input x	e. 1bi 1bi 1bi 1bi 1bi 1bi 1bi 1bi	t trte rte t t t t	C,W,T C,W,T C,T C,T C,T C,T C,T C,T	1.001DPT_Switch         1.008DPT_up/down         18.001DPT_SceneCon         5.001DPT_Scaling         5.010DPT_counter pull         these objects, once, can be s         1.001 DPT_Switch         3.007 DPT_Dimming contr	trol ses ent
57/ 58/ 59/ 60 simu 57 57 58	This address is used to s Object x-On/Off Object x-Up/Down Object x-SceneContro Object x-Percentage Object x-Unsigned va These objects for multiple Itaneously 4 different typ Press, Delay mode Short, Delay mode Long, Delay mode The value of this object is	end shift register valu Input x ol e object up and activa e of object values to t Input x Input x Input x	e. 1bi 1bi 1bi 1bi 1bi 1bi 1bi 1bi	t trte rte t t t t t t t t	C,W,T C,W,T C,T C,T C,T C,T C,T C,T	1.001DPT_Switch         1.008DPT_up/down         18.001DPT_SceneCom         5.001DPT_Scaling         5.010DPT_counter pull         these objects, once, can be s         1.001 DPT_Switch         3.007 DPT_Dimming contr         5.010 DPT_counter pulses	trol

Table 5.6 Communication object table of dry contact input

# 5.6 Communication object of LED output

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GVS

General	In operation										
	in operation			1 bit	С	1	-	Т	73	switch	Low
LED 1	Status			1 bit	С	2	W	Т	U	switch	Low
LED 2	Status			1 byte	С	7	W	T	U	counter pulses (0255)	Low
	Fig. 5.7 Comr	munication	objects of	LED ou	ιtpι	ıt					
Name	Object function	Туре		Flags				DPT			
Status	LED X	1bit	C	с, <b>W</b> ,T,	U		1.1 DPT_Switch		DPT_Switch		
		1byte	•					1	.2	5.010 DPT_coι	inter pulses
communicatio	n object is used to	receive te	elegrams	of 1bit	:/ ·	1b	oyt	e	typ	be, LED indicate	es the state
	,		0								
a to the receiv	d telearam value a	and naran	notor cotti	nac							
	Name Status communicatio	LED 2     Status       Fig. 5.7 Common       Name     Object function       Status     LED X	LED 2     Status       Fig. 5.7 Communication       Name     Object function     Type       Status     LED X     1bit       1byte     1byte	LED 2       Status         Fig. 5.7 Communication objects of a status         Name       Object function       Type         Status       LED X       1bit       Other Communication         Status       LED X       1bit       Other Communication         communication       object is used to receive telegrams	LED 2     Status     1 byte       Fig. 5.7 Communication objects of LED ou       Name     Object function     Type     Flags       Status     LED X     1 bit     C,W,T,       1byte     1 byte     1 byte     1 byte	LED 2     Status     1 byte     C       Fig. 5.7 Communication objects of LED output       Name     Object function     Type     Flags       Status     LED X     1 bit     C,W,T,U       1byte     1 byte     1	LED 2     Status     1 byte     C -       Fig. 5.7 Communication objects of LED output       Name     Object function     Type     Flags       Status     LED X     1 bit     C,W,T,U       1byte     1     1     1	LED 2       Status       1 byte       C - W         Fig. 5.7 Communication objects of LED output         Name       Object function       Type       Flags         Status       LED X       1 bit       C,W,T,U         1byte       1byte       1	LED 2       Status       1 byte       C - W T         Fig. 5.7 Communication objects of LED output         Name       Object function       Type       Flags       1         Status       LED X       1 bit       C,W,T,U       1         Image: C - W T       Status       LED X       1 bit       C,W,T,U       1         Communication object is used to receive telegrams of 1 bit / 1 byte       1       1       1	LED 2       Status       1 byte       C - W T U         Fig. 5.7 Communication objects of LED output         Name       Object function       Type       Flags         Status       LED X       1 bit       C,W,T,U       1.1         1byte       1byte       1.2         communication object is used to receive telegrams of 1 bit / 1 byte type	LED 2       Status       1 byte       C - W T U counter pulses (0255)         Fig. 5.7 Communication objects of LED output         Name       Object function       Type       Flags       DPT         Status       LED X       1 bit       C,W,T,U       1.1 DPT_Switch         Image: Communication object is used to receive telegrams of 1 bit / 1 byte       LED Indicate

Table 5.7 Communication object table of LED output